# **Quantifying Uncertainty**

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M. I. T

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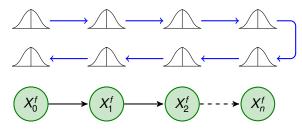
### Organization

- Project: Two MCMC applications
- Lecture
- Next Meet: Project Updates

### Content

- Model Reduction Wrap up
- Response Surface Modeling
- Polynomial Chaos

### Uncertainty Propagation in Causal Systems

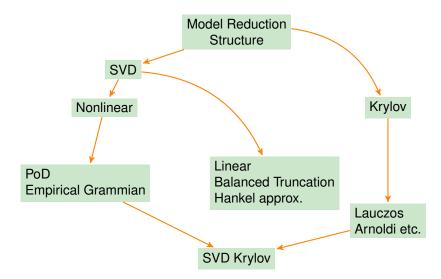


 $M \equiv M(X_t; \alpha_t)$ 

$$X_{t+1} = M(X_t; \alpha_t) + \omega_t$$

 $M \rightarrow$  Physical Model  $\rightarrow$  (*Estimated*)*StatisticalModel* 

### Model Reduction



$$\begin{aligned} &\frac{\partial \theta}{\partial t}(x,t) = D\theta(x,t) \rightarrow System \\ &R(\theta) = \frac{\partial \theta}{\partial t} - D\theta \rightarrow Residual \\ &\theta = u\eta(t) \rightarrow \text{KLT (POD or Krylov)} \\ &u^T R = 0 \rightarrow \text{Galerkin Projection} \\ &\frac{\partial \eta}{\partial t} = u^T D u \eta \rightarrow ROM \end{aligned}$$

## K-L Theorem

### Recall

 $\underline{Y}(t) = \underline{\underline{u}} \underline{\underline{\lambda}} \underline{\eta}[t]$ 

or

$$y(x,t) = \sum_{i=1}^{\infty(N)} u(i)\lambda(i)\eta(i,t)$$

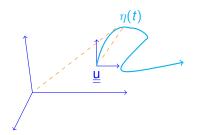
# K-L Contd.

### We understand that

### AND

&

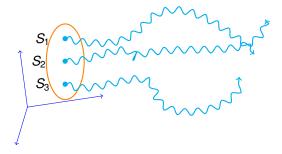
 $\underline{u} \rightarrow \text{over space}$  $\eta \rightarrow \text{over time}$ 



$$C(x_1, x_2) = \sum_{i=1}^{\infty(N)} \lambda_i^2 u_i(x_1) u_i(x_2)$$
$$\underbrace{\underline{\underline{C}} \equiv \underline{\underline{u}} \underline{\underline{\lambda}}^2 \underline{\underline{u}}^T}_{u \underline{\underline{U}}^T}$$
$$u u^T = u^T u = I$$
$$\underline{\underline{\underline{C}}} \underline{\underline{u}} = \underline{\underline{\lambda}} \underline{\underline{u}}$$

### Extension

### What about Stochastic Process?

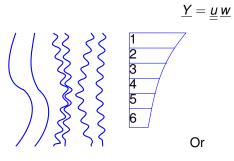


 $\underline{Y}[s,t] \equiv y(x,\underline{t},\underline{S})$ 

### K-L works fine:

$$\underline{\underline{Y}}[t, s] = \underline{\underline{u}} \underline{\underline{\lambda}} \underline{\underline{\eta}}[t, s]$$
$$= \underline{\underline{u}} \underline{\underline{\chi}}[t, s]$$

What if



$$y(x) = \sum_{i=1}^{\infty} w_i u_i(x)$$

### Now let

$$y(x) \approx \hat{y}(x) = \sum_{i=1}^{N} w_i u_i(x)$$

### Residual

$$\Rightarrow R(x) \equiv y - \hat{y} = y(x) - \sum_{i=1}^{N} w_i u_i(x)$$

### **Galerkin Projection**

$$\int R(x)u_j(x)dx=0$$

Errors are orthogonal to basis

$$\Rightarrow \int_{x} \left[ y(x) - \sum_{i} w_{i} u_{i}(x) \right] u_{j}(x) dx = 0$$

