## Lecture 6

- Reminder
- Pick up confidential info for Stakes of Engagement from the Black Folder Box
- Debrief Jessie Jumpshot
- Fair Division
- Rothman Art Collection


## Themes

- Creating value by exploiting differences in
- Probabilities
- Values
- How to construct an efficient frontier
- What is Fair?
- How do divide up indivisible goods gracefully


## Jessie Jumpshot

## Creating Value with Contingent Contracts

Raiffa's Full Open Truthful Exchange or How to Calculate Contracts that are Un-dominated

From Lectures on Negotiation By Howard Raiffa (1996)

## The Problem

- Janet and Marty must divide 20 items
- Contexts:
- Dividing an estate
- Dividing a partnership
- Getting a divorce

| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| J | J | M | M | M | M | J | M | M | J | M | M | M | M | J | M | J | M | J | M |

Number of Contracts $=\mathbf{2}^{\mathbf{2 0}}=\mathbf{1 , 0 4 8 , 5 7 6}$

## Full Open Truthful Exchange

- Parties trust each other and are willing to exchange truthful information about their preferences for a list of items.
- They must decide how to divide them.


## First Steps

- List all items
- Each party allocates points measuring the desirability of each item
- For ease of interpretation:
- Each possesses 100 points to allocate
- Points are non-zero and sum to 100

Janet \& Marty Must divide 20 Items

| Items | Janet | Marty |
| :---: | :---: | :---: |
| 1 | 1 | 2 |
| 2 | 1.5 | 1 |
| 3 | 8 | 5 |
| 4 | 1.5 | 3 |
| 5 | 9 | 7 |
| 6 | 2 | 3 |
| 7 | 3 | 8 |
| 8 | 14 | 30 |
| 9 | $0 . .5$ | 1 |
| 10 | 0 | 1 |
| 11 | 7 | 4 |
| 12 | 0.5 | 0.5 |
| 13 | 25 | 18 |
| 14 | 0.5 | 1 |
| 15 | 10 | 5 |
| 16 | 4.5 | 3 |
| 17 | 3 | 0.5 |
| 18 | 8 | 4 |
| 19 | 0.5 | 1 |
| 20 | 0.5 | 2 |
|  | 100 | 100 |

Each allocates
100 points
among 20 items

## Objective

- Find all un-dominated allocations or contracts
- An allocation is un-dominated if there does not exist an allocation preferred by both parties
- Un-dominated allocations are called "efficient" or "Pareto Optimal"
- after the economist Vilfredo Pareto.


## WHY?

- Pareto efficient allocations or contracts separate the wheat from the chaff:
- Separates contracts for which both can do better from those for which it is not possible to improve both parties' payoffs.
- Shows where value can be created!
- Enables parties to focus on claiming value once we identify all agreements that are not dominated.


## Steps

- Compute the ratio of scores for "Janet" and "Marty": if Janet assigns 8 points to item 3 and Marty assigns 5 points, the ratio is $8 / 5=$ 1.60 .

Figure removed due to copyright restrictions. See Figure 26 from Raiffa, Howard. Lectures on Negotiation Analysis, Program on Negotiation at the Harvard Law School, 1998.

- Sort the list with the largest ratio for Janet/ Marty at the top and the smallest at the bottom:
- Ratios in column 4
- Begin by allocating all items to Marty, so Janet has a score of 0 and Marty a score of 100.
- The largest ratio, say, 6 means that for each point increment we add to Janet for the item at the top of the list, we only decrease Marty's score by $1 / 6$ :
- Allocating item 17 to Janet gets her 3 points and reduces Marty's points by only .5


## Extreme Efficient Contracts

- If we continue down the list in this fashion, we generate a set of extreme efficient contracts!
- Plot the extreme efficient contracts.
- You are now on your way to deciding what constitutes a fair division of items. No one of these allocations (contracts) are dominated.

