## Ideas .....

## Descriptive questions examples:

- Correlation between: shirt color, dorm, major, fun, shower, time-studying, etc.
- Q : Is it very important?



## Descriptive questions: problems I

- Self selection
- Are we only studying the admission policy of MIT?
- Possibilities:
- Look at comparisons
- Look at changes


O After Gym
O Before Gym
0


Grade

## Self selection

- Reminder
- When people pick their dorm, whether to go to the gym, if to go on a date, to drink, to have fun, to..... to...... to .....
$>$ We invite self-selection problems


## Descriptive questions - Summary

- Many questions cannot be adequately answered with this approach.
- Balance between completeness \& importance
- How do people chose a major? Do students at MIT cheat? Is eBay cheaper? Do students like online dating? How inferior is harvard?


## Question design

- We had a whole session on this .....
- Go over your notes!
- Demand effects, order effects, inferences, social desirability, scale effects, etc.


## Other ideas I

- When do people stop working?
- Telling lies (TL)
- How good are people at TL?
- How good do people think they are in TL?
- How do people treat "Active" vs."passive lies?


## Other ideas II

- Placebo
- Coffee
- Alchohol
- Interviewing (first impressions)
- How good are people?
- How good do people think they are?


## Other ideas III

- Multi-tasking
- e-mail
- Reading on computer vs. paper
- Attention, memory , comprehension


## Other ideas IV

- How do decisions change under emotional states
- dancing, gym, food, hunger etc
- Decisions about XXX , partners, job, etc.


## Other ideas $V$

- Creativity
- What improves creativity?
- Does engineering training decreases creativity?
- Does yoga increase creativity?
- Does time pressure decreases creativity?


## Other ideas VI

- Effects of $X$ on gym activity
- $X=$ Music, distraction, games, attractiveness of people around, how one counts, breaks, with friends?


## What next?

- Think of some ideas (many)
- Be critical (but pleasant) within your group
- Come and talk to us...

