

Supermodular Games

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- **Constraints:** Activities are complementary if doing one enables doing the other.
 - i.e. the domain is a lattice.
- **Payoffs:** Activities are complementary if doing one makes it weakly more profitable to do the other.
 - i.e. payoffs are supermodular.
- **Main Lesson:** When a and b are complementary, a higher input a leads to a higher output b
 - in optimization problems
 - and in strategic environments.

Example—Diamond's Search Model

- A continuum of players, i .
- Each exerts effort $a_i \in [0, 1]$ and obtains payoff

$$U_i(a) = \theta a_i g(\bar{a}_{-i}) - a_i^2/2.$$

where

- θ is value of a match,
- \bar{a}_{-i} is the average search by others,
- $a_i g(\bar{a}_{-i})$ is probability of match where $g : [0, 1] \rightarrow [0, 1]$ is increasing, continuous.
- **Strategic complementarity:** $\partial U_i / \partial a_i$ is increasing in \bar{a}_{-i} .
- leads to an increasing best-response function:

$$B_i(a_{-i}) = \theta g(\bar{a}_{-i}).$$

- Complementarity between a_i and θ :

$$\partial^2 U_i / \partial a_i \partial \theta = g(\bar{a}_{-i}) \geq 0.$$

Definition

A partially-ordered set (X, \geq) is **lattice** if for all $x, y \in X$

$$x \vee y \equiv \inf \{z \in X \mid z \geq x, z \geq y\} \in X$$

$$x \wedge y \equiv \sup \{z \in X \mid x \geq z, y \geq z\} \in X.$$

Example

$X = \mathbb{R}^n$ with the usual coordinate-wise order:

$$(x_1, \dots, x_n) \geq (y_1, \dots, y_n) \iff x_i \geq y_i \quad \forall i.$$

(\mathbb{R}^n, \geq) is a lattice with

$$x \vee y = (\max\{x_1, y_1\}, \dots, \max\{x_n, y_n\})$$

$$x \wedge y = (\min\{x_1, y_1\}, \dots, \min\{x_n, y_n\}).$$

Definition

A lattice (X, \geq) is said to be *complete* if for every $S \subseteq X$, a greatest lower bound $\inf(S)$ and a least upper bound $\sup(S)$ exist in X , where $\inf(\emptyset) = \sup(X)$ and $\sup(\emptyset) = \inf(X)$.

Example

- $X = 2^S$ and $A \geq B \iff A \supseteq B$.
- $A \vee B = A \cup B \in X$ and $A \wedge B = A \cap B \in X$.
- Therefore, (X, \supseteq) is a lattice.
- Complete: $\bigvee_{\alpha} A_{\alpha} = \bigcup_{\alpha} A_{\alpha} \in 2^S$ and $\bigwedge_{\alpha} A_{\alpha} = \bigcap_{\alpha} A_{\alpha} \in 2^S$.

Strong Set Order and Sublattices

Definition (Strong Set Order)

Given any lattice (X, \geq) , for any $A, B \subseteq X$, write $A \geq B$ iff

$$x \vee y \in A, x \wedge y \in B \quad (\forall x \in A, y \in B).$$

Example:

$$\begin{aligned} \{1, 2, 3, 4\} &\geq \{0, 1, 2, 3\} \\ &\not\geq \{-0.5, 0.5, 1.5, 2.5\} \end{aligned}$$

Definition

$S \subseteq X$ is **sublattice** if for any $x, y \in S$,

$$x \vee y \in S \quad \text{and} \quad x \wedge y \in S,$$

i.e., $S \geq S$.

Supermodular Functions

Definition

$f : T \rightarrow X$ is **isotone** (or *weakly increasing*) if

$$t \geq t' \Rightarrow f(t) \geq f(t').$$

Definition

$f : X \rightarrow \mathbb{R}$ is **supermodular** if for all $x, y \in X$

$$f(x \vee y) + f(x \wedge y) \geq f(x) + f(y).$$

f is **submodular** if $-f$ is supermodular.

- When $X = X_1 \times X_2$, ordered coordinate-wise,

$$f(x_1, y_2) - f(x_1, x_2) \geq f(y_1, y_2) - f(y_1, x_2).$$

- For smooth functions on \mathbb{R}^2 : $\frac{\partial^2 f}{\partial x_1 \partial x_2} \geq 0$

Supermodularity on Product Spaces

- For lattices $(X_1, \geq_1), \dots, (X_n, \geq_n)$, let $X = X_1 \times \dots \times X_n$ and

$$(x_1, \dots, x_n) \geq (y_1, \dots, y_n) \iff x_i \geq_i y_i \quad \forall i.$$

- For $f : X \rightarrow \mathbb{R}$, define $f(\cdot | x_{-ij}) : X_i \times X_j \rightarrow \mathbb{R}$ by $f(x_i, x_j | x_{-ij}) = f(x_i, x_j, x_{-ij})$.

