# **Simulation Methods**

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#### Generating Random Numbers

2 Variance Reduction

#### Quasi-Monte Carlo

## Overview

- Simulation methods (Monte Carlo) can be used for option pricing, risk management, econometrics, etc.
- Naive Monte Carlo may be too slow in some practical situations. Many special techniques for variance reduction: antithetic variables, control variates, stratified sampling, importance sampling, etc.
- Recent developments: Quasi-Monte Carlo (low discrepancy sequences).

# The Basic Problem

• Consider the basic problem of computing an expectation

 $\theta = \mathsf{E}[f(X)], \quad X \sim pdf(X)$ 

• Monte Carlo simulation approach specifies generating *N* independent draws from the distribution pdf(X),  $X_1$ ,  $X_2$ , ...,  $X_N$ , and approximating

$$\mathsf{E}[f(X)] \approx \widehat{\theta}_N \equiv \frac{1}{N} \sum_{i=1}^N f(X_i)$$

- By Law of Large Numbers, the approximation θ<sub>N</sub> converges to the true value as N increases to infinity.
- Monte Carlo estimate  $\hat{\theta}_N$  is unbiased:

$$\mathsf{E}\left[\widehat{\theta}_{\textit{N}}\right] = \theta$$

• By Central Limit Theorem,

$$\sqrt{N} rac{\widehat{\theta}_N - \theta}{\sigma} \ \Rightarrow \ \mathcal{N}(0, 1), \quad \sigma^2 = \operatorname{Var}[f(X)]$$

#### Outline



- 2) Variance Reduction
- 3 Quasi-Monte Carlo

# Generating Random Numbers

- Pseudo random number generators produce deterministic sequences of numbers that appear stochastic, and match closely the desired probability distribution.
- For some standard distributions, e.g., uniform and Normal, MATLAB® provides built-in random number generators.
- Sometimes it is necessary to simulate from other distributions, not covered by the standard software. Then apply one of the basic methods for generating random variables from a specified distribution.

## The Inverse Transform Method

- Consider a random variable X with a continuous, strictly increasing CDF function F(x).
- We can simulate X according to

$$X = F^{-1}(U), \quad U \sim Unif[0, 1]$$

This works, because

 $\operatorname{Prob}(X \leq x) = \operatorname{Prob}(F^{-1}(U) \leq x) = \operatorname{Prob}(U \leq F(x)) = F(x)$ 

• If F(x) has jumps, or flat sections, generalize the above rule to

$$X = \min\left(x : F(x) \ge U\right)$$

# The Inverse Transform Method

Example: Exponential Distribution

Consider an exponentially-distributed random variable, characterized by a CDF

$$F(x) = 1 - e^{-x/\theta}$$

- Exponential distributions often arise in credit models.
- Compute  $F^{-1}(u)$

$$u = 1 - e^{-x/\theta} \Rightarrow X = -\theta \ln(1 - U) \sim -\theta \ln U$$

# The Inverse Transform Method

Example: Discrete Distribution

• Consider a discrete random variable X with values

$$c_1 < c_2 < \cdots < c_n$$
,  $\operatorname{Prob}(X = c_i) = p_i$ 

Define cumulative probabilities

$$F(c_i) = q_i = \sum_{j=1}^i p_j$$

• Can simulate X as follows:

• Generate 
$$U \sim Unif[0, 1]$$
.  
• Find  $K \in \{1, ..., n\}$  such that  $q_{K-1} \leq U \leq q_K$ .  
• Set  $X = c_K$ .

# The Acceptance-Rejection Method

- Generate samples with probability density f(x).
- The acceptance-rejection (A-R) method can be used for multivariate problems as well.
- Suppose we know how to generate samples from the distribution with pdf g(x), s.t.,

 $f(x) \leq cg(x), \quad c > 1$ 

- Follow the algorithm
  - Generate *X* from the distribution g(x);
  - Generate U from Unif[0, 1];
  - If  $U \leq f(X)/[cg(X)]$ , return X; otherwise go to Step 1.
- Probability of acceptance on each attempt is 1/c. Want c close to 1.
- See the Appendix for derivations.

# The Acceptance-Rejection Method

Example: Beta Distribution

The beta density is

$$f(x) = \frac{1}{B(\alpha, \beta)} x^{\alpha - 1} (1 - x)^{\beta - 1}, \quad 0 \leqslant x \leqslant 1$$

• Assume  $\alpha$ ,  $\beta \ge 1$ . Then f(x) has a maximum at  $(\alpha - 1)/(\alpha + \beta - 2)$ .

