14.452 Recitation #3

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- Problem Set 3 due tomorrow
- Piazza

Plan for today

- Pecuniary externalities
- Oynamic inefficiency
 - Simple model
 - Canonical OLG model
- **3** Why does the FWT fail?
 - Production efficiency?
 - Pecuniary externalities?
- Market incompleteness (very preliminary)
- Bubbles

Section 1

Pecuniary externalities

Definition of pecuniary externality

- An externality that acts on others via prices
- Example:
 - I decide to buy more coffee from Starbucks.
 - raises the price of coffee
 - + externality on Starbucks
 - - externality on all buyers (including myself)

Netting out

- Is my action to buy more coffee welfare improving? or not?
- Depends on whether externalities are positive or negative "on average"
 - include "externalities" on my own utility
- Determine average using compensating transfers
 - compensate all agents using transfers dT^h
 - $\sum_{h} dT^{h} > 0 \Rightarrow$ negative externalities
 - $\sum_h dT^h < 0 \Rightarrow$ positive externalities
 - $\sum_h dT^h = 0 \Rightarrow$ externalities "net out"

Formal setup

- \mathcal{H} set of households, maximizing $U^h(x^h)$; U^h is locally non-satiated
- For simplicity: finitely many goods + endowments ω^h
- Fix equilibrium {*p*, *x*^{*h*}}
- Experiment: Agent h_0 changes net demand to $x^{h_0}(p) + dx^{h_0}(p)$
 - equilibrium price $p \rightsquigarrow p + dp$

Formal netting out

• Pecuniary externalities: (using Envelope Theorem)

$$dU^{h} = \lambda^{h} \left(-x^{h} \cdot dp \right)$$

• With transfers:

$$dU^h = \lambda^h \left(-x^h \cdot dp + dT^h \right)$$

- Hence require $dT^h = x^h \cdot dp$ for compensation.
- Netting out:

$$\sum_{h} dT^{h} = \sum_{h} x^{h} \cdot dp = 0$$

by market clearing + finiteness of goods.

Remarks

- The effect of dx^{h_0} is second order in dU^{h_0} , hence does not show up
- Result relies on (perfectly) competitive equilibrium:
 - maximizing households to apply Envelope Theorem
 - single budget constraint to solve for dT^h (complete markets)
 - prices not in additional constraints (e.g. borrowing constraints)
 - finite amount of goods

Section 2

Dynamic inefficiency

Gearing up ...

- This recitation focuses on two models from class:
 - simple model from beginning of lecture note 7
 - canonical OLG model
- Revisit briefly before getting into the weeds

Subsection 1

Simple model

Simple model

- \mathbb{N} consumption goods $\mathbf{c} = (c_t)$
- $\mathbb N$ agents
- Agent $t \in \mathbb{N}$ endowed with 1 unit of *t*-th good
- Prices:

• $\mathbf{p} = (p_t)_t$ for consumption goods; normalize $p_0 = 1$

• Preferences:

$$\max U^t(\mathbf{c}^t) = c_t^t + c_{t+1}^t$$
$$p_t c_t^t + p_{t+1} c_{t+1}^t \le p_t$$

Simple model: Results

- Unique competitive equilibrium: $p_t = 1 \; \forall t$
- Inefficient: A transfer of 1 unit of good t + 1 to agent t...
 - ...raises agent 0's utility...
 - without changing anyone else's!
- FWT does not apply: $\sum_{t=0}^{\infty} p_t \cdot 1 = \infty$
- "Dynamic inefficiency"
 - Any kind of pecuniary externality here?

Subsection 2

Canonical OLG model

The canonical OLG model

- Here: Example with n = 0 (no population growth)
- Agents *t* = 0, 1, 2, . . .
- Agent t endowed with 1 unit of labor at time t, solves

$$\max U^t(c_t^t, c_{t+1}^t) = \log c_t^t + \beta \log c_{t+1}^t$$

$$c_t^t + k_{t+1} \le w_t$$

$$c_{t+1}^t \le R_{t+1}k_{t+1}$$

• Output $y_t = k_t^{\alpha}$, wages $w_t = (1 - \alpha)k_t^{\alpha}$, interest rates $R_{t+1} = \alpha k_{t+1}^{\alpha-1}$

Solution of canonical OLG

• Log preferences \Rightarrow

$$k_{t+1} = \frac{\beta}{1+\beta}(1-\alpha)k_t^{\alpha}$$

• Unique, globally stable steady state

$$k^* = \left[\frac{\beta(1-\alpha)}{1+\beta}\right]^{1-\alpha} \qquad R^* = \frac{1+\beta}{\beta}\frac{\alpha}{1-\alpha}$$

- **BUT:** $R^* < 1$ if β suff large relative to α !
- Dynamic inefficiency: Permanent reduction k^{*} → k^{*} − Δk raises output each period!
- **FWT** !?

