Queueing Systems: Lecture 1

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Announcements

- PS #3 out this afternoon
- Due: October 19 (graded by 10/23)
- Office hours Odoni: Mon. 2:30-4:30
 Wed. 2:30-4:30 on Oct. 18 (No office hrs 10/16)
 Or send me a message
- Quiz #1: October 25, open book, in class
- Old quiz problems and solutions: posted on 10/19

Topics in Queueing Theory

- Introduction to Queues
- Little's Law
- Markovian Birth-and-Death Queues
- The M/M/1 and Other Markovian Variations
- The M/G/1 Queue and Extensions
- Priority Queues
- Some Useful Bounds
- Congestion Pricing
- Queueing Networks; State Representations
- Dynamic Behavior of Queues

Lecture Outline

- Introduction to queueing systems
- Conceptual representation of queueing systems
- Codes for queueing models
- Terminology and notation
- Little's Law and basic relationships
- Birth-and-death models
- The M/M/1 queueing system Reference: Chapter 4, pp. 182-203



- FIFO/FCFS, SIRO, LIFO, priorities)
- Myriad details (feedback effects, "balking", "jockeying", etc.)

A Generic Queueing System





Applications of Queueing Theory

Some familiar queues:

- _ Airport check-in; aircraft in a holding pattern
- _ Automated Teller Machines (ATMs)
- _ Fast food restaurants
- _ Phone center's lines
- _ Urban intersection
- _ Toll booths
- _ Spatially distributed urban systems and services
- Level-of-service (LOS) standards
- Economic analyses involving trade-offs among operating costs, capital investments and LOS
- **Congestion pricing**





Strengths and Weaknesses of Queueing Theory

- Queueing models necessarily involve approximations and simplification of reality
- Results give a sense of order of magnitude, changes relative to a baseline, promising directions in which to move
- Closed-form results essentially limited to "steady state" conditions and derived primarily (but not solely) for birth-and-death systems and "phase" systems
- Some useful bounds for more general systems at steady state
- Numerical solutions increasingly viable for dynamic systems
- Huge number of important applications

A Code for Queueing Models: A/B/m Distribution of generation of generat



Terminology and Notation

- Number in system: number of customers in queueing system
- *Number in queue* or "*Queue length*": number of customers waiting for service
- Total time in system and waiting time
- *N*(*t*) = number of customers in queueing system at time *t*
- $P_n(t)$ = probability that N(t) is equal to *n* at time *t*
- λ_n: mean arrival rate of new customers when N(t) = n
- μ_n : mean (total) service rate when N(t) = n

Terminology and Notation (2)

- *Transient state*: state of system at *t* is influenced by the state of the system at *t* = 0
- Steady state: state of the system is independent of initial state of the system
- *m*: number of servers (parallel service channels)
- If λ_n and the service rate per busy server are constants λ and μ, respectively, then λ_n=λ, μ_n= min (nμ, mμ); in that case:
 - _ Expected inter-arrival time = $1/\lambda$
 - _ Expected service time = $1/\mu$

Some Expected Values of Interest at Steady State

- Given:
 - λ = arrival rate
 - μ = service rate per service channel
- Unknowns:
 - _ *L* = expected number of users in queueing system
 - $_{-}$ L_{a} = expected number of users in queue
 - W = expected time in queueing system per user (W = E(w))
 - W_q = expected waiting time in queue per user (W_q = $E(w_q)$)
- 4 unknowns ⇒ We need 4 equations



Relationships among L, L_a, W, W_a

- Four unknowns: L, W, L_a, W_a
- Need 4 equations. We have the following 3 equations: $L = \lambda W$ (Little's law)
 - $L_{a} = \lambda W_{a}$
 - $W = W_q + \frac{1}{u}$
- If we can find any one of the four expected values, we can determine the three others
- The determination of *L* (or other) may be hard or easy depending on the type of queueing system at hand
- $L = \sum_{n=0}^{\infty} nP_n$ (P_n : probability that *n* customers are in the system)

Birth-and-Death Queueing Systems

- 1. m parallel, identical servers.
- 2. Infinite queue capacity (for now).
- 3. Whenever *n* users are in system (in queue plus in service) arrivals are Poisson at rate of λ_n per unit of time.
- 4. Whenever *n* users are in system, service completions are Poisson at rate of μ_n per unit of time.
- 5. FCFS discipline (for now).













$$\begin{aligned} \text{M/M/1: Derivation of } P_0 \text{ and } P_n \\ \text{Step 1:} \quad P_1 = \frac{\lambda}{\mu} P_0, \quad P_2 = \left(\frac{\lambda}{\mu}\right)^2 P_0, \cdots, \quad P_n = \left(\frac{\lambda}{\mu}\right)^n P_0 \\ \text{Step 2:} \quad \sum_{n=0}^{\infty} P_n = 1, \quad \Rightarrow \quad P_0 \sum_{n=0}^{\infty} \left(\frac{\lambda}{\mu}\right)^n = 1 \quad \Rightarrow \quad P_0 = \frac{1}{\sum_{n=0}^{\infty} \left(\frac{\lambda}{\mu}\right)^n} \\ \text{Step 3:} \quad \rho = \frac{\lambda}{\mu}, \text{ then } \quad \sum_{n=0}^{\infty} \left(\frac{\lambda}{\mu}\right)^n = \sum_{n=0}^{\infty} \rho^n = \frac{1-\rho^{\infty}}{1-\rho} = \frac{1}{1-\rho} \quad (\because \rho < 1) \\ \text{Step 4:} \qquad P_0 = \frac{1}{\sum_{n=0}^{\infty} \rho^n} = 1-\rho \quad \text{and} \quad P_n = \rho^n (1-\rho) \end{aligned}$$

$$\mathbf{M}/\mathbf{M}/\mathbf{1}: \mathbf{Derivation of } L, W, W_q, \text{ and } L_q$$

$$\bullet L = \sum_{n=0}^{\infty} nP_n = \sum_{n=0}^{\infty} n\rho^n (1-\rho) = (1-\rho) \sum_{n=0}^{\infty} n\rho^n = (1-\rho)\rho \sum_{n=1}^{\infty} n\rho^{n-1}$$

$$= (1-\rho)\rho \frac{d}{d\rho} \left(\sum_{n=0}^{\infty} \rho^n\right) = (1-\rho)\rho \frac{d}{d\rho} \left(\frac{1}{1-\rho}\right)$$

$$= (1-\rho)\rho \left(\frac{1}{(1-\rho)^2}\right) = \frac{\rho}{(1-\rho)} = \frac{\lambda/\mu}{1-\lambda/\mu} = \frac{\lambda}{\mu-\lambda}$$

$$\bullet W = \frac{L}{\lambda} = \frac{\lambda}{\mu-\lambda} \cdot \frac{1}{\lambda} = \frac{1}{\mu-\lambda}$$

$$\bullet W_q = W - \frac{1}{\mu} = \frac{1}{\mu-\lambda} - \frac{1}{\mu} = \frac{\lambda}{\mu(\mu-\lambda)}$$

$$\bullet L_q = \lambda W_q = \lambda \cdot \frac{\lambda}{\mu(\mu-\lambda)} = \frac{\lambda^2}{\mu(\mu-\lambda)}$$