Define

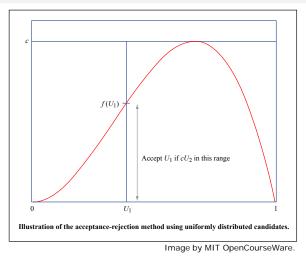
$$c=f\left(\frac{\alpha-1}{\alpha+\beta-2}\right)$$

and choose g(x) = 1.

- The A-R method becomes
  - Generate independent  $U_1$  and  $U_2$  from Unif[0, 1] until  $cU_2 \leq f(U_1)$ ;
  - Return U<sub>1</sub>.

# The Acceptance-Rejection Method

#### Example: Beta Distribution



Source: Glasserman 2004, Figure 2.8





- 2 Variance Reduction
  - 3 Quasi-Monte Carlo

# Variance reduction

- Suppose we have simulated N independent draws from the distribution f(x).
   How accurate is our estimate of the expected value E[f(X)]?
- Using the CLT, construct the  $100(1 \alpha)\%$  confidence interval

$$\left[\widehat{\theta}_{N} - \frac{\widehat{\sigma}}{\sqrt{N}} z_{1-\alpha/2}, \widehat{\theta}_{N} + \frac{\widehat{\sigma}}{\sqrt{N}} z_{1-\alpha/2}\right],$$

$$\widehat{\sigma}^2 = \frac{1}{N} \sum_{i=1}^{N} \left( f(X_i) - \widehat{\theta}_N \right)^2$$

where  $z_{1-\alpha/2}$  is the  $(1-\alpha/2)$  percentile of the standard Normal distribution.

- For a fixed number of simulations *N*, the length of the interval is proportional to  $\hat{\sigma}$ .
- The number of simulations required to achieve desired accuracy is proportional to the standard deviation of *f*(*X<sub>i</sub>*), σ̂.
- The idea of variance reduction: replace the original problem with another simulation problem, with the same answer but smaller variance!

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# **Antithetic Variates**

- Attempt to reduce variance by introducing negative dependence between pairs of replications.
- Suppose want to estimate

$$\theta = \mathsf{E}[f(X)], \quad pdf(X) = pdf(-X)$$

Note that

$$-X \sim pdf(X) \Rightarrow \mathsf{E}\left[\frac{f(X) + f(-X)}{2}\right] = \mathsf{E}[f(X)]$$

• Define  $Y_i = [f(X_i) + f(-X_i)]/2$  and compute

$$\widehat{\theta}_N^{AV} = \frac{1}{N} \sum_{i=1}^N Y_i$$

• Note that Y<sub>i</sub> are IID, and by CLT,

$$\sqrt{N} \frac{\widehat{\theta}_{N}^{AV} - \mathsf{E}[f(X)]}{\sigma_{AV}} \Rightarrow \mathcal{N}(0, 1), \quad \sigma_{AV} = \sqrt{\mathsf{Var}[Y_i]}$$

# **Antithetic Variates**

When are they useful?

- Assume that the computational cost of computing Y<sub>i</sub> is roughly twice that of computing f(X<sub>i</sub>).
- Antithetic variates are useful if

$$\operatorname{Var}[\widehat{ heta}_N^{AV}] < \operatorname{Var}\left[rac{1}{2N}\sum_{i=1}^{2N}f(X_i)
ight]$$

using the IID property of  $Y_i$ , as well as  $X_i$ , the above condition is equivalent to

$$\operatorname{Var}[Y_i] < \frac{1}{2} \operatorname{Var}[f(X_i)]$$

$$4\operatorname{Var}[Y_i] = \operatorname{Var}[f(X_i) + f(-X_i)] =$$

$$\operatorname{Var}[f(X_i)] + \operatorname{Var}[f(-X_i)] + 2\operatorname{Cov}[f(X_i), f(-X_i)] =$$

$$2\operatorname{Var}[f(X_i)] + 2\operatorname{Cov}[f(X_i), f(-X_i)]$$

Antithetic variates reduce variance if

$$\operatorname{Cov}[f(X_i), f(-X_i)] < 0$$

# Antithetic Variates

When do they work best?

