

Path Dependence in Energy Systems

Lecture 5

What determines which energy technologies are in use?

- Technically best choices from technologies available?

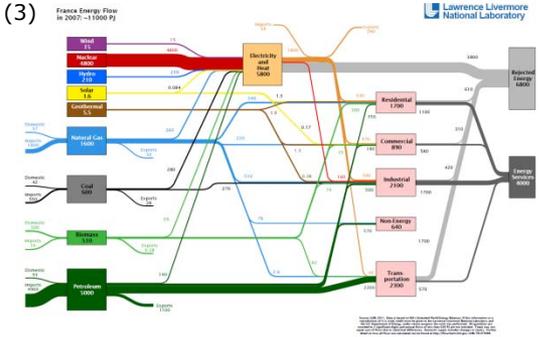
Some different rich-country energy choices

(1)



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Energy flow diagram for countries in 2007 removed due to copyright restrictions.

Source: LLNL-TR-473098: 2007 Estimated International Energy Flows.

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What determines which energy technologies are in use?

- Technically best choices from technologies available?
 - Probably not: different rich countries make different choices – French nuclear, EU v. US rail & transit systems...
 - Surely incomplete: What determines rate/direction of innovation and thus the set of available technologies at any time?
- People make choices – individual & collective – not always “optimal”; the market just coordinates
- History: culture shapes individual & collective choices
 - Chinese failure to exploit massive advantages in many areas
 - Dutch/Danish decision to retain reliance on bicycles
- Main focus today: three ways past energy decisions shape future ones -- versions of **path dependence**

1. Cost of durable capital is important in many energy technologies/systems

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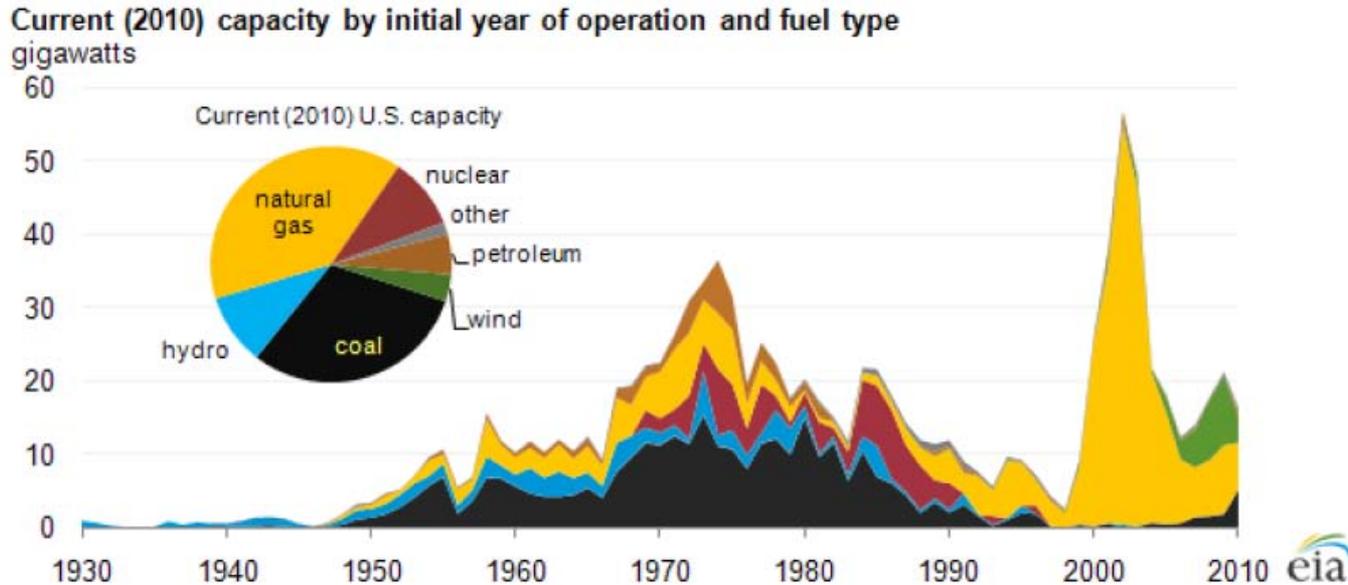
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Sunk costs don't matter, but...