- Definition:** $f : X \rightarrow \mathbb{R}$ has increasing differences if

$$[x_i \geq x'_i \text{ and } x_j \geq x'_j] \iff \begin{pmatrix} f(x_i, x_j, x_{-ij}) - f(x'_i, x_j, x_{-ij}) \\ \geq f(x_i, x'_j, x_{-ij}) - f(x'_i, x'_j, x_{-ij}) \end{pmatrix} \left($$

- When $X = \mathbb{R}^n$, this is called pair-wise supermodularity.
- Lemma:** If f has increasing differences and $x_j \geq y_j$ for each j , $f(x_i, x_{-i}) - f(y_i, x_{-i}) \geq f(x_i, y_{-i}) - f(y_i, y_{-i})$.
- Theorem:** f is supermodular if and only if
 - f has increasing differences and
 - f is supermodular within X_i for each i .

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Monotonicity Theorem

Theorem (Topkis's Monotonicity Theorem)

For any lattices (X, \geq) and (Π, \geq) , let $u : X \times \Pi \rightarrow \mathbb{R}$ be a supermodular function (with coordinate-wise order) and define

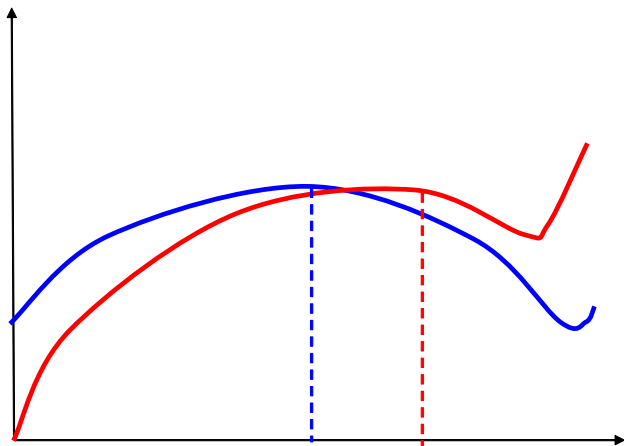
$$B(\pi) = \arg \max_{x \in D(\pi)} u(x, \pi).$$

If $\pi \geq \pi'$ and $D(\pi) \geq D(\pi')$, then $B(\pi) \geq B(\pi')$.

Corollary

For any fixed π , if $u(\cdot, \pi) : X \rightarrow \mathbb{R}$ is supermodular and $D(\pi)$ is a sublattice of X , then $B(\pi)$ is a sublattice of X .

Monotonicity Theorem—Illustration



Monotonicity Theorem—Proof

- 1 Take $\pi \geq \pi'$, $D(\pi) \geq D(\pi')$, $x \in B(\pi)$ and $x' \in B(\pi')$.
- 2 Need to show: $x \vee x' \in B(\pi)$ and $x \wedge x' \in B(\pi')$.
- 3 Since $x \in B(\pi) \subseteq D(\pi)$, $x \in D(\pi)$. Similarly, $x' \in D(\pi')$.
- 4 Since $D(\pi) \geq D(\pi')$, by 3, $x \vee x' \in D(\pi)$ and $x \wedge x' \in D(\pi')$.
- 5 Suffices: $u(x \vee x', \pi) = u(x, \pi)$ and $u(x \wedge x', \pi') = u(x', \pi')$.
- 6 By 1 and 4,

$$\begin{aligned}u(x \vee x', \pi) &\leq u(x, \pi) \\u(x \wedge x', \pi') &\leq u(x', \pi').\end{aligned}$$

- 7 If either inequality is strict, supermodularity fails:

$$u(x \vee x', \pi) + u(x \wedge x', \pi') < u(x, \pi) + u(x', \pi').$$

Application—Pricing

- Under demand function $D(p, \theta)$ and marginal cost c , a monopolist sets a price

$$p^*(\theta, c) = \arg \max_{p \geq c} (p - c) D(p, \theta)$$

where $\theta \in \Theta$ is a demand parameter.