• Suppose that *f* is a monotonically increasing function. Then

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Cov[f(X), f(-X)] < 0
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and the antithetic variates reduce simulation variance. By how much?Define

$$f_0(X) = \frac{f(X) + f(-X)}{2}, \quad f_1(X) = \frac{f(X) - f(-X)}{2}$$

•  $f_0(X)$  and  $f_1(X)$  are uncorrelated:

$$\mathsf{E}[f_0(X)f_1(X)] = \frac{1}{4}\mathsf{E}[f^2(X) - f^2(-X)] = \mathsf{0} = \mathsf{E}[f_0(X)]\mathsf{E}[f_1(X)]$$

Conclude that

$$\operatorname{Var}[f(X)] = \operatorname{Var}[f_0(X)] + \operatorname{Var}[f_1(X)]$$

- If f(X) is linear,  $Var[f_0(X)] = 0$ , and antithetic variates eliminate all variance!
- Antithetics are more effective when f(X) is close to linear.

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- The idea behind the control variates approach is to decompose the unknown expectation E[Y] into the part known in closed form, and the part that needs to be estimated by simulation.
- There is no need to use simulation for the part known explicitly. The variance of the remainder may be much smaller than the variance of *Y*.

- Suppose we want to estimate the expected value E[Y].
- On each replication, generate another variable, X<sub>i</sub>. Thus, draw a sequence of pairs (X<sub>i</sub>, Y<sub>i</sub>).
- Assume that E[X] is known. How can we use this information to reduce the variance of our estimate of E[Y]?

Define

$$Y_i(b) = Y_i - b(X_i - \mathsf{E}[X])$$

- Note that  $E[Y_i(b)] = E[Y_i]$ , so  $\frac{1}{N} \sum_{i=1}^{N} Y_i(b)$  is an unbiased estimator of E[Y].
- Can choose *b* to minimize variance of  $Y_i(b)$ :

$$\operatorname{Var}[Y_i(b)] = \operatorname{Var}[Y] - 2b\operatorname{Cov}[X, Y] + b^2\operatorname{Var}[X]$$

• Optimal choice *b*<sup>\*</sup> is the OLS coefficient in regression of *Y* on *X*:

$$b^{\star} = rac{\operatorname{Cov}[X, Y]}{\operatorname{Var}[X]}$$

- The higher the *R*<sup>2</sup> in the regression of *Y* on *X*, the larger the variance reduction.
- Denoting the correlation between X and Y by  $\rho_{XY}$ , find

$$\frac{\operatorname{Var}\left[\frac{1}{N}\sum_{i=1}^{N}Y_{i}(\boldsymbol{b}^{\star})\right]}{\operatorname{Var}\left[\frac{1}{N}\sum_{i=1}^{N}Y_{i}\right]} = 1 - \rho_{XY}^{2}$$

- In practice, b\* is not known, but is easy to estimate using OLS.
- Two-stage approach:
  - Simulate  $N_0$  pairs of  $(X_i, Y_i)$  and use them to estimate  $\hat{b}^*$ .
  - Simulate N more pairs and estimate E[Y] as

$$\frac{1}{N}\sum_{i=1}^{N}Y_{i}-\widehat{b}^{\star}(X_{i}-\mathsf{E}[X])$$

Example: Pricing a European Call Option

- Suppose we want to price a European call option using simulation.
- Assume constant interest rate r. Under the risk-neutral probability Q, we need to evaluate

$$\mathsf{E}_0^{\mathbf{Q}}\left[e^{-rT}\max(0, S_T - K)\right]$$

The stock price itself is a natural control variate. Assuming no dividends,

$$\mathsf{E}_0^{\mathbf{Q}}\left[e^{-r^{\mathcal{T}}}S_{\mathcal{T}}\right] = S_0$$

Consider the Black-Scholes setting with

$$r = 0.05, \sigma = 0.3, S_0 = 50, T = 0.25$$

• Evaluate correlation between the option payoff and the stock price for different values of K.  $\hat{\rho}^2$  is the percentage of variance eliminated by the control variate.

Example: Pricing a European Call Option

K	40	45	50	55	60	65	70
$\widehat{\rho}^{2}$	0.99	0.94	0.80	0.59	60 0.36	0.19	0.08

Source: Glasserman 2004, Table 4.1

- For in-the-money call options, option payoff is highly correlated with the stock price, and significant variance reduction is possible.
- For out-of-the-money call options, correlation of option payoff with the stock price is low, and variance reduction is very modest.

Example: Pricing an Asian Call Option

Suppose we want to price an Asian call option with the payoff

$$\max(0, \overline{S}_T - K), \quad \overline{S}_T \equiv \frac{1}{J} \sum_{j=1}^J S(t_j), \quad t_1 < t_2 < \cdots < t_J \leqslant T$$

• A natural control variate is the discounted payoff of the European call option:

$$X = e^{-rT} \max(0, S_T - K)$$

- Expectation of the control variate under **Q** is given by the Black-Scholes formula.
- Note that we may use multiple controls, e.g., option payoffs at multiple dates.
- When pricing look-back options, barrier options by simulation can use similar ideas.