Figure removed due to copyright restrictions. See Figure 27 from Raiffa, Howard. Lectures on Negotiation Analysis, Program on Negotiation at the Harvard Law School, 1998.

| Add'l |  |  |
| :---: | :---: | :---: |
| Items |  |  |
| to Janet | JANET | MARTY |
|  | 0 | 100 |
| 17 | 3 | 99.5 |
| 15 | 13 | 94.5 |
| 18 | 21 | 90.5 |
| 11 | 28 | 86.5 |
| 3 | 36 | 81.5 |
| 16 | 40.5 | 78.5 |
| 2 | 42 | 77.5 |
| 13 | 67 | 59.5 |
| 5 | 76 | 52.5 |
| 12 | 76.5 | 52 |
| 6 | 78.5 | 49 |
| 4 | 80 | 46 |
| 9 | 80.5 | 45 |
| 14 | 81 | 44 |
| 1 | 82 | 42 |
| 19 | 82.5 | 41 |
| 8 | 96.5 | 11 |
| 7 | 99.5 | 3 |
| 20 | 100 | 1 |
| 10 | 100 | 0 |



## Extreme Efficient Contracts that Maximize the Minimum that a Party Gets

- If party 1 gets $\mathrm{S}_{1}$ and party 2 gets $\mathrm{S}_{2}$ finding $\operatorname{Max} \operatorname{Min}\left\{\mathrm{S}_{1}, \mathrm{~S}_{2}\right\}$ is clearly not a linear problem!
- Finding the set of efficient contracts that maximize the minimum any one party gets can be turned into a simple linear programming problem by a clever trick


## Formulation

$c_{i 1}$ is the point value of item i to party 1;
$c_{i 2}$ is the point value of item $i$ to party 2
$z_{i j}=1$ if item $i$ goes to party $j$ and equals 0 otherwise
$S_{i}=\sum_{i=1}^{n} c_{i j} \times z_{i j}$, total points to party $i$

> MaxMin\{ $\left.S_{1}, S_{2}\right\}$ subject to
> $S_{1}=\sum_{i=1}^{n} z_{i l} \times c_{i 1}$ and $S_{2}=\sum_{i=1}^{n} z_{i 2} \times c_{i 2}$
> Linear Constraints on the $z_{i j}$
> For example,$z_{i l}=1-z_{i 2}$ and
> sumof all $z_{i j} s e q u a l s$ the number $n$ of items

## TRANSLATION TO AN LP PROBLEM

Define a new variable $\theta$ and then find

$$
\begin{gathered}
\text { Max } \theta \text { such that } \\
\theta \leq S_{1}=\sum_{i} z_{i 1} c_{i l} \text { and } \theta \leq S_{2}=\sum_{i} z_{i 2} c_{i 2} \text { plus }
\end{gathered}
$$

# Fair Division Schemes 

Naïve, Steinhaus, Vickery

## Fair Division Problem

- An Estate consisting of four indivisible items are to be shared "equally" by three children
- Each child assigns a "monetary worth" to each item


# What is "FAIR"? (Brahms \& Taylor 1999) 

- Proportionality
- Envy Freeness
- Equitability
- Efficiency


## Proportionality

- If division is among N persons, each THINKS he/she is getting at least $1 / \mathrm{N}$


## Envy Freeness

- No party is willing to give up the portion it receives in exchange for someone else's share
- For two parties, this = Proportionality
- For more than two parties, Envy Freeness is STRONGER than Proportionality
- Someone may still be getting more than you!
- Envy Freeness is Proportional but not conversely


## Equitability

Each party THINKS-according to her/his individual preferences--that she/he received the same fraction of total value

- Coupled with envy-freeness, each of two parties would think that both exceed $50 \%$ of value, in their preference terms, by the same amount


## Efficiency

- There is no other allocation that is better for one party without being worse for one or more other parties.


## Impossibility Theorem (Brahms \& Taylor)

- NO allocation scheme ALWAYS satisfies
- Equitability
- Envy Freeness
- Efficiency
(Rijnierse and Potters in Brahms \& Taylor)


## Items <br> Ann

A
40
30
30

$$
\begin{array}{llll}
\text { B } & 50 & 40 & 30 \\
\text { C } & 10 & 30 & 40
\end{array}
$$

- 40-40-40 is both Efficient and Equitable
- However, it is not Envy Free!
- Ann envies Ben for getting B which is worth 50 points to her
- Allocating B to Ann and A to Ben (Carol still gets C) is Efficient but is neither Equitable nor Envy Free
- Each now gets a different number of points
- Ben now envies Ann


