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Lecture 24 Basic Elements of the Three Body Problem

## The Rotation Matrix

## # 2.1

Let  $\mathbf{i}_x$ ,  $\mathbf{i}_y$ ,  $\mathbf{i}_z$  and  $\mathbf{i}_{\xi}$ ,  $\mathbf{i}_{\eta}$ ,  $\mathbf{i}_{\zeta}$  be two sets of orthogonal unit vectors.

$$\begin{split} \mathbf{i}_{\xi} &= l_1 \, \mathbf{i}_x + m_1 \, \mathbf{i}_y + n_1 \, \mathbf{i}_z \\ \mathbf{i}_{\eta} &= l_2 \, \mathbf{i}_x + m_2 \, \mathbf{i}_y + n_2 \, \mathbf{i}_z \\ \mathbf{i}_{\zeta} &= l_3 \, \mathbf{i}_x + m_3 \, \mathbf{i}_y + n_3 \, \mathbf{i}_z \end{split}$$

where  $l_1, m_1, \ldots, n_3$  are called direction cosines.

Any vector **r** can be expressed as  $\mathbf{r} = x \mathbf{i}_x + y \mathbf{i}_y + z \mathbf{i}_z = \xi \mathbf{i}_{\xi} + \eta \mathbf{i}_{\eta} + \zeta \mathbf{i}_{\zeta}$ . Then

$\mathbf{R} =$	$\begin{bmatrix} \mathbf{i}_x \cdot \mathbf{i}_{\xi} \\ \mathbf{i}_y \cdot \mathbf{i}_{\xi} \\ \mathbf{i}_z \cdot \mathbf{i}_{\xi} \end{bmatrix}$	$egin{array}{lll} \mathbf{i}_x \cdot \mathbf{i}_\eta \ \mathbf{i}_y \cdot \mathbf{i}_\eta \ \mathbf{i}_z \cdot \mathbf{i}_\eta \end{array}$	$\left[ egin{array}{c} \mathbf{i}_x \cdot \mathbf{i}_\zeta \ \mathbf{i}_y \cdot \mathbf{i}_\zeta \ \mathbf{i}_z \cdot \mathbf{i}_\zeta \end{array}  ight] =$	$= \begin{bmatrix} l_1 \\ m_1 \\ n_1 \end{bmatrix}$	$\begin{array}{c} l_2\\ m_2\\ n_2 \end{array}$	$\begin{bmatrix} l_3 \\ m_3 \\ n_3 \end{bmatrix}$
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is the rotation matrix and

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \mathbf{R} \begin{bmatrix} \xi \\ \eta \\ \zeta \end{bmatrix} \quad \text{or} \quad \begin{bmatrix} \xi \\ \eta \\ \zeta \end{bmatrix} = \mathbf{R}^{\mathsf{T}} \begin{bmatrix} x \\ y \\ z \end{bmatrix}$$

Since

$$\mathbf{R}\mathbf{R}^{\mathrm{T}} = \mathbf{R}^{\mathrm{T}}\mathbf{R} = \mathbf{I}$$
 so that  $\mathbf{R}^{\mathrm{T}} = \mathbf{R}^{-1}$ 

then  $\mathbf{R}$  is an orthogonal matrix.

## Kinematics in Rotating Coordinates

Use an asterisk to distinguish a vector resolved along fixed axes from the same vector resolved along the rotating axes:

$$\mathbf{r}^* = \mathbf{R}\mathbf{r}$$
  $\mathbf{v}^* = \mathbf{R}\mathbf{v}$   $\mathbf{a}^* = \mathbf{R}\mathbf{a}$ 

where  $\mathbf{r}$ ,  $\mathbf{v}$ ,  $\mathbf{a}$  are the position, velocity, and acceleration vectors whose components are understood to be projections along the moving axes.