### Galerkin Projection Contd.

Orthoganality condition in  $\underline{u}$ 

$$\int_{x} u_i(x) \, u_j(x) = \delta_{ij}$$

So, we get:

$$\int_{x} \left[ y(x) \, u_j(x) \right] dx - w_j = 0$$

### Contd.

#### Or

$$w_j - \int_x u_j(x) y(x) dx$$
  
 $\underline{w} = \underline{u}^T \underline{y}$ 

What is u? How to evaluate the integral?

# Gaussian Quadrature

$$w_j = \int_x u_j(x)y(x)dx = \sum_i u_j(x_i)y(x_i)v_j$$

$$\int_{x} R(x)u_{j}(x) = \sum_{i=1}^{c} u_{j}(x_{i})R(x_{i})v_{j} = 0 \quad \forall j$$

*x<sub>i</sub>*-Collocation points

## Quadrature leads us out

I

et 
$$V_i \equiv V(x_i)$$
  

$$\sum_{i=1}^{c} u_j(x_i) \left[ y(x_i) - \sum_{k=1}^{N} w_k u_k(x_i) \right] V(x_i)$$

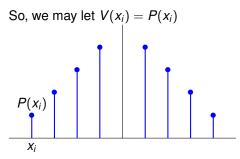
$$= \sum_{i=1}^{c} \left[ u_j(x_i) y(x_i) V(x_i) - \sum_{\substack{k=1 \\ \text{consider this term}}}^{N} w_k u_k(x_i) u_j(x_i) V(x_i) \right]$$

$$\sum_{k=1}^{N} w_k \sum_{i=1}^{c} u_k(x_i) u_j(x_i) V(x_i) = \begin{cases} 0 & k \neq j \\ w_j & k = j \end{cases}$$
$$\sum_{i=1}^{c} u_k(x_i) u_j(x_i) V(x_i) = 0 & k \neq j \\ = 1 & k = j \end{cases}$$

$$u = Orthogonal x_i = Collocation V(x_i) = Weights!$$
 How to determine?

Let us assume 
$$\chi = \chi(\xi)$$
, a r.v.  
 $\chi \longrightarrow M \longrightarrow y$ 

a random input



### $u_j \equiv$ Orthogonal Polynomials

- If  $x(\xi) \sim N(\cdot)$ , Then  $u \Rightarrow$  Hermite Polynomials
- And  $\{x_i\} \Rightarrow$  Roots of (N+1) polynomial
- Can we do better?

**"STOCHASTIC COLLOCATION"** 

R.ν. x(ξ)	Wiener-Asky PC	Support
Gaussian	Hermite	$(-\infty,\infty)$
Gamma	Laguerre	$[0,\infty]$
Beta	Jacobi	[a,b]
Uniform	Legendre	[a,b]
Poisson	Charlier	{0,1,2,}
Binomial	Krawtchouk	{0,1,2,N}
Hypergeometric	Hahn	$\{0, 1, 2, \dots, N\}$

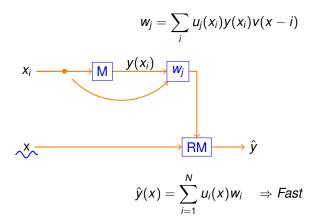
- How to get coefficients?
- How to get good collocation points?

SCM or PCM

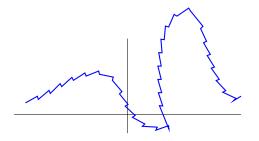
$$y(z, t, \xi) = \sum_{i=0}^{N} w(z, t, \{\xi_i\}) u(\{\xi_i\})$$

This general form is the same as what we have discussed.

### Coefficients



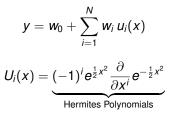
# Is it too good to be true?



How smooth must y be?