- Observe:

$$p^*(\theta, c) = \arg \max_{p \geq c} \log(p - c) + \log D(p, \theta).$$

- p^* is isotone in c because of supermodularity w.r.t. (p, c) .
- p^* is isotone in θ whenever $\log D(p, \theta)$ is supermodular
- ... whenever the price elasticity of demand

$$-\frac{\partial \log D}{\partial \log p}$$

is weakly decreasing in θ .

Application—Pricing under Demand Uncertainty

- Monopolist does not know θ and has belief π about θ ;

$$\tilde{D}(p, \pi) = E_{\pi} [D(p, \theta)].$$

- Assume D is isotone in θ and supermodular; $c = 0$.
- Monopolist sets price

$$p^*(\pi) = \arg \max_{p \geq 0} p \tilde{D}(p, \pi).$$

- Optimal price is isotone in monopolist's belief:

$$\pi \geq_{FOSD} \pi' \implies p^*(\pi) \geq p^*(\pi').$$

- Proof:** Apply Monotonicity Theorem:

- $(\Delta(\Theta), \geq_{FOSD})$ is a lattice (Exercise).
- Since D is increasing in θ , \tilde{D} is isotone in π , and
- since D is supermodular, so is \tilde{D} (prove these);
- p is trivially isotone and supermodular.
- Hence, $p \tilde{D}(p, \pi)$ is supermodular (Exercise).

Extensions and Generalizations

Definitions

A function $f : X \rightarrow \mathbb{R}$ on a lattice is said to be *quasi-supermodular* if for any $x, y \in X$,

$$f(x) \geq f(x \wedge y) \Rightarrow f(x \vee y) \geq f(y)$$

$$f(x) > f(x \wedge y) \Rightarrow f(x \vee y) > f(y).$$

A function $f : X \times \Pi \rightarrow \mathbb{R}$ is said to have *single crossing property* in (x, π) if for any $x > x'$ and $\pi > \pi'$

$$\begin{aligned} f(x, \pi') &\geq f(x', \pi') \left(\Rightarrow f(x, \pi) \geq f(x', \pi) \right) \\ f(x, \pi') &> f(x', \pi') \left(\Rightarrow f(x, \pi) > f(x', \pi) \right) \end{aligned}$$

Theorem (Milgrom and Shannon)

Let $f : X \times \Pi \rightarrow \mathbb{R}$, where X is a lattice and Π is a partially ordered set. Then, for all $(\pi, D), (\pi', D') \in \Pi \times 2^X$,

Expected Utility Theory

Definition

A function $f : X \rightarrow \mathbb{R}$ is said to be *log-supermodular* if $\log f$ is supermodular.

Theorem (Athey)

Consider an expected utility maximizer with utility function $u : X \times \Pi \times \Theta \rightarrow \mathbb{R}$ and density $f : \Theta \times \Pi \rightarrow \mathbb{R}$. If both u and f are log-supermodular, then

$$B(\pi) = \arg \max_{x \in X} \int (u(x, \pi, \theta) f(\theta, \pi) d\theta$$

is isotone.

Monotonicity under Completeness and Continuity

- Consider a complete lattice (X, \geq) and $u : X \rightarrow \mathbb{R}$.
- **Definition:** u is **continuous** if

$$\lim u(x_n) = u(\sup x_n) \quad \text{and} \quad \lim u(y_n) = u(\inf y_n)$$

for any (x_n) with $x_n \geq x_{n-1}$ and (y_n) with $y_n \geq y_{n+1}$ for all n .

Theorem

Let

- (X, \geq) and (Π, \geq) be complete lattices,
- $u : X \times \Pi \rightarrow \mathbb{R}$ be continuous, supermodular w.r.t. x and has increasing differences.

Then,

$$B(\pi) = \arg \max_{x \in X} u(x, \pi)$$

is a complete lattice and isotone; $\bar{B}(\pi) \equiv \max B(\pi) \in B(\pi)$ and $B(\pi) \equiv \min B(\pi) \in B(\pi)$ exist and isotone.

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Definition

A game (N, S, u) is **supermodular** if for each player $i \in N$,

- strategy space (S_i, \geq_i) is a complete lattice for some order \geq_i , and
- u_i is continuous, supermodular in s_i and has increasing differences:

$$u_i(s \vee s') + u_i(s \wedge s') \geq u_i(s) + u_i(s') \quad (\forall s_i, s'_i, \forall s_{-i} \geq s'_{-i}).$$

Since S is a complete lattice, $\underline{s} = \min S$ and $\bar{s} = \max S$ exist.