$$\mathbf{v}^* = \frac{d\mathbf{r}^*}{dt} = \mathbf{R} \begin{bmatrix} \frac{d\mathbf{r}}{dt} + \mathbf{\Omega}\mathbf{r} \end{bmatrix} = \mathbf{R} \begin{bmatrix} \frac{d\mathbf{r}}{dt} + \boldsymbol{\omega} \times \mathbf{r} \end{bmatrix} = \mathbf{R}\mathbf{v}$$
$$\boxed{\mathbf{\Omega} = \mathbf{R}^{\mathsf{T}} \frac{d\mathbf{R}}{dt}} = \begin{bmatrix} 0 & -\omega_{\zeta} & \omega_{\eta} \\ \omega_{\zeta} & 0 & -\omega_{\xi} \\ -\omega_{\eta} & \omega_{\xi} & 0 \end{bmatrix}} \quad \boldsymbol{\omega} = \begin{bmatrix} \omega_{\xi} \\ \omega_{\eta} \\ \omega_{\zeta} \end{bmatrix} \qquad \boxed{\mathbf{\Omega}^{\mathsf{T}} = -\mathbf{\Omega}}$$

where

The angular velocity vector  $\boldsymbol{\omega}$  is identified as the angular velocity of the moving coordinate system with respect to the fixed system.

16.346 Astrodynamics Lecture 24

#### #2.5

For the acceleration vector

$$\mathbf{a}^* = \frac{d^2 \mathbf{r}^*}{dt^2} = \mathbf{R} \left[ \frac{d^2 \mathbf{r}}{dt^2} + 2\mathbf{\Omega} \frac{d\mathbf{r}}{dt} + \frac{d\mathbf{\Omega}}{dt} \mathbf{r} + \mathbf{\Omega} \mathbf{\Omega} \mathbf{r} \right]$$
$$= \mathbf{R} \left[ \frac{d^2 \mathbf{r}}{dt^2} + 2\boldsymbol{\omega} \times \frac{d\mathbf{r}}{dt} + \frac{d\boldsymbol{\omega}}{dt} \times \mathbf{r} + \boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r}) \right] = \mathbf{R} \mathbf{a}$$

The four terms which comprise the acceleration referred to rotating axes are called the **Observed**, the **Coriolis**, the **Euler**, and the **Centripetal** accelerations, respectively. (The observed velocity and acceleration vectors  $d\mathbf{r}/dt$  and  $d^2\mathbf{r}/dt^2$  will sometimes be denoted by  $\mathbf{v}_{rel}$  and  $\mathbf{a}_{rel}$  since they are quantities measured *relative* to the rotating axes. The symbols  $\mathbf{v}$  and  $\mathbf{a}$  will be reserved for the total velocity and acceleration vectors which include the effects of the moving axes relative to the fixed axes.)

$$\mathbf{v} = \frac{d\mathbf{r}}{dt} + \boldsymbol{\omega} \times \mathbf{r}$$
$$\mathbf{a} = \frac{d^2\mathbf{r}}{dt^2} + 2\boldsymbol{\omega} \times \frac{d\mathbf{r}}{dt} + \frac{d\boldsymbol{\omega}}{dt} \times \mathbf{r} + \boldsymbol{\omega} \times (\boldsymbol{\omega} \times \mathbf{r})$$

## The Lagrange Solutions of the Three-Body Problem #8.1

Circular, coplanar orbits with constant angular velocity  $\omega = \omega \mathbf{i}_{\zeta} \equiv \omega \mathbf{i}_{z}$ 

1. Two bodies of equal mass  $m_1 = m_2 = m$  separated by the distance r

$$m\omega^2 \frac{r}{2} = \frac{Gmm}{r^2} \implies \omega^2 = \frac{2Gm}{r^3}$$

2. Two bodies  $m_1$  at a distance  $\rho$  and  $m_2$  at a distance  $r - \rho$  from the center of rotation

$$\begin{split} m_1 \omega^2 \rho &= \frac{Gm_1 m_2}{r^2} \\ m_2 \omega^2 (r - \rho) &= \frac{Gm_1 m_2}{r^2} \end{split} \implies \omega^2 &= \frac{G(m_1 + m_2)}{r^3} \end{split}$$

3. Three bodies of equal mass  $m_1 = m_2 = m_3 = m$  at the corners of an equilateral triangle with sides r

$$m\omega^2 \frac{r}{2}\sec 30^\circ = \left(\frac{Gmm}{r^2} + \frac{Gmm}{r^2}\right)\cos 30^\circ \implies \omega^2 = \frac{3Gm}{r^3}$$