- Suppose your plant produces Q units of output/ year.
 - Variable cost is v per unit.
 - Plant cost F to build, will last T years, interest rate is r
 - New plant: variable cost v^* , costs F^* to build, will last T years
 - When do you scrap the old plant & replace with the new one?
- Use continuous compounding: \$1 in t years = e^{-rt}
 - Compound n times/year: $1/[(1 + r/n)^n]^t = 1/[(1+1/z)^z]^{rt}$, $z=n/r$
 - $\lim_{z \rightarrow \infty} = \lim_{n \rightarrow \infty} = e^{-rt}$
- Compute unit capital cost c^* : $F^* \equiv \int_0^T c^* Q e^{-rt} dt = \frac{c^* Q}{r} [1 - e^{-rT}]$.
- c^* falls with T , rises with F^* ; for T large, $c^* \rightarrow rF^*/Q$
- F sunk, but only scrap if $[v^* + c^*] < v$; tougher the more important are capital costs in old (v low), new (c^* high)
- **T is very large for institutions, know-how, policies...**

Old generating plants live on...



- Coal plants have large T , large c/v , large up-front cost
 - If replacement cost = R ; economic cost of replacing x years early = $R[1 - e^{-rx}]$
- Clean Air Act \Rightarrow EPA sets standards for new plants; raises their cost v. old (dirty) ones; slows replacement

2. Big changes in policy regimes often very disruptive – hence rare

- Rational policy inertia (decades) → inertia in technologies used
 - Architecture of clean air act unchanged since 1970s; not up for debate absent serious problems
 - Ag price supports, tax subsidies for oil drilling seem immortal
 - London pre-WWI electricity system
- Gawande on health care reform: different universal health care systems because of inertia, different prior regimes:
 - UK: government ran health care during WWII (US ran many industries, but not health), easy to continue post-war
 - France: chaos post-WWII; built system on pre-war funds
 - Swiss: only had private insurance; universal system simply required purchase, subsidized low-income
 - US: got employer subsidies to get around WWII wage controls; tax-exemption an economic mistake, but immortal
 - MA: built on employer-based system, no change for most

3. Early choices can fix later path because of +interactions on the path

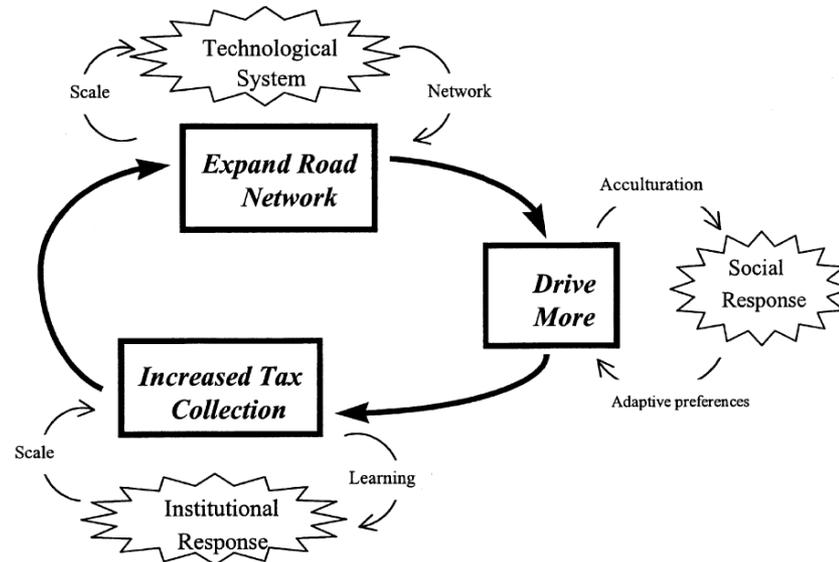
- Classic definition (Mahoney): initial choice, not inevitable (“contingent”), fixes later path – for a while
- Classic example: QWERTY keyboard chosen to minimize jamming on old mechanical typewriters
 - Some say endured beyond technology even though inferior to Dvorak because of mass training, value of standard; hard to change
 - Evidence of inferiority weak, and could buy Dvorak keyboards for a while – *arbitrary* choice can persist if performs OK, change hard
- Second example: Swiss watch-making, started early on because Swiss farmers had time in the winter
 - Over time built up design expertise, pool of skilled workers, training centers, distribution channels – tough to dislodge
 - Initial location somewhat arbitrary (why not Danish farmers?), but once set, advantages build, tough to dislodge

