

# 9.85 Cognition in Infancy and Early Childhood

## Lecture 7: Number

# What else might you know about objects?

## Spelke Objects

- i. Continuity.* Objects exist continuously and move on paths that are connected over space and time.
- ii. Cohesion.* Objects are cohesive: they are internally connected and externally bounded entities that maintain both their connectedness and their boundaries over time and space.
- iii. Contact.* Objects influence each others' motions if and only if they touch.

# What else might you know about objects?

- [Object permanence in 3.5 month-olds?](#)
- <http://web.uvic.ca/~lalonge/Psyc435A/object/>

# Spelke, et al., Origins of Knowledge

- **What's the peripheral origins thesis and the central origins thesis?**
- Peripheral origins thesis
  - Perception and action as the basis of knowledge
- Central origins thesis
  - Initial concepts become the basis of later concepts

# Spelke, et al., Origins of Knowledge

- **What do Spelke et al., claim is true about infant reasoning in general?**
- Active representations
  - Infants can represent states of the world they no longer perceive
- Core knowledge
  - Infant reasoning in “core” areas is the same as mature adult reasoning.

# Spelke, et al., Origins of Knowledge

- **What are the 4 constraints on object motion that they look at?**
- Core
  - Continuity -- objects only move on connected paths; they do not jump in place of time
  - Solidity -- objects only move on unobstructed paths; no two objects occupy the same place at the same time.

# Spelke, et al., Origins of Knowledge

- Not core
  - Gravity -- objects move downward without support
  - Inertia -- objects do not change their motion spontaneously.

# Spelke, et al., Origins of Knowledge

- **What's the argument for why we should think continuity and solidity are "core" and gravity and inertia aren't?**
- Argument from adult patterns of error.
- Never judge that objects will move discontinuously or pass through other objects
- Frequently misjudge object trajectories

Figures removed due to copyright restrictions. Please see:  
Spelke E. S., K. Breinlinger, J. Macomber, and K. Jacobson.  
"Origins of knowledge." *Psychol Rev* 99, no. 4  
(October 1992): 605-32.

# Spelke, et al., Origins of Knowledge

**Consistent** = superficially novel but respects solidity & continuity.

**Inconsistent** = superficially familiar but violates solidity and continuity.

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Spelke E. S., K. Breinlinger, J. Macomber, and K. Jacobson.  
"Origins of knowledge." *Psychol Rev* 99, no. 4  
(October 1992): 605-32.

# Spelke, et al., Origins of Knowledge

- **Are you convinced? What are alternative accounts? (They mention two).**
- Greater the distance between initial and final position of the ball = longer looking
- They are looking longer at the expected position -- where the ball landed in the past.
- (Note -- this might not reflect knowledge about solidity; just expectations based on the habituation).

# Spelke, et al., Origins of Knowledge

- Does this solve the problems?  
How?

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"Origins of knowledge." *Psychol Rev* 99, no. 4  
(October 1992): 605-32.

# Spelke, et al., Origins of Knowledge

- Other problems?
- Actually saw final position of ball in the control experiments before looking time started.
- Control positions were “more familiar” than test ones.

# Spelke, et al., Origins of Knowledge

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Please see:

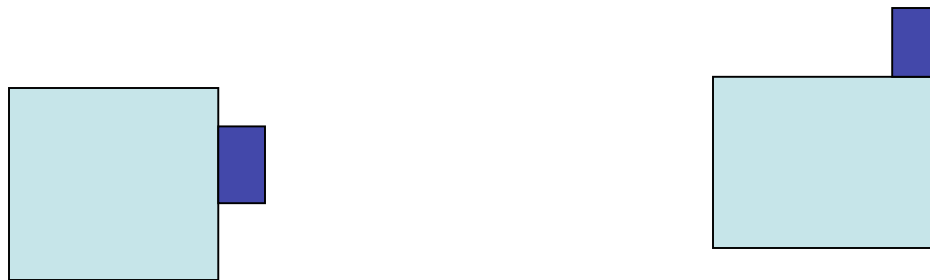
Spelke E. S., K. Breinlinger, J. Macomber, and K. Jacobson. "Origins of knowledge." *Psychol Rev.* 99, no. 4 (October 1992): 605-32.

# Core principles or not?

- Maybe infants learned to expect continuity over the course of the habituation trials.
- And what about gravity?

# Developing object knowledge

- Any contact v. contact from below



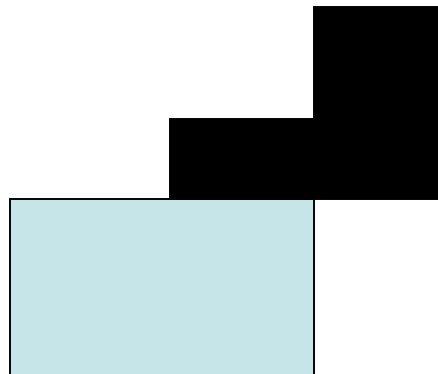
- By 4.5 to 5.5 months of age, however, infants come to distinguish between the two types of contact.