# Dividing Indivisible Goods 

Estate Planning

## Monetary Worth To Children

## Individuals

| Items |  | 2 | 3 |
| :---: | ---: | :---: | :---: |
| A | $\$ 10,000$ | $\$ 4,000$ | $\$ 7,000$ |
| B | 2,000 | 1,000 | 4,000 |
| C | 500 | 1,500 | 2,000 |
| D | 800 | 2,000 | 1,000 |

## Side Payments?

| Player | Allocated <br> to: | Worth | Side <br> Payments | Total |
| :---: | :---: | :---: | :---: | :--- |
| 1 | A | 10,000 |  |  |
| 2 | D | 2,000 |  |  |
| 3 | B \& C | 6,000 |  |  |

## Naive

| Player | Allocated <br> to: | Worth | Side <br> Payments | Total |
| :--- | :---: | :--- | :---: | :--- |
| 1 | A | 10,000 | $-4,000$ | 6,000 |
| 2 | D | 2,000 | $+4,000$ | 6,000 |
| 3 | B \& C | 6,000 |  | 6000 |
| Sum $^{\uparrow}=\mathbf{1 8 , 0 0 0 / 3}=\mathbf{6 0 0 0}$ |  |  |  |  |
| 35 |  |  |  |  |

## NAIVE

- Accounts only for item value assigned by person who values that item the most


## Steinhaus

| Player | Allocated <br> to: | Worth | Side <br> Payments | Total |
| :---: | :---: | :---: | :---: | :--- |
| 1 | A | 10,000 |  |  |
| 2 | D | 2,000 |  |  |
| 3 | B \& C | 6,000 |  |  |
| Sum $=\mathbf{1 8 , 0 0 0}$ |  |  |  |  |

## Imagined Disagreement Point

- Each gets $1 / 3$ of each item (at his/her evaluation)

| Items | 1 | 2 | 3 |
| :---: | ---: | :---: | :---: |
| A | $\$ 10,000$ | $\$ 4,000$ | $\$ 7,000$ |
| B | 2,000 | 1,000 | 4,000 |
| C | 500 | 1,500 | 2,000 |
| D | $\underline{800}$ | $\underline{2,000}$ | $\underline{1,000}$ |
|  | $\$ 4,333$ | $\$ 2,833$ | $\$ 4,667$ |

Sum of $1 / 3$ Values $=\$ 11,033$

## Allocation of Excess

Initially each gets $1 / 3$ of each item (at his/her evaluation)

| Child | Disagreement <br> Payoff | Share of <br> Excess | Total |
| :--- | :---: | :---: | :---: |
| 1 | 4,433 | 2,022 | 6,455 |
| 2 | 2,833 | 2,022 | 4,855 |
| 3 | 4,667 | 2.022 | 6,689 |

Sum of $1 / 3$ of each item $=11,033$
$\Longrightarrow$ EXCESS $=6,067$
Pareto Optimal Sum $=\mathbf{1 8 , 0 0 0}$

## Steinhaus

| Player | Allocated <br> to: | Worth | Side <br> Payments | Total |
| :--- | :---: | :---: | :---: | :--- |
| 1 | A | 10,000 | $-3,544$ | 6,455 |
| 2 | D | 2,000 | $+2,855$ | 4,855 |
| 3 | B \& C | 6,000 | +689 | 6,689 |

## Vickery Auction

## High Bidder Wins at $2^{\text {nd }}$ Highest Price

| Player | Allocated <br> to: | Worth | Side <br> Payments | Total |
| :--- | :---: | :--- | :--- | :--- |
| 1 | A | 10,000 |  |  |
| 2 | D | 2,000 |  |  |
| 3 | B \& C | 6,000 |  |  |

## Vickery Auction Side Payments

| Child | Auction <br> Payment | Share of <br> Receipts | Side <br> Payment |
| :---: | :--- | :--- | :---: |
| 1 | 7,000 | 3,833 | $-3,167$ |
| 2 | 1,000 | 3,833 | $+2,833$ |
| 3 | 3,500 | 3,833 | +333 |
| Sum $=11,500$ <br> 1/3 of 11,500 <br> to Each |  |  |  |