The big puzzle

- Note: FWT proof fails because value of aggregate wealth = ∞ since $\sum_{t=0}^{\infty} R^{*-t} \to \infty$
 - but finite aggregate wealth is not a *necessary condition* for FWT...

• But why intuitively does it fail?

- **1** Production inefficiency?
- 2 Pecuniary externalities?
- 3 Incomplete markets?

Section 3

Why does the FWT fail?

Subsection 1

Production efficiency?

Check FWT

- To see whether the FWT applies, and if not, why not, we map the OLG model into our canonical GE economy...
- Arrow-Debreu world:
 - agents consume + rent labor endowments & capital at t = 0
 - firms produce output & optimize allocation of capital for t > 0
- · Here: Combine all goods into a single huge representative firm
 - alternative: firms for each time period *t* that supply each other with capital
- Production side = same as in NGM!

Mapping into canonical GE economy

- \mathbb{N} consumption goods $\mathbf{c} = (c_t)$, \mathbb{N} labor goods $\mathbf{L} = (L_t)$, initial capital good
- $\mathbb{N} \cup \{-1\}$ agents.
- Agent -1 endowed with initial capital $k_0 > 0$.
- Agent $t \in \mathbb{N}$ endowed with 1 unit of *t*-th labor good.
- Preferences:

$$U^t(\mathbf{c}^t) = \log c_t^t + \beta \log c_{t+1}^t$$

- Prices:
 - $\mathbf{p} = (p_t)_t$ for consumption goods; normalize $p_0 = 1$
 - $p_t w_t$ for labor good t
 - R₀ for initial capital good

Technology

Firms solve

$$\max \sum_{t=0}^{\infty} p_t \left(y_t - w_t L_t \right) - R_0 k_0$$

subject to

$$y_t = k_t^\alpha - k_{t+1}$$

• Euler:
$$p_{t-1} = R_t p_t$$
 and so

$$\sum_{t=0}^{\infty} p_t (y_t - w_t L_t) = \sum_{t=0}^{\infty} p_t (R_t k_t - k_{t+1}) = R_0 k_0 - k_1 + \sum_{t=1}^{\infty} (p_{t-1}k_t - p_t k_{t+1}) = R_0 k_0$$
where $-k_1 + \sum_{t=1}^{\infty} (p_{t-1}k_t - p_t k_{t+1})$ is a telescopic sum canceling to

zero

• Hence zero profits.... or not?

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Technology with dynamic inefficiency

- Assume we're in a dynamically inefficient steady state, $R^* < 1$
- Hence $p_t < p_{t+1}$
- Is the firms objective $\sum_{t=0}^{\infty} p_t (y_t w_t L_t) R_0 k_0$ still meaningful?
 - Maximized by $k_{t+1} = k^*$ for all t?

Technology with dynamic inefficiency (2)

Compare to "golden rule"

$$k^{gold} = \arg \max k^{\alpha} - k$$

- If $k_0 = k^*$ but $k_{t+1} = k^{gold}$ thereafter, y_t strictly rises in every single period.
- Achieves positive profits. Profit maximization??
- \rightarrow This does not satisfy our definition of competitive equilibrium!
 - competitive equilibrium still well-defined when using separate firms for each period
 - difference to "single representative firm" points to production inefficiency

Subsection 2

Pecuniary externalities?

Pecuniary externalities?