Example: Stochastic Volatility

- Suppose we want to price a European call option in a model with stochastic volatility.
- Consider a discrete-time setting, with the stock price following

$$\begin{split} \mathcal{S}(t_{i+1}) &= \mathcal{S}(t_i) \exp\left((r - \sigma(t_i)^2/2)(t_{i+1} - t_i) + \sigma(t_i)\sqrt{t_{i+1} - t_i}\varepsilon_{i+1}^{\mathbf{Q}}\right) \\ & \varepsilon_i^{\mathbf{Q}} \stackrel{\text{\tiny IID}}{\sim} \mathcal{N}(\mathbf{0}, \mathbf{1}) \end{split}$$

- $\sigma(t_i)$  follows its own stochastic process.
- Along with  $S(t_i)$ , simulate another stock price process

$$S(t_{i+1}) = S(t_i) \exp\left(\left(r - \frac{\widetilde{\sigma}^2}{2}\right)(t_{i+1} - t_i) + \widetilde{\sigma}\sqrt{t_{i+1} - t_i}\varepsilon_{i+1}^{\mathbf{Q}}\right)$$

- Pick  $\tilde{\sigma}$  close to a typical value of  $\sigma(t_i)$ .
- Use the same sequence of Normal variables  $\varepsilon_i^{\mathbf{Q}}$  for  $\widetilde{S}(t_i)$  as for  $S(t_i)$ .
- Can use the discounted payoff of the European call option on  $\tilde{S}$  as a control variate: expectation given by the Black-Scholes formula.

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Simulation Methods

Example: Hedges as Control Variates

- Suppose, again, that we want to price the European call option on a stock with stochastic volatility.
- Let C(t, S<sub>t</sub>) denote the price of a European call option with some constant volatility σ̃, given by the Black-Scholes formula.
- Construct the process for discounted gains from a discretely-rebalanced delta-hedge.
  - The delta is based on the Black-Scholes model with constant volatility  $\widetilde{\sigma}.$
  - The stock price follows the true stochastic-volatility dynamics.

$$V(T) = V(0) + \sum_{i=1}^{l-1} \frac{\partial C(t_i, S(t_i))}{\partial S(t_i)} \left[ e^{-rt_{i+1}} S(t_{i+1}) - e^{-rt_i} S(t_i) \right], \quad t_l = T$$

• Under the risk-neutral probability **Q**,

 $E_0^{Q}[V(T)] = V(0)$  (Check using iterated expectations)

• Can use V(T) as a control variate. The better the discrete-time delta-hedge, the better the control variate that results.

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Simulation Methods

# Hedges as Control Variates

 Consider a model of stock returns with stochastic volatility under the risk-neutral probability measure

$$\begin{split} S((i+1)\Delta) &= S(i\Delta) \exp\left((r - v(i\Delta)/2)\Delta + \sqrt{v(i\Delta)}\sqrt{\Delta}\varepsilon_{i+1}^{\mathbf{Q}}\right) \\ v((i+1)\Delta) &= v(i\Delta) - \kappa(v(i\Delta) - \overline{v})\Delta + \gamma\sqrt{v(i\Delta)\Delta}u_{i+1}^{\mathbf{Q}} \\ & \varepsilon_i^{\mathbf{Q}} \stackrel{\text{\tiny{ID}}}{\sim} \mathcal{N}(0,1), \quad u_i^{\mathbf{Q}} \stackrel{\text{\tiny{ID}}}{\sim} \mathcal{N}(0,1), \quad \operatorname{corr}(\varepsilon_i^{\mathbf{Q}}, u_i^{\mathbf{Q}}) = \rho \end{split}$$

Price a European call option under the parameters

$$r = 0.05, T = 0.5, S_0 = 50, K = 55, \Delta = 0.01$$

 $v_0 = 0.09, \ \overline{v} = 0.09, \kappa = 2, \ \rho = -0.5, \ \gamma = 0.1, 0.2, 0.3, 0.4, 0.5$ 

 Perform 10,000 simulations to estimate the option price. Report the fraction of variance eliminated by the control variate.