## Vickery Auction

- Engenders HONESTY!
- Does not pay to distort values assigned to individual items


## NAIVE STEINHAUS VICKERY

| Side <br> Payment Total |  | Side <br> Payment Total | Side <br> Payment | Total |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\mathbf{1}$ | $-4,000$ | 6,000 | $-3,545$ | 6,455 | $-3,147$ | 6,833 |
| $\mathbf{2}$ |  |  |  |  |  |  |
| $\mathbf{+ 4 0 0 0}$ | 6,000 | $+2,855$ | 4,855 | $+2,833$ | 4,833 |  |
| $\mathbf{3}$ |  |  |  |  |  |  |

## PROBLEM!

- None of these schemes DIRECTLY take into account individual (artistic) preferences of participants-only monetary values


# Nash-Raiffa Arbitration Scheme 

## Informal Summary

## Nash Theorem

$\mathbf{x}=A$ contract ornegotiation alternative
$\mathbf{X}=\left\{\mathbf{x}_{1}, \ldots ., \mathbf{x}_{N}\right\}$, Set of all possible alternatives
$U_{Y}(\mathbf{x})=$ Utilityto you of alternative $\mathbf{x}$
$U_{M}(\mathbf{x})=$ Utility to me of alternative $\mathbf{x}$

## Assumptions

- Utility Invariance:
- If two versions of the same bargaining problem differ only in units (scale) and origins of participants' utility functions then arbitrated solutions are related by the same utility transformations
- Pareto Optimality:
- Given an arbitrated solution, there exists no other arbitrated solution for which both parties are better off
- Symmetry
- If an abstract version of the game places participants in completely symmetric roles, the arbitrated value will give them equal utility payoffs
- Independence of Irrelevant Alternatives
- Suppose two games have the same status quo (BATNA) points and that the trading possibilities of one are included in the other.
- If the arbitrated solution of the game with the larger set of alternatives is a feasible trade in the game with the smaller set of alternatives then it is also the arbitrated solution of the latter.


## Nash-Raiffa Theorem

- The "allocation" scheme that satisfies the four assumptions stated is unique.
- The unique solution is found as follows:


## Nash Arbitration Scheme

$\bar{U}_{Y}=$ Utility of "No Deal"->The Status Quo for you.
$\bar{U}_{M}=$ Utility of "No Deal" - > The Status Quo forme.
$\mathbf{X}=$ The set of all feasible agreements

Solutionis $\mathbf{x}^{*} \in \mathbf{X}$ satisfying

$$
\operatorname{Max}_{\mathbf{x} \in \mathbf{X}}\left[U_{Y}(\mathbf{x})-\bar{U}_{Y}\right] \times\left[U_{M}(\mathbf{x})-\bar{U}_{M}\right]
$$

# Fair Division of An Art Collection 

The Rothman Art Collection

## Agreed Upon Objectives

- Equal Fair Market Value
- Honest revelation of preferences
- Allow for emotional meaning attached to items
- Avoid strategic thinking
- Avoid post-decisional regret
- Take into account complementarity and substitutability


## Protocol

1) Explain the process
2) Compose a list
3) Split list into manageable size categories
4) Present a few categories at once. Ask parties to state their preferences in any way that is comfortable:

Encourage them to "star" important items, rank items, give opinions about trade-offs
5) Follow up statements about preferences. Ask questions in a way that provides information without encouraging misrepresentation.
6) Keep all information presented to you strictly confidential.
7) Construct a preliminary allocation in which items are distributed such that:
> All parties do about equally well on their own subjective scales and
$>$ Fair market values of the participant's allocations are roughly equal

## Key to Success: Differences in Relative Preferences

- Give each brother more than he expected while treating each equally in $\$$ allocated.
- A random division by flipping a coin doesn't necessarily yield equal value:
- One brother receives 1st, 3rd, 5th, 7th...
- The other receives 2nd, 4th, 6th, 8th,....
- If Lorin goes first he gets $\$ 39 \mathrm{~K}$ and Paul gets $\$ 31 \mathrm{~K}$.

