

## DESIGN PROJECT – PHASE 2 Concept

This second phase aims at defining specific objectives for your space in terms of improving its current (day)lighting conditions, that you will then try to fulfill with an appropriate design proposal (3<sup>rd</sup> phase).

Your design goals should be...

Not only:

- get higher illuminance level in the back of the room
- create aesthetical effects
- bring daylight deeper in the room
- reduce contrasts

But also:

- what variation in illuminance do you want to achieve (in lux) and why
- where do you want that sopecific number of lux and why
- what aesthetical effects would you like to create: sun patches (where, when), transparency vs translucency
- where exactly do you accept contrasts for visual effects, and where don't you accept contrast because of visual comfort requirements; what contrast ratio do you seek
- how deep do you want the daylight to penetrate and with what variation in illuminance
- how do you want to integrate natural and artificial light
- etc.

Your extensive list of detailed objectives should serve as the basis for your proposal. Your proposal will be evaluated on the basis of how thoroughly, practically, and elegantly you have addressed these design objectives i.e. to what extent to were able to address them and through what strategy: you can only evaluate how successful you are in your proposal if you have specific objectives.

So at this point, don't concentrate on HOW you might achieve these objectives but on **WHAT** lighting conditions you would like to improve in the space and to what extent, and **WHY** you decided to focus on these aspects.