4. Three bodies  $m_1, m_2, m_3$  at the corners of an equilateral triangle with sides r

$$m_{1}\omega^{2}(\mathbf{r}_{1}-\mathbf{r}_{cm})+G\frac{m_{1}m_{2}}{r^{3}}(\mathbf{r}_{2}-\mathbf{r}_{1})+G\frac{m_{1}m_{3}}{r^{3}}(\mathbf{r}_{3}-\mathbf{r}_{1})=\mathbf{0}$$
  

$$m_{2}\omega^{2}(\mathbf{r}_{2}-\mathbf{r}_{cm})+G\frac{m_{2}m_{1}}{r^{3}}(\mathbf{r}_{1}-\mathbf{r}_{2})+G\frac{m_{2}m_{3}}{r^{3}}(\mathbf{r}_{3}-\mathbf{r}_{2})=\mathbf{0}$$
  

$$m_{3}\omega^{2}(\mathbf{r}_{3}-\mathbf{r}_{cm})+G\frac{m_{3}m_{1}}{r^{3}}(\mathbf{r}_{1}-\mathbf{r}_{3})+G\frac{m_{3}m_{2}}{r^{3}}(\mathbf{r}_{2}-\mathbf{r}_{3})=\mathbf{0}$$

16.346 Astrodynamics Lecture 24

Add the three equations to obtain

$$\mathbf{r}_{cm} = \frac{m_1 \mathbf{r}_1 + m_2 \mathbf{r}_2 + m_3 \mathbf{r}_3}{m_1 + m_2 + m_3}$$

Let the origin of coordinates be at the center of mass. Then  $m_1\mathbf{r}_1 + m_2\mathbf{r}_2 + m_3\mathbf{r}_3 = \mathbf{0}$ .

$$\begin{split} & [\omega^2 r^3 - G(m_2 + m_3)]\mathbf{r}_1 + Gm_2 \mathbf{r}_2 + Gm_3 \mathbf{r}_3 = \mathbf{0} \\ & [\omega^2 r^3 - G(m_1 + m_3)]\mathbf{r}_2 + Gm_1 \mathbf{r}_1 + Gm_3 \mathbf{r}_3 = \mathbf{0} \\ & [\omega^2 r^3 - G(m_1 + m_2)]\mathbf{r}_3 + Gm_1 \mathbf{r}_1 + Gm_2 \mathbf{r}_2 = \mathbf{0} \end{split}$$

or

$$\begin{split} & [\omega^2 r^3 - G(m_1 + m_2 + m_3)]\mathbf{r}_1 = \mathbf{0} \\ & [\omega^2 r^3 - G(m_1 + m_2 + m_3)]\mathbf{r}_2 = \mathbf{0} \\ & [\omega^2 r^3 - G(m_1 + m_2 + m_3)]\mathbf{r}_3 = \mathbf{0} \end{split}$$

Hence

$$\omega^2 = \frac{G(m_1 + m_2 + m_3)}{r^3}$$

# 5. Three collinear masses $m_1, m_2, m_3$ on $\xi$ axis with

$$\mathbf{r}_1 = r \mathbf{i}_{\xi} \qquad \mathbf{r}_2 = (r + \rho) \mathbf{i}_{\xi} \qquad \mathbf{r}_3 = (r + \rho + \rho \chi) \mathbf{i}_{\xi}$$

The force balance equations are

$$\begin{split} m_1 \omega^2 r + \frac{Gm_1m_2}{\rho^2} + \frac{Gm_1m_3}{\rho^2(1+\chi)^2} &= 0\\ m_2 \omega^2(r+\rho) - \frac{Gm_2m_1}{\rho^2} + \frac{Gm_2m_3}{\rho^2\chi^2} &= 0\\ m_3 \omega^2(r+\rho+\rho\chi) - \frac{Gm_3m_1}{\rho^2(1+\chi)^2} - \frac{Gm_3m_2}{\rho^2\chi^2} &= 0 \end{split}$$

Replace last equation by sum of three equations  $m_1r + m_2(r+\rho) + m_3(r+\rho+\rho\chi) = 0$ . Then

$$\begin{split} m_1 \omega^2 r + \frac{Gm_1m_2}{\rho^2} + \frac{Gm_1m_3}{\rho^2(1+\chi)^2} &= 0\\ m_2 \omega^2(r+\rho) - \frac{Gm_2m_1}{\rho^2} + \frac{Gm_2m_3}{\rho^2\chi^2} &= 0\\ m_1 r + m_2(r+\rho) + m_3[r+\rho(1+\chi)] &= 0 \end{split}$$

16.346 Astrodynamics Lecture 24