Artist Selda Gund
This allocation is described in the paragraphs below Table 1 in the Rothman Art Collection case

| Item | Fair Market |  | Rank |  | Allocation |  | Market Values Fair Market |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Description | Value | Lorin | Paul | Lorin | Paul | Lorin | Paul | Value |
| 1 | Brown Bear | \$10 | 2 | 2 | 0 | 1 | \$0 | \$10 | \$10 |
| 2 | Lion | \$9 | 1 | 6 | 1 | 0 | \$9 | \$0 | \$9 |
| 3 | Pig | \$8 | 12 | 8 | 0 | 1 | \$0 | \$8 | \$8 |
| 4 | Monkey | \$6 | 13 | 7 | 0 | 1 | \$0 | \$6 | \$6 |
| 5 | Polar Bear | \$6 | 5 | 9 | 1 | 0 | \$6 | \$0 | \$6 |
| 6 | Rabbit | \$6 | 9 | 12 | 1 | 0 | \$6 | \$0 | \$6 |
| 7 | Turtle | \$6 | 10 | 11 | 0 | 1 | \$0 | \$6 | \$6 |
| 8 | Robin | \$2 | 8 | 13 | 0 | 1 | \$0 | \$2 | \$2 |
| 9 | Small Bear | \$2 | 7 | 3 | 0 | 1 | \$0 | \$2 | \$2 |
| 10 | Swallow | \$9 | 3 | 10 | 1 | 0 | \$9 | \$0 | \$9 |
| 11 | Turkey | \$3 | 6 | 5 | 1 | 0 | \$3 | \$0 | \$3 |
| 12 | Dog | \$2 | 4 | 4 | 1 | 0 | \$2 | \$0 | \$2 |
| 13 | Cat | \$1 | 11 | 1 | 0 | 1 | \$0 | \$1 | \$1 |

Lorin ranks Lion 1, Paul 6: $-\boldsymbol{\text { Lion to }}$ Lorin

Market Value to Each: $\quad \$ 35 \quad \$ 35$ \$70

Paul ranks Cat 1, Lorin 11: Assign Cat to Paul
Paul states that he likes Cat and Brown Bear much more than the other 11
III paintings .Give Paul Brown Bear
IV Assign Pig, Monkey, Turtle, Robin \& Small Bear to Paul
V Assign Polar Bear, Rabbit, Swallow, Turkey, \& Dog to Lorin
Lorin gets his 1st,3rd, 4th,5th,6th and 9th ranked painting 5 of top 6 Paul gets his 1st,2nd,3rd,7th,8th,11th and 13th ranked painting

## Typical Problems

- Items are really discrete and opinions may be "lumpy".
- Both may have similar rankings of preferences.
- Confusing signals: Paul ranked all items in a group but starred some of them. Some starred items were ranked below unstarred items.
- A star next to an item low in ranking signals that it was worth, to the evaluator, far more than its associated fair market value.
- Complementarity: One brother may insist that a "block" of painting not be split up while the other won't accept that the entire block go to one party.


## Diffusing Attention from a Single Painting

- Ask for comparisons of four or five groups of paintings with the disputed painting among some of these groups.


## Strategic Misrepresentation

- This system is predicated on each brother having complete information about his own preferences, but only probabilistic information about the other brother.
- With only an impressionistic understanding of the other brother's preferences, distorting your own to gain advantage MAY BACKFIRE!


## The Potential for Strategic

Misrepresentation Limits the Usefulness of Joint Fact Finding

- Mediators often ask parties to discuss issues face to face to attain convergence of beliefs.
- A skilled analyst can exploit this to her advantage, because she will learn about the preferences of her counterpart.
- This would destroy differences in preferences which we use to generate joint gains.


## Sense of Loss

- Even when a brother received more than he expected, he wasn't overly enthusiastic.
- Emotional attachment engendered a sense of what was lost.
- Reduce expectations with "...this was an extremely difficult category to divide...but we did the best we could..."


## Gaining Closure

- Get the brothers to sign off on the first half of the estate before moving on.
- This will smooth discussion of the second half if the brothers are pleased with allocations on the first half.


## Concerns about "Finality"

- Suggest at the outset that we might meet in a year to discuss trades, a 'Post-Settlement Settlement'.

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