- Initially, infants believe that the box will be stable even if only a small portion of its bottom surface rests on the platform.



- By 6.5 months of age, however, infants expect the box to fall unless half or more of its bottom surface lies on the platform.

- Eventually infants come to recognize that the overall shape of the box affects its support.



# What's the relationship between number and objects?

- In order to know “how many” things there are you have to individuate objects.
- But you might be able to individuate objects but
  - Only represent one a time
  - Only represent a few at a time
  - Only represent approximations (a lot; a little)
  - Represent all of these but not represent relations between them (adding, subtracting)

# Two intuitions about number

- “The knowledge of mathematical things is almost innate in us ... This is the easiest of sciences, a fact which is obvious in that no one’s brain rejects it; for layman and people who are utterly illiterate know how to count and reckon.” (Roger Bacon; 1219-1294)

# Two intuitions about number

- "It must have required many ages to discover that a brace of pheasants and a couple of days were both instances of the number two."(Russell, 1872-1970)

# Core system 1

## Approximate number

- Tested on arrays of 8 dots
- Varied continuous extent on habituation
- Shown two displays, both novel with respect to continuous extent
- Do babies look longer at the array with the same number of dots or different number of dots?

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Please see:

Fig 1a. in Feigenson, L., S. Dehaene, and E. Spelke. "Core systems of number." *Trends Cogn Sci* 8, no. 7 (July 2004): 307-14.

Comment in: *Trends Cogn Sci* 8, no. 10 (Oct 2004): 447-8; author reply 448-9.

# Core system 1: **Approximate** representations of large numbers

- Why do we think this is “approximate”?
- Because it’s dependent on ratio
- 6-month-old infants can discriminate numerosities with a 1:2 ratio (8 dots v. 16; 16 v. 32) but not a 2:3 ratio (8 v. 12; 16 v. 24).
- 10-month-olds can do 2:3
- Adults can do 7:9

# Core system 1: **Approximate** representations of large numbers

- Why do we think this applies to large numbers?
- Because it fails for small ones ...
  - Infants can't discriminate arrays of 1 v. 2; 2 v. 4 and 2 v. 3 dots when continuous extent is varied across habituation trials.

# Core system 1: **Approximate** representations of large numbers

- Why do we think these are abstract representations? (Rather than something specific to visual stimulation)
- Because they are cross-modal.
  - Infants can track the number of sounds (controlling for rate and duration).
  - Sounds are subject to the same ratio limits: 1:2 at 6 months; 2:3 at 9 months
- Because they support computations.

# Core system 1: **Approximate** representations of large numbers

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# Core system 1: **Approximate** representations of large numbers

- Baseline looking times to 5 v. 10 were not significantly different.
- But infants who had seen an addition operation looked longer at 5.
- Infants who had seen a subtraction operation looked longer at 10.

# Core system 1: **Approximate** representations of large numbers

- Analog magnitude system
  - True for loudness, brightness, size, temporal discrimination.
- Conforms to Weber's law: the discriminability of two stimuli depends on their ratio.
  - Easy to tell one candle from two; hard to tell 18 candles from 19.
  - Try it -- say "the" while trying to tap 4 times; now 28.
  - For 4, variance is very small (3-5). For 28 variance is very large, (14-40)

# Core system 2: Exact small number

- Tracks both the precise quantity of a small number of objects (3-4)
- And their continuous extent.

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Please see:

Fig 1c in Feigenson, L., S. Dehaene, and E. Spelke. "Core systems of number." *Trends Cogn Sci* 8, no. 7 (Jul 2004): 307-14.

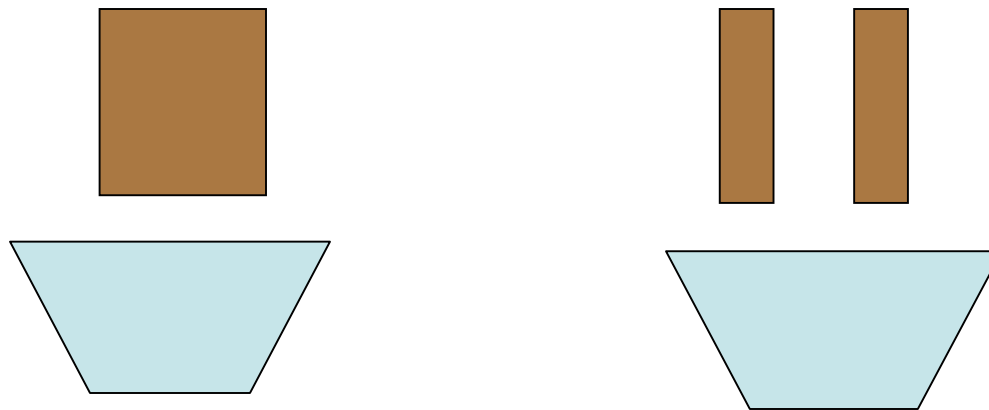
Comment in: *Trends Cogn Sci* 8, no. 10 (Oct 2004): 447-8; author reply 448-9.