# Hedges as Control Variates

Example

γ	0.1	0.2	0.3	0.4	0.5				
$\widehat{\rho}^2$	0.9944	0.9896	0.9799	0.9618	0.9512				
	Naive Monte Carlo								
Ĉ	2.7102	2.6836	2.5027	2.5505	2.4834				
$S.E.(\widehat{C})$	0.0559	0.0537	0.0506	0.0504	0.0483				
	Control variates								
Ĉ	2.7508	2.6908	2.6278	2.5544	2.4794				
$S.E.(\widehat{C})$	0.0042	0.0056	0.0071	0.0088	0.0107				



Generating Random Numbers

2) Variance Reduction



Overview

- Quasi-Monte Carlo, or *low-discrepancy methods* present an alternative to Monte Carlo simulation.
- Instead of probability theory, QMC is based on number theory and algebra.
- Consider a problem of integrating a function,  $\int_0^1 f(x) dx$ .
- Monte Carlo approach prescribes simulating *N* draws of a random variable *X* ~ Unif[0, 1] and approximating

$$\int_0^1 f(x) \, dx \approx \frac{1}{N} \sum_{i=1}^N f(X_i)$$

• QMC generates a deterministic sequence *X<sub>i</sub>*, and approximates

$$\int_0^1 f(x) \, dx \approx \frac{1}{N} \sum_{i=1}^N f(X_i)$$

• Monte Carlo error declines with sample size as  $O(1/\sqrt{N})$ . QMC error declines almost as fast as O(1/N).

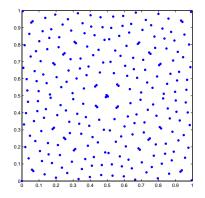
- We focus on generating a *d*-dimensional sequence of low-discrepancy points filling a *d*-dimensional hypercube,  $[0, 1)^d$ .
- QMC is a substitute for draws from *d*-dimensional uniform distribution.
- As discussed, all distributions can be obtained from *Unif*[0, 1] using the inverse transform method.
- There are many algorithms for producing low-discrepancy sequences. In financial applications, Sobol sequences have shown good performance.
- In practice, due to the nature of Sobol sequences, it is recommended to use  $N = 2^k$  (integer *k*) points in the sequence.

Illustration

256 points from a 2-dimensional Sobol sequence

#### MATLAB ® Code

P = sobolset(2); X = net(P, 256);



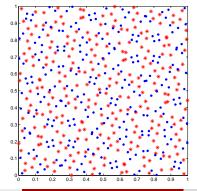
Randomization

- Low-discrepancy sequence can be randomized to produce independent draws.
- Each independent draw of N points yields an unbiased estimate of  $\int_0^1 f(x) dx$ .
- By using *K* independent draws, each containing *N* points, we can construct confidence intervals.
- Since randomizations are independent, standard Normal approximation can be used for confidence intervals.

Randomization

Two independent randomizations using 256 points from a 2-dimensional Sobol sequence

#### MATLAB® Code



# Readings

- Campbell, Lo, MacKinlay, 1997, Section 9.4.
- Boyle, P., M. Broadie, P. Glasserman, 1997, "Monte Carlo methods for security pricing," *Journal of Economic Dynamics and Control*, 21, 1267-1321.
- Glasserman, P., 2004, *Monte Carlo Methods in Financial Engineering*, Springer, New York. Sections 2.2, 4.1, 4.2, 7.1, 7.2.

### Appendix

Derivation of the Acceptance-Rejection Method

• Suppose the A-R algorithm generates *Y*. *Y* has the same distribution as *X*, conditional on

$$U \leqslant \frac{f(X)}{cg(X)}$$

• Derive the distribution of Y. For any event A,

$$\mathsf{Prob}(Y \in A) = \mathsf{Prob}\left(X \in A | U \leqslant \frac{f(X)}{cg(X)}\right) = \frac{\mathsf{Prob}\left(X \in A, U \leqslant \frac{f(X)}{cg(X)}\right)}{\mathsf{Prob}\left(U \leqslant \frac{f(X)}{cg(X)}\right)}$$

Note that

$$\operatorname{Prob}\left(U \leqslant \frac{f(X)}{cg(X)} | X\right) = \frac{f(X)}{cg(X)} \quad \text{and therefore}$$
$$\operatorname{Prob}\left(U \leqslant \frac{f(X)}{cg(X)}\right) = \int \frac{f(x)}{cg(x)} g(x) \, dx = \frac{1}{c}$$

Conclude that

$$\operatorname{Prob}(Y \in A) = c \operatorname{Prob}\left(X \in A, U \leqslant \frac{f(X)}{cg(X)}\right) = c \int_{A} \frac{f(x)}{cg(x)} g(x) \, dx = \int_{A} f(x) \, dx$$

• Since A is an arbitrary event, this verifies that Y has density f.

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