- Agent 0's savings: Causes pecuniary externality that does not net out?
- Consider change in savings *dk*₁. Affects future paths of prices and wages.
- Can show:

$$dU^{t} = \lambda^{(t)} \left\{ w^{*} \alpha^{t} \frac{dk_{1}}{k^{*}} \left[1 - \frac{\alpha}{R^{*}} \right] + R^{*t} dT_{t} \right\}$$
$$dU^{0} = \lambda^{(0)} \left\{ (\alpha - 1) dk_{1} + dT_{0} \right\}$$

Pecuniary externalities

• Do they net out? For $t \geq 1$

$$dT_t = -w^* \left(\frac{\alpha}{R^*}\right)^t \frac{dk_1}{k^*} \left[1 - \frac{\alpha}{R^*}\right]$$

• Note: $\alpha/R^* < 1$ always. So:

$$\sum_{t=0}^{\infty} dT_t = dT_0 - \underbrace{\frac{w^*}{k^*} \frac{\alpha}{R^*}}_{1-\alpha} dk_1 = 0$$

Yes, they net out. So it's not the reason for dynamic inefficiency!?

- we only considered change in savings by single generation
- many generations: run into "order of summation" issues...
- What else could it be?

Section 4

Market incompleteness (very preliminary)

Naive market incompleteness

- Agents are not "alive" until their born thus markets are incomplete?
 - limited market participation?
- No. Previous part shows: Agents fit canonical GE framework perfectly fine!
 - just have preferences over 2 specific goods
- Is this the end of market incompleteness as an explanation of dynamic inefficiency?

What if ...

- you can trade certain bundles of goods, in addition or instead of the other goods?
 - e.g. "new" goods \boldsymbol{x} that are a linear combination of existing goods \boldsymbol{c}
- Usually, this is irrelevant, as long as the two representations have the same dimension
- Here: This might actually matter!
 - new kind of "market incompleteness"

Introducing composite goods

- Introduce new **composite goods**: $\mathbf{x} = (x_t)_t$
 - think of x_t as combination of -1 cons good at time t and 1 at time t+1
 - call $\mathbf{e}_t^{\mathsf{x}}$ indicator for a single unit of composite good t
 - call \mathbf{e}_t^c indicator for a single unit of consumption good t
- Assume each agent operates production technology

$$\mathbf{e}_t^x \leftrightarrow \mathbf{e}_{t+1}^c - \mathbf{e}_t^c$$

and trades in composite goods.

- Normally, wouldn't expect this to do anything
 - after all, markets are already complete?

Revisiting the simple model

• Preferences are

$$U^t = c_t + c_{t+1} = (1 - x_t) + x_t$$

subject to feasibility

$$1 - x_t \ge 0$$
$$x_t \ge 0$$

- Dynamically inefficient equilibrium from before:
 - $x_t = 0$ for all t
 - composite goods: price 0

Revisiting dynamic inefficiency

- Here: This is not an equilibrium! Agent 0 could sell a bundle of composite goods ∑_{t≥1} e^x_t
- ... and convert them into a single unit of good 1

$$-\sum_{t\geq 1} e^{\mathsf{x}}_t = -\sum_{t\geq 1} \left(\mathbf{e}^{\mathsf{c}}_{t+1} - \mathbf{e}^{\mathsf{c}}_t \right) = \mathbf{e}^{\mathsf{c}}_1$$

- This lets agent 1 increases his consumption!
- Exactly what the planner did.
- Remarks:
 - Caveat: Needs to be done a lot more carefully
 - Conjecture: Goes through even for canonical OLG model

Section 5

Bubbles

A bubbly asset

- In both examples: If initial agent could consume more, get efficiency
- Suppose there is an asset in unit supply with value V owned by agent 0
- Asset has no cash flows (fundamental value of zero)
- **Claim:** There is an equilibrium where each agent *t* receives the bubbly asset from agent *t* 1 and pays agent *t* + 1 with it

Bubbly equilibria in simple model

• Budget constraints for $t \ge 1$

$$p_t c_t^t + p_{t+1} c_{t+1}^t + \underbrace{V}_{\text{buy bubble}} \leq p_t + \underbrace{V}_{\text{sell bubble}}$$

budget constraint for t = 0

$$p_0c_0^0 + p_1c_1^0 \leq p_0 + \underbrace{V}_{\mathsf{sell \ bubble}}$$

• Hence: For any $V \in [0, 1]$ there is an equilibrium where

•
$$t \ge 1$$
: $c_t^t = 1 - V$, $c_{t+1}^t = V$
• $t = 0$: $c_0^0 = 1$, $c_0^1 = V$

• Efficient if V = 1 !

Canonical OLG model

• Works similar in canonical OLG model: Tirole (1985)

Happy Thanksgiving!

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