# Core system 2: Exact small number

- Given crackers (all the same size), 10-month-olds spontaneously go for the larger number on 1 v. 2 and 2 v. 3
- But they fail on 3 v. 4, 2 v. 4, 3 v. 6 and even on 1 v. 4.
- Note that this is not due to the ratio -- there's an upper limit on the number of objects they can track.

# Core system 2: Exact small number

- However, infants can also compute continuous extent.



- In this scenario, they go for the one large cracker over the two small ones.

# Core system 2: Exact small number

- Converging evidence:
- Shown 1 object hiding; they didn't search long after retrieving 1.
- Shown 2 objects, searched after retrieving only 1.
- Shown 3 objects, searched after retrieving only 2.
- But shown 4 objects -- looked just like 1 object.

Figure removed due to copyright restrictions.

Please see:

Fig 1d in Feigenson, L., S. Dehaene, and E. Spelke. "Core systems of number." *Trends Cogn Sci* 8, no. 7 (Jul 2004): 307-14.

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# Core system 2: Exact small number

- Is core number related to work with adults on object-based attention?

# Core number and object-based attention

- <http://ruccs.rutgers.edu/faculty/pylyshyn/DemoPage.html>

# Core number and object-based attention in babies

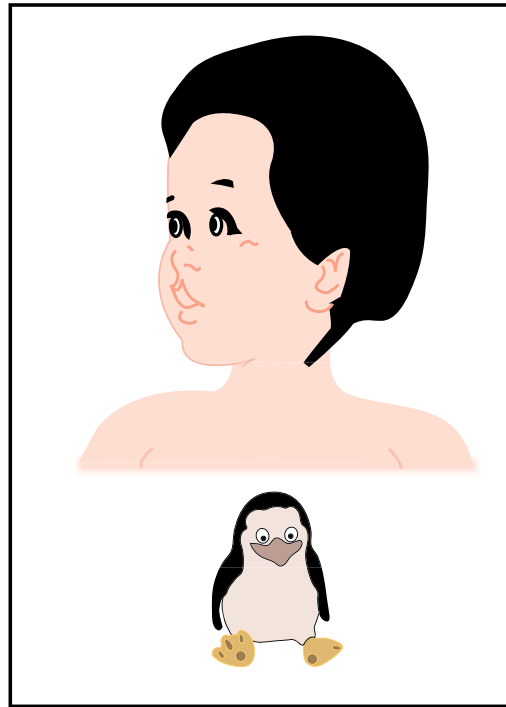


Illustration courtesy of MIT OCW.

# Dissociations between systems 1 and 2.

- Large approximate number discrimination is sensitive to ratio; small exact number discrimination is sensitive to absolute number of individuals.
- Large number discrimination is robust over changes in continuous extent; small exact number discrimination is sensitive to changes in continuous extent.

# Summary of core systems

# What about symbolic understanding of number?

- Two distinct representations of number in infants.
- But neither represents the information we have in integers.
- The large number system doesn't appreciate that the difference between 1 and 2 is the same as the difference between 14 and 15.
- The small number system doesn't go past 3 or 4.

What about symbolic  
understanding of number?

# What about symbolic understanding of number?

- The count list of integers tells you that each symbol is in one-to-one correspondence with each event.
- That each succeeding number is exactly one more than the one before.
- That the ordinal position of the last word is the cardinal number of things in the set.

# What about symbolic understanding of number?

- When do children understand this?
- Children “learn to count” (as in learn the count list) at 2.
- But it takes another year and a half before they understand how counting represents number.

# What about symbolic understanding of number?

- Children start as “one-knowers”
- If you ask for one goldfish, they’ll give you exactly one goldfish.
- But if you ask for 2, 3, or 7 they’ll give you a handful of fish -- never one but they won’t reliably give you more for 7 than for 2.

# What about symbolic understanding of number?

- If you ask a one-knower “How many fish on this card?” (Cards contain 1-8 fish).
- They’ll tell you “one” for one fish and “two fish” for everything else.

# What about symbolic understanding of number?

- It takes 6-9 months after children are “one-knowers” for them to become “two-knowers”
- It takes 6-months after that for them to become “three-knowers” (typically age 3).
- A few months later, they become able to count.

# What about symbolic understanding of number?

- What's going on?
- Possibly related to language learning.
- Children learn one the way they learn “a” or “the” in language -- as a singular determiner.
- Children become “two-knowers” about when they begin to mark plurals in speech.
- Arguably, children then learn to map the arbitrary count list order onto their known quantifiers ... and induce “counting”.

# Number

- So when is number easy?
- When it relies on core systems
- When is number hard?
- When it has to go beyond.