## Big Data: Big N

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#### Examples of Very Big Data

- Congressional record text, in 100 GBs
- Nielsen's scanner data, 5TBs
- Medicare claims data are in 100 TBs
- Facebook 200,000 TBs
- See "Nuts and Bolts of Big Data", NBER lecture, by Gentzkow and Shapiro. The non-econometric portion of our slides draws on theirs.

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## Map Reduce & Hadoop

The basic idea is that you need to divide work among the cluster of computers since you can't store and analyze the data on a single computer.

Simple but powerful algorithm framework. Released by Google around 2004; Hadoop is an open-source version. Map-Reduce algorithm has the following steps:

- 1. Map: processes "chunks" of data to produce "summaries"
- 2. Reduce: combines "summaries" from different chunks to produce a single output file

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#### Examples

- Count words in docs i. Map: i → set of (word, count) pairs, C<sub>i</sub> Reduce: Collapse {C<sub>i</sub>} by summing over count within word.
- Hospital *i*. Map: *i* → records *H<sub>i</sub>* for patients who are 65+.
  Reduce: Append elements of {*H<sub>i</sub>*}.

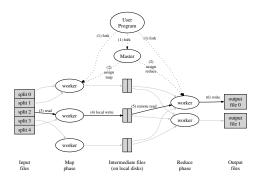
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## Map-Reduce Functionality

- Partitions data across machines
- Schedules execution across nodes
- Manages communication across machines
- Handles errors, machine failure

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#### MapReduce: Model



Courtesy of Jeffrey Dean and Sanjay Ghemawat. Used with permission.

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#### Amazon Web Services

- Data centers owned and run by Amazon. You can rent "virtual computers" minute-by-minute basis
- ▶ more than 80% of the cloud computing market
- nearly 3,000 employees
- cost per machine: 0.01 to 4.00 /hour
- Several services in AWS
- S3 (Storage)
- EC2 (Individual Machines)
- Elastic Map Reduce
- distribute the data for Hadoop clusters

#### Distributed and Recursive Computing of Estimators

We want to compute the least squares estimator

$$\hat{\beta} \in \arg\min_{b} n^{-1} \sum_{i=1}^{n} (y_i - x'_i b)^2.$$

The sample size n is very large and can't load the data into a single machine. What could we do if we have a single machine or many machines?

Use the classical sufficiency ideas to distribute jobs across machines, spatially or in time.

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## The OLS Example

We know that

$$\hat{\beta} = (X'X)^{-1}(X'Y).$$

Hence we can do everything we want with just:

$$X'X, X'Y, n, S_0,$$

where  $S_0$  is a "small" random sample  $(Y_i, X_i)_{i \in I_0}$  with sample size  $n_0$ , where  $n_0$  is large, but small enough that the data can be loaded in the machine.

- We need X'X and X'Y to compute the estimators to compute the estimator.
- We need S<sub>0</sub> to compute robust standard errors and we need to know n to scale these standard errors appropriately.

#### The OLS Example Continued

- The terms like X'X and X'Y are sums that can be computed by distribution of jobs over many machines:
- 1. Suppose machine j stores sample  $S_j = (X_i, Y_i)_{i \in I_i}$  of size  $n_j$ .
- 2. Then we can map  $S_i$  to the sufficient statistics

$$T_j = \left(\sum_{i \in I_j} X_i X_i', \sum_{i \in I_j} X_i Y_i, n_j\right)$$

for each j.

3. We then collect  $(T_j)_{j=1}^M$  and reduce them further to

$$T=\sum_{j=1}^M T_j=(X'X,X'Y,n).$$

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#### The LASSO Example

The Lasso estimator minimizes

$$(Y - X\beta)'(Y - X\beta) + \lambda \|\Psi\beta\|_1, \quad \Psi = \operatorname{diag}(X'X)$$

or equivalently

$$Y'Y - 2\beta'X'Y + \beta'X'X\beta + \lambda \|\Psi\beta\|_{1}$$

Hence in order to compute Lasso and estimate noise level to tune  $\lambda$  we only need to know

$$Y'X$$
,  $X'X$ ,  $n$ ,  $S_0$ .

