

Lecture XVII

Curvilinear Coordinates; Change of Variables

As we saw in lecture 16, in \mathbf{E}^2 we can use the polar coordinates system. In this system, we have a fixed point O and a fixed ray \vec{Ox} . The coordinates of a point P are given by r , the distance from P to O , and θ the angle made by \vec{OP} and \vec{Ox} , as measured going counterclockwise from \vec{Ox} to \vec{OP} . We can change the system of coordinates from polar to Cartesian through a system of equations:

$$x = r \cos \theta, \quad y = r \sin \theta.$$

This is called the *defining system*. To go from the Cartesian system to the polar one, we use the *inverse defining system*:

$$r = \sqrt{x^2 + y^2}, \theta = \arctan \frac{y}{x},$$

for (x, y) in the first quadrant. Generally, we can introduce new non-Cartesian coordinates u, v by writing x, y as functions of these new coordinates:

$$x = g(u, v), \quad y = h(u, v).$$

These equations form the *defining system* for the new coordinates. They can be summarized by writing the position vector

$$\vec{R}(u, v) = x\hat{i} + y\hat{j} = g(u, v)\hat{i} + h(u, v)\hat{j}.$$

In working with curvilinear coordinates, it is useful to introduce *unit coordinate vectors* \hat{u}_P, \hat{v}_P . To find \hat{u}_P , we take

$$\frac{\partial \vec{R}}{\partial u} \Big|_P = \frac{\partial g}{\partial u} \Big|_P \hat{i} + \frac{\partial h}{\partial u} \Big|_P \hat{j},$$

and we form the unit vector $\hat{u}_P = \frac{\partial \vec{R}}{\partial u} \Big|_P / \left| \frac{\partial \vec{R}}{\partial u} \Big|_P \right|$. Similarly, we define $\hat{v}_P = \frac{\partial \vec{R}}{\partial v} \Big|_P / \left| \frac{\partial \vec{R}}{\partial v} \Big|_P \right|$. For example, recall that for polar coordinates, the defining system is $x = r \cos \theta, y = r \sin \theta$. The position vector is:

$$\vec{R} = r \cos \theta \hat{i} + r \sin \theta \hat{j},$$

and the unit coordinate vectors are:

$$\frac{\partial \vec{R}}{\partial r} = \cos \theta \hat{i} + \sin \theta \hat{j} = \hat{r},$$

$$\frac{\partial \vec{R}}{\partial \theta} = -\sin \theta \hat{i} + \cos \theta \hat{j} = \hat{\theta}.$$

In the uv plane, consider the rectangle determined by the vectors $\hat{u}\Delta u$ and $\hat{v}\Delta v$ with point P as their tail, where Δu and Δv are two small positive quantities. Now consider the point P' corresponding to P and the region corresponding to the rectangle in the xy plane. The area of this region is given by

$$\left| \frac{\partial \vec{R}}{\partial u} \Big|_P \Delta u \times \frac{\partial \vec{R}}{\partial v} \Big|_P \Delta v \right| = \left| \frac{\partial \vec{R}}{\partial u} \Big|_P \times \frac{\partial \vec{R}}{\partial v} \Big|_P \right| \Delta u \Delta v$$

This vector product can be easily computed, since

$$\frac{\partial \vec{R}}{\partial u} = \frac{\partial g}{\partial u} \hat{i} + \frac{\partial h}{\partial u} \hat{j} \quad \text{and} \quad \frac{\partial \vec{R}}{\partial v} = \frac{\partial g}{\partial v} \hat{i} + \frac{\partial h}{\partial v} \hat{j}.$$

Hence

$$\frac{\partial \vec{R}}{\partial u} \times \frac{\partial \vec{R}}{\partial v} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix} = \frac{\partial(x, y)}{\partial(u, v)}.$$

This expression is called the *Jacobian of x and y with respect to u and v* . For polar coordinates, the Jacobian is

$$\frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} \cos \theta & -r \sin \theta \\ \sin \theta & r \cos \theta \end{vmatrix} = r \cos^2 \theta + r \sin^2 \theta = r.$$

When switching from the Cartesian system to a curvilinear one, u, v might be given as functions of x, y , so the following equality is useful:

$$\frac{\partial(u, v)}{\partial(x, y)} = 1 / \frac{\partial(x, y)}{\partial(u, v)}.$$

The notion of Jacobian can be extended to \mathbf{E}^3 in the following manner. If x, y, z are functions of u, v, w , the Jacobian is

$$\frac{\partial(x, y, z)}{\partial(u, v, w)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} & \frac{\partial x}{\partial w} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} & \frac{\partial y}{\partial w} \\ \frac{\partial z}{\partial u} & \frac{\partial z}{\partial v} & \frac{\partial z}{\partial w} \end{vmatrix}.$$

For spherical coordinates ρ, φ, θ , the Jacobian is:

$$\frac{\partial(x, y, z)}{\partial(\rho, \varphi, \theta)} = \rho^2 \sin \varphi.$$

Jacobians are particularly useful when we compute integrals, because we can change variables in the following way:

$$\int \int_R f(x, y) dx dy = \int \int_{\hat{R}} f(g(u, v), h(u, v)) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| du dv.$$