1.264 Lecture 28

Cryptography: Asymmetric keys

Next class: Anderson chapters 20. Exercise due <u>before</u> class (Reading doesn't cover same topics as lecture)

Asymmetric or "public key" encryption



- Key pairs: public key for encryption, private key for decryption
 - RSA: 1024-2048 bit, in common use for Web and email
 - Patent expired in 2005
- Problem with public key algorithms
 - Speed: RSA is 1000 times slower than symmetric algorithms
 - Problem avoided by using RSA to exchange a symmetric session key and then using symmetric encryption method for the rest of the session.
 - Use a different symmetric key each session to limit damage if key is broken

Public key (RSA) concept

- Public key P is pair of integers (N, p)
- Secret or private key S is pair of integers (N, s)
- Generate 3 large random prime numbers (Fermat's Little Thm)
 - Largest is s. Call the other two x and y.
 - N= xy
 - p= smallest integer such that (ps) mod (x-1)(y-1)= 1
- Break message into a series of chunks m_i
- Encrypt message chunk m_i to ciphertext chunk c_i by:
 - $c = m^p \mod N$
- Decrypt ciphertext chunk c_i to plaintext m_i by:
 - $m_i = c^s \mod N$
- s is hard to compute from N and p
 - Requires knowledge of x and y, which requires factoring N
 - Factoring is exponential time algorithm, so if the number to be factored is big enough, it takes a very long time...

Exercise (again, very simplified)

- Code GETURL as A=01, B=02...E=05,G=07,L=12,R=18,T=20,U=21:
- Generate 3 random primes: 47, 79, 97 (way too small in real life!)
- Use s= __, x= __, y= __. Verify that p= 37 using
 (ps) mod (x-1)(y-1) = 1
 - (ps) mod (x-1)(y-1) -
- Compute N= xy:
- Break the message into three 4-digit chunks:
- Create ciphertext: raise each chunk to the p power % N: (% = mod)
 - 0705³⁷ % 3713=0564, 2021³⁷ % 3713= 1645, 1812³⁷ % 3713= 3378
- Retrieve plaintext: raise each chunk to s power % N:

⁻ 0564⁹⁷ % 3713=0705, 1645⁹⁷ % 3713= 2021, 3378⁹⁷ % 3713= 1812

Solution

- Code GETURL as A=01, B=02...E=05,G=07,L=12,R=18,T=20,U=21:
 <u>070520211812</u>
- Generate 3 random primes: 47, 79, 97 (way too small in real life!)
- Use s= <u>97</u>, x= <u>47</u>, y= <u>79</u>. Verify that p= 37 using
 - (ps) mod (x-1)(y-1) = 1
- Compute N= xy: <u>3713</u>
- Break the message into three 4-digit chunks:
 - <u>0705</u> <u>2012</u> <u>1812</u>
- Create ciphertext: raise each chunk to the p power % N: (% =mod)
 - <u>0564</u> <u>1645</u> <u>3378</u>
 - 0705³⁷ % 3713=0564, 2021³⁷ % 3713= 1645, 1812³⁷ % 3713= 3378
- Retrieve plaintext: raise each chunk to s power % N:
 - <u>0705</u> <u>2021</u> <u>1812</u>
 - 0564⁹⁷ % 3713=0705, 1645⁹⁷ % 3713= 2021, 3378⁹⁷ % 3713= 1812

How secure are AES and RSA?

- Questions to ask:
 - Is algorithm correct?
 - Yes, though if we learn to factor large numbers, RSA is dead
 - Is algorithm coded correctly, including chaining, digests, padding of short blocks, etc?
 - Often a vulnerability: 2010 ASP.NET break
 - Is key management correct and secure?
 - Often a vulnerability; keys protected by weak passwords, revocation lists not checked, etc.
 - Can a message be cracked by brute force?
 - Only if key is too short: 128-256 bits for symmetric is ok, 1024-2048 for RSA is ok.
 - Only keys for high value assets (defense, nuclear, etc.) merit the effort to crack them

Ciphers

- When a message is longer than the key (the usual case)
 - We exclusive-or (add bits without carrying) each block of plaintext with the previous block of ciphertext before encrypting it
 - This disguises any patterns in plaintext
 - Repeated plaintext is coded differently each time it appears



Message digests

- Cryptographic hashes are a one-way function that creates a short number (128 to 160 bits, often) that is very unlikely to be generated by any other message
 - Many hashes are the last (chained) block cipher of a message, so it depends on the entire message
 - It's used to verify that the message has not been altered
- Common message digests:
 - MD4: 3 rounds, 128 bit hash
 - MD5: 4 rounds, 128 bit hash
 - sha1: 5 rounds, 160 bit hash
 - sha256: 64 rounds, 256 bit hash
 - sha512: 80 rounds, 512 bit hash

Digital signatures/certificates



- Use public/private key in opposite fashion from message encryption to provide sender authentication
 - Sender signs document with her private key
 - Receiver decrypts with sender's public key
 - If the decryption is correct, message must have been sent by sender
- Compare:
 - Encryption:
 - Sender encrypts message with receiver public key and sends
 - Receiver decrypts with receiver's private key
 - This allows any sender to send secure messages to any receiver
 - Secure Sockets Layer(SSL) distributes public keys- covered next
 - Digital signature:
 - Sender signs message with own private key and sends
 - Receiver decrypts with sender's public key
 - This allows any receiver to verify the sender of any message

Digital signatures/certificates, cont.

- Digital signatures are implemented using <u>certificates</u>
 - These are the MIT certificates we all have on our computers
- Problems with digital signatures
 - Spoofer can cut and paste encrypted signature from old message to new faked message.
 - One solution is for receiver to send 'challenge phrase' to sender
 - Sender then encrypts with sender private key and sends to receiver, who can check if it's what she sent initially
 - Spoofer can alter parts of the message
 - Solution is message digest functions to provide integrity check
 - Message digest is function run on entire message that produces short digest, often 128 bits (note that 2¹²⁸ is a very big number of combinations!)
 - Send digest and message. Receiver runs digest algorithm on message and checks if same value

Glossary

- RSA: Rivest-Shamir-Adleman: asymmtric encryption algorithm
- AES: American Encryption Standard: symmetric encryption algorithm
- MDx, sha-x: hash or message digest functions to ensure message integrity
- SSL: Secure Sockets Layer, protocol for entire transaction
- TLS: Transport Layer Security, successor to SSL

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