### Other Methodology





$$y^{(1)} = w_0 + xw_1$$
  

$$y^{(2)} = w_0 + xw_1 + w_2(x^2 - 1)$$
  

$$y^{(3)} = y^{(2)} + (x^3 - 3x)w_3$$
  

$$y^{(4)} = y^{(3)} + \vdots$$

Can iteratively refine!

$$\begin{bmatrix} y_1^{(3)} \\ y_2^{(3)} \\ y_3^{(3)} \\ y_4^{(3)} \end{bmatrix} = \begin{bmatrix} 1 & x_1 & x_1^2 - 1 & x_1^3 - 3x_1 \\ 1 & x_2 & x_2^2 - 1 & x_2^3 - 3x_2 \\ 1 & x_3 & x_3^2 - 1 & x_3^3 - 3x_3 \\ 1 & x_4 & x_4^2 - 1 & x_4^3 - 3x_4 \end{bmatrix} \begin{bmatrix} w_0 \\ w_1 \\ w_2 \\ w_3 \end{bmatrix}$$

Solve

$$\underline{Y} = \underline{\underline{M}} \underline{w}$$

Can be iterative

### **Collocation vs Regression**

Not Intrusive Compare with model reduction

Too many points If there are *d* variables (dimensions) and order p, there are  $(p + 1)^d$  points (grows quickly!)

Also Collocation in the Gauss-Quadrature can not be reused  $u_k \& u_{k+1}$  don't share roots!

Are collocation points highly probable?

# In multiple dimensions (two)

$$y^{(1)} = a_0 + a_{1_1}x_1 + a_{1_2}x_2$$
  

$$y^{(2)} = y^{(1)} + a_{2_1}(x_1^2 - 1) + a_{2_2}(x_2^2 - 1) + a_{2_3}x_1x_2$$
  

$$y^{(3)} = y^{(2)} + \dots$$

# What's going on?

### Recall

$$w_j = \int_x u_j(x)y(x)dx$$
  
=  $\sum_i u_j(x_i)y(x_i)v(x_i)$   
=  $\sum_i y(x_i)H_j(x_i)G(x_i)$ 

 $H_j(x_i)$  -Hermite Polynomial  $G(x_i) o e^{rac{-x_i^2}{2}}$ 

# Contd.

$$w_{j} = \sum_{i} y(x_{i}) \frac{\partial^{j}}{\partial x^{j}} G(x_{i})$$

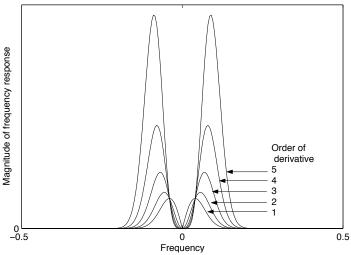
$$= \underbrace{Y \circledast \frac{\partial^{j} G}{\partial x^{j}}}_{\text{Gaussian derivative!}}$$

$$= \frac{\partial^{j} Y}{\partial x^{j}} \circledast G \rightarrow \text{smoothed derivatives}$$

# So, if you had a surface Y, response surface, then the "weights" are the filtered responses of Y with Gaussian derivative filters.

### FROM MY THESIS ↓





Gaussian derivative filters in the frequency domain

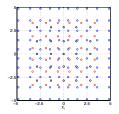
# Back to multiple dimensions

in "n" dimensions:

$$Y^{(2)} = w_0 + \sum_{i=1}^n w_{ii}(x_i^2 - 1) + \sum_{i=1}^{n-1} \sum_{j=i+1}^n w_{ij} x_i x_j$$

### **Back to Collocation**

Gauss-quadrature is not nested



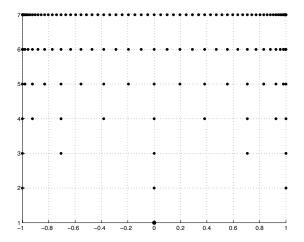
### Non Gaussian rvs.