Linear Oligopoly Models

- **Differentiated Bertrand Competition:** n firms; each firm sets price p_i and gets profit

$$u_i(p) = (p_i - c_i) Q_i(p) = (p_i - c_i) \left(\theta - a_i p_i + \sum_{j \neq i} b_{ij} p_j \right)$$

- ... supermodular (whenever b_{ij} are all non-negative).
- **Cournot Duopoly:** $n = 2$ firms; each firm sets quantity q_i and gets profit

$$u_i(p) = q_i (\theta - Q - c_i) \text{ where } Q = q_1 + \dots + q_n.$$

- ... supermodular when q_2 is ordered in the reverse order.
- **Cournot Oligopoly:** $n > 2$ firms.
- submodular...
- ... and cannot be made supermodular.

Fundamental Lemmas

Lemma

For any supermodular game, any $i \in N$,

- 1 for every $s_{-i} \in S_{-i}$,

$$B_i(s_{-i}) = \arg \max_{s_i \in S_i} u_i(s_i, s_{-i})$$

is a complete lattice;

- 2 for every s , $\bar{B}_i(s) \equiv \max B_i(s_{-i}) \in B_i(s_{-i})$ and $\underline{B}_i(s) \equiv \min B_i(s_{-i}) \in B_i(s_{-i})$, and
- 3 \bar{B}_i and \underline{B}_i are isotone, i.e., $\bar{B}_i(s) \geq \bar{B}_i(s')$ and $\underline{B}_i(s) \geq \underline{B}_i(s')$ whenever $s \geq s'$.

Lemma

Every s_i with $s_i \not\geq \underline{B}_i(\underline{s})$ is strictly dominated by $s_i \vee \underline{B}_i(\underline{s})$, where $\underline{s} = \min S$.

Theorem

For any supermodular game,

- 1 $\bar{z} \equiv \lim_k \bar{B}^k(\bar{s}) \equiv \inf_k \bar{B}^k(\bar{s})$ and $\underline{z} \equiv \lim_k \underline{B}^k(\underline{s}) \equiv \sup_k \underline{B}^k(\underline{s})$ exists, where $\bar{s} = \sup S$ and $\underline{s} = \inf S$;
- 2 for every rationalizable strategy profile s .

$$\bar{z} \geq s \geq \underline{z},$$

- 3 and \bar{z} and \underline{z} are (pure strategy) Nash equilibria.

Corollary

A supermodular game is dominance solvable if and only if there exists a unique Nash equilibrium in pure strategies.

A Partnership Game

- **Players:** an employer, who provides capital K ,
- and a worker, who provides labor L .
- They share the output: $K^\alpha L^\beta$ for some $\alpha, \beta \in (0, 1)$ with $\alpha + \beta < 1$.
- The **utility functions:** $K^\alpha L^\beta / 2 - K$ and $K^\alpha L^\beta / 2 - L$.

Theorem

- A family of supermodular games $G^t = (N, S, U(\cdot; t))$.
- For all i, s_{-i} , $U_i(s_i, s_{-i}; t)$ is supermodular in (s_i, t) .
- Write $\bar{z}(t)$ and $\underline{z}(t)$ for the extremal equilibria at t .
- Then, $\bar{z}(t)$ and $\underline{z}(t)$ are isotone.

Definition

A monotone supermodular game is a Bayesian game $\mathcal{B} = (N, A, \Theta, T, u, p)$ with

- each A_i is a compact sublattice of \mathbb{R}^K ;
- $\Theta \times T$ is a measurable subset of \mathbb{R}^M ;
- u_i is such that
 - $u_i(a, \cdot) : \Theta \rightarrow R$ is measurable,
 - $u_i(\cdot, \theta) : A \rightarrow R$ is continuous, bounded by an integrable function, supermodular in a_i and has increasing differences,
 - u_i has increasing differences in (a_i, θ) , and
- $p(\cdot | t_i)$ is a weakly increasing function of t_i in the sense of first-order stochastic dominance.

Monotone Supermodular Games—Main Result

Theorem

Any monotone supermodular game has Bayesian Nash equilibria s^* and s^{**} in pure strategies such that

- 1 for any t_i and any ICR action $a_i \in S_i^\infty [t_i]$ for t_i ,

$$s_i^*(t_i) \geq a_i \geq s_i^{**}(t_i),$$

- 2 for any Bayesian Nash equilibrium s ,

$$s^*(t) \geq s(t) \geq s^{**}(t) \quad (\forall t \in T),$$

- 3 $s_i^*(t_i)$ and $s_i^{**}(t_i)$ are weakly increasing in t_i .

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