Computation of sums could be distributed across machines.

#### The Two Stage Least Squares

The estimator takes the form

$$(X'P_ZX)^{-1}X'P_ZY = (X'Z(Z'Z)^{-1}Z'X)^{-1}X'Z(Z'Z)^{-1}Z'Y.$$

Thus we only need to know

$$Z'Z$$
,  $X'Z$ ,  $Z'Y$ ,  $n$ ,  $S_0$ .

Computation of sums could be distributed across machines.

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Digression: Ideas of Sufficiency are Extremely Useful in Other Contexts

- ▶ Motivated by J. Angrist, *Lifetime earnings and the Vietnam era draft lottery: evidence from social security administrative records*, AER, 1990.
- We have a small sample S<sub>0</sub> = (Z<sub>i</sub>, Y<sub>i</sub>)<sub>i∈I<sub>0</sub></sub>, where Z<sub>i</sub> are instruments (that also include exogenous covariates) and Y<sub>i</sub> are earnings. In ML speak, this is called "labelled data" (they call Y<sub>i</sub> labels, how uncool)
- We also have huge (n ≫ n<sub>0</sub>) samples of unlabeled data (no Y<sub>i</sub> recorded) from which we can obtain Z'X, X'X, Z'Z via distributed computing (if needed).
- We can compute the final 2SLS-like estimator as

$$\frac{n}{n_0} \cdot (X'Z(Z'Z)^{-1}Z'X)^{-1}X'Z(Z'Z)^{-1}\sum_{i=1}^{n_0} Z_iY_i$$

Can compute standard errors using  $S_0$ .

#### Exponential Families and Non-Linear Examples

Consider estimation using MLE based upon exponential families. Here assume data  $W_i \sim f_{\theta}$ , where

$$f_{\theta}(w) = \exp(T(w)'\theta + \varphi(\theta)).$$

Then the MLE maximizes

$$\sum_{i=1}^{n} log f_{\theta}(W_{i}) = \sum_{i=1}^{n} T(W_{i})'\theta + \varphi(\theta) =: T'\theta + n\varphi(\theta).$$

The sufficient statistic T can be obtained via distributed computing. We also need an  $S_0$  to obtain standard errors. Going beyond such quasi-linear examples could be difficult, but possible.

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#### M- and GMM - Estimation

The ideas could be pushed forward using 1-step or approximate minimization principles. Here is a very crude form of one possible approach.

Suppose that  $\hat{\theta}$  minimizes

$$\sum_{i=1}^n m(W_i,\theta).$$

Then given an initial estimator  $\hat{\theta}_0$  computed on  $S_0$  we could do Newton iterations to approximate  $\hat{\theta}$ :

$$\hat{\theta}_{j+1} = \hat{\theta}_j - \left(\sum_{i=1}^n \nabla_{\theta}^2 m(W_i, \hat{\theta}_j)\right)^{-1} \sum_{i=1}^n \nabla_{\theta} m(W_i, \hat{\theta}_j).$$

Each iteration involves sufficient statistics

$$\sum_{i=1}^{n} \nabla_{\theta}^{2} m(W_{i}, \hat{\theta}_{j}), \quad \sum_{i=1}^{n} \nabla_{\theta} m(W_{i}, \hat{\theta}_{j})$$

which can obtained via distributed computing.  $\Box$  ,  $( \bigcirc )$  , (

#### Conclusions

- We discussed the large p case, which is difficult. Approximate sparsity was used as a generalization of the usual parsimonius approach used in empirical work.
- A sea of opportunities for exciting empirical and theoretical work.
- We discussed the large n case, which is less difficult. Here the key is the distributed computing. Also big n samples often come in "unlabeled" form, so you need to be creative in order to make good use of them.
- This is an ocean of opportunities.

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