- 1. Choose from Askey scheme
- 2. Transform rvs some how

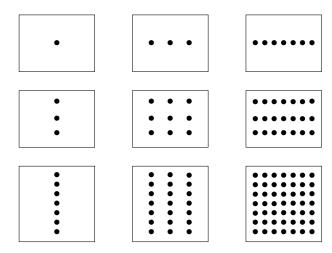
e.g: By decorrelation in case of correlated r.v.s

$$\widetilde{X} = usv'$$
  
 $\widetilde{x} = \sqrt{s}u^T\widetilde{X}$ 

# **Clenshaw-Curtis**



# Smolyak

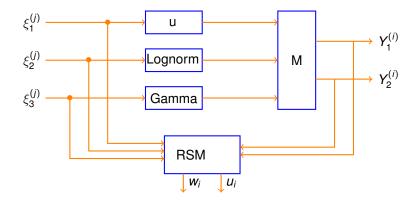


# **Other Transformations**

 $\xi \sim N(0,1)$ 

U(a, b)	$a+(b-a)\left[rac{1}{2}+rac{1}{2}erf(rac{\xi}{\sqrt{(2)}}) ight]$
Lognormal( $\mu, \sigma$ )	$exp(\mu + \sigma\xi)$
Gamma(a, b)	$ab\left(\xi\int \frac{1}{9a}+1-\frac{1}{9a}\right)$
Exponential( $\lambda$ )	$-rac{1}{\lambda}\log\left(rac{1}{2}+rac{1}{2} extsf{erf}\left(rac{\xi}{\sqrt{(2)}} ight) ight)$
Weibull(a)	$\xi^{1/a}$
Extreme Value	$-\log(\xi)$

## Example



### Convergence

 $||\hat{y}_n - y|| \rightarrow \text{Convergence in } L_2$ Not in any norm

Summary

- Quick & Easy UQ
- Non-Intrusive
- Time?
- Basis optimality (e.g. wavelets)

- Smooth Response Surface
- Not Significant nonlinearity
- Bifurcations in rv
- Grids!

# Polynomial Chaos Expansion

#### SCM very different from PCE/gPC

$$Y(x, t, \xi) = \sum_{i=0}^{\infty(N)} \underbrace{y_i(x, t)}_{\text{Deterministic}} \cdot \underbrace{\psi_i(\xi)}_{\text{Stochastic}}$$

So PCE by construction/an assumed solution. SCM/PCM from quadrature!

## Contd.

- ▶  $\psi_i(\xi)$  Polynomials from Askey-Wiener scheme depending on  $\xi$
- $<\psi_i \psi_j>=\delta_{ij}$  as before
- Galerkin Projection

# Example

$$Y(x, t\xi) = \sum_{i=0}^{1} Y_i(x, t)\psi_i(\xi)$$
$$= Y_0 + Y_1\xi$$
$$Y \sim N(Y_0, Y_1^2)$$

Independent of PDE

# Example Contd.

$$egin{aligned} Y_t + C rac{\partial Y}{\partial t} &= 0, \quad 0 \leq x \leq 1 \ Y(x,T) &= Y_\phi(x-ct) \ Y(x,t=0,\xi) &= g(\xi) cos(x) \end{aligned}$$

Solution

$$Y(x,t) = g(\xi) cos(x-ct)$$

# Contd.

#### Letting

$$Y(x, t, \xi) = \sum_{i=0}^{3} y_i(x, t)\psi_i(\xi)$$
$$\psi_0 = 1, \ \psi_1 = \xi, \ \psi_2 = \xi^2 - 1, \ \psi_3 = \xi^3 - 3\xi$$
$$\sum_{i=1}^{3} \frac{\partial Y_i}{\partial t}\psi_i(\xi) + c\sum_{i=0}^{s} \frac{\partial Y_i}{\partial x}\psi_i(\xi) = 0$$

How to solve?