Energy Examples of +Interactions: Institutions & Physical Systems

- Caveat: Unruh has good framework but over-states – DC not superior to AC early; electric cars weak...

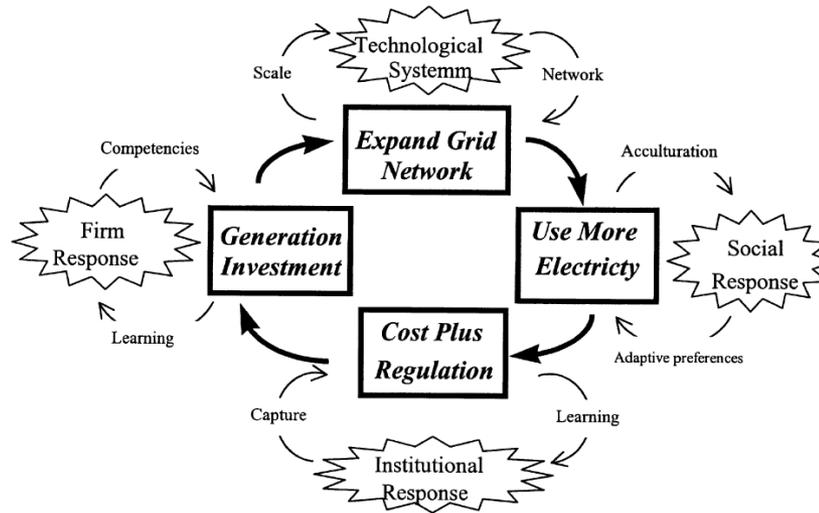
- **Gasoline autos:**

- R&D, training
- Jobs→clout
- Road network
- Culture adapts
- Policy supports
- Driving→taxes
- Firm-level rigidities – companies tend to focus on getting better at what they are good at, not leaps (Palm, BlackBerry, GM)
- “Historically derived subjective modeling of the issues” – autos as central to “the American lifestyle,” shapes debates



More examples of +interactions in energy systems – not all pro-carbon

- Electricity:
 - Appliances
 - Training
 - Jobs
 - Habits
 - ...



- Air travel (planes, airports, training, legislation, jobs...)
- Natural gas for heating (wells, pipelines, laws, regs)
- Broadly, US on an energy-intensive path v. other countries with equivalent education, health, etc.
- But bicycles in Amsterdam? Subway in London?

So energy systems can't be changed?

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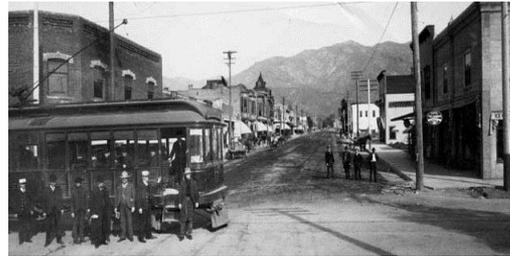
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- Has been done, can be done, despite clear “lock-in” effects
 - Sometimes just takes R&D – sail to steam, gas to electric lights, coal to diesel locomotives
 - Sometimes takes changes in policy – interstate highway system, limited liability for nukes, environmental policy hitting coal generation
 - Often new systems face chicken-egg problems: lights for electricity, roads for cars, **stations for natural gas cars**

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