# **Galerkin Projection**

$$\int_{\xi} \sum_{i=0}^{3} \frac{\partial Y_i}{\partial t} \psi_i(\xi) \psi_j(\xi) w(\xi) d\xi \\ + \int_{\xi} c \sum_{i=0}^{3} \frac{\partial Y_i}{\partial x} \psi_i(\xi) \psi_j(\xi) w(\xi) d\xi$$

## Galerkin Projection Contd.

Simplifying

$$\sum_{i=0}^{3} \frac{\partial Y_i}{\partial t} \int_{\xi} \psi_i(\xi) \psi_j(\xi) w(\xi) d\xi$$
$$c \sum_{i=0}^{3} \frac{\partial Y_i}{\partial x} \int_{\xi} \psi_i(\xi) \psi_j(\xi) w(\xi) d\xi$$

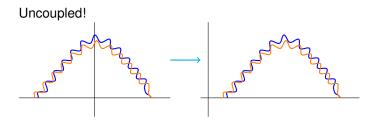
This must be recognizable!

Galerkin Projection Contd.

$$\sum_{i=1}^{3} \frac{\partial Y_i}{\partial t} < \psi_i, \ \psi_j > + \sum_{i=1}^{3} \frac{\partial Y_i}{\partial x} < \psi_i, \ \psi_j >= \mathbf{0}$$
$$< \psi_i, \ \psi_j >= \delta_{ij}$$

$$\frac{\partial Y_0}{\partial t} + c \frac{\partial Y_0}{\partial x} = 0 \qquad \frac{\partial y_2}{\partial t} + \frac{\partial Y_2}{\partial x} = 0$$
$$\frac{\partial Y_1}{\partial t} + c \frac{\partial Y_1}{\partial x} = 0 \qquad \frac{\partial y_3}{\partial t} + \frac{\partial Y_3}{\partial x} = 0$$

# Contd.



# What ICs?

$$\begin{split} Y_{0}^{(\phi)} &= \int \cos(x) g(\xi) \psi^{(0)}(\xi) d\xi \\ &= \left\langle g(\xi), \, \psi^{(0)}(\xi) \right\rangle \cos(x) \\ Y_{1}^{(\phi)} &= \left\langle g_{\varphi}, \, \psi^{(1)} \right\rangle \cos(x) \\ Y_{2}^{(\phi)} &= \left\langle g_{\varphi}, \, \psi^{(2)} \right\rangle \cos(x) \\ Y_{3}^{(\phi)} &= \left\langle g_{\varphi}, \, \psi^{(3)} \right\rangle \cos(x) \end{split}$$

## Could life be that simple!

Let's say

$$\frac{\partial Y}{\partial t} + c \frac{\partial Y}{\partial x} = 0$$

$$egin{aligned} c &= g(\xi) \ &= \sum_{i=0}^N g_i \psi_i(\xi) \quad (say) \end{aligned}$$

# Repeating

$$\sum_{i=0}^{N} \frac{\partial Y_i}{\partial t} + c \sum_{i=0}^{N} \frac{\partial Y_i}{\partial x} \psi_i = 0$$

$$\downarrow$$

$$\sum_{i=0}^{N} \frac{\partial Y_i}{\partial t} \langle \psi_i, \psi_j \rangle + \sum_{i=0}^{N} \frac{\partial Y_i}{\partial x} \left\langle \psi_i \left( \sum_{k=1}^{N} g_k \psi_k \right) \psi_j \right\rangle = 0$$

$$= \sum_{i=0}^{N} \frac{\partial Y_i}{\partial t} \langle \psi_i, \psi_j \rangle + \sum_{i=0}^{N} \frac{\partial Y_i}{\partial x} \sum_{k=1}^{N} g_k \langle \psi_i \psi_j \psi_k \rangle = 0$$

Tough!

N+1 Coupled Equations! Need to totally change code Intrusive ⇔Stochastic Galerkin scheme.

### Summary

Many ways to propagate uncertainty

- Monte-Carlo
- PCM/SCM/RSM
- ► PC/gPC
- MOR/POD etc

There are others:

e.g. using wavelets instead of polynomials Much work to do!

# **Key Topics**

- 1. Non Gaussian distributions
- 2. Non intrusive methodology
- 3. Non linearity
- 4. Fast computation

Methodology is very much "open"



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