### 16.50 Lecture 5

## Subjects: Non-Chemical rockets; Optimum exhaust velocity

1) Non-chemical rockets

A shared characteristic of all non-chemical propulsion systems is that the energy and propellant mass are separate initially

Chemical


Non-chemical


There are several possible energy sources:

1) Solar
a) Photovoltaic
b) Solar thermal
c) Solar pressure
2) Nuclear
a) Fission
b) Radioisotope
c) Fusion?

There are also many ways to bring the mass and energy together to produce thrust, but all behave according to the rocket equation.

$$
\frac{m_{\text {final }}}{m_{\text {tot }}}=e^{-\frac{\Delta V}{c}}
$$

or breaking the final mass into its constituent parts,

$$
\frac{m_{\text {pay }}}{m_{\text {tot }}}=e^{-\frac{\Delta V}{c}}-\frac{m_{\text {propsys }}+m_{\text {struct }}}{m_{\text {tot }}}
$$

There are 2 general categories of systems, Thermal and Electrical, separable according to whether the energy is available in electrical or mechanical form, or only as thermal energy at some limiting temperature.
A. Thermal

Here the energy is used directly to heat the propellant, which is then expanded through a nozzle to produce thrust.


Now there is a chamber temperature $\mathrm{T}_{\mathrm{c}}$, limited by the energy source, and the exhaust velocity is given approximately by:

$$
c_{p} T_{c}=\frac{c^{2}}{2} \quad \text { or } \quad c \approx \sqrt{2 c_{p} T_{c}} \approx \sqrt{\frac{2 \gamma}{\gamma-1} \frac{R}{M} T_{c}}
$$

What limits $\mathrm{T}_{\mathrm{c}}$ ?

1) Source Temperature e.g. $\mathrm{T}_{\text {sun }}=6000^{\circ} \mathrm{K}$
2) Materials

So for these we generally want low M , e.g., $\mathrm{H}_{2} \rightarrow 2 \mathrm{H}$. For a nuclear thermal rocket


Figures of merit are:
a) Specific impulse, c;
b) Thrust per unit mass, $\frac{F}{m_{e n g} g}$

## B. Electrical

If the energy is available in electrical form, then there is no limit in principle on c (other than the speed of light) and in practice we can achieve very high c with good efficiency by using any of a number of electrical accelerators.

The system requirement is to produce a $\Delta \mathrm{V}$ on a payload, $\mathrm{m}_{\text {pay }}$. In the absence of gravity loss, $\frac{m_{\text {final }}}{m_{\text {tot }}}=e^{-\frac{\Delta V}{c}}$, so why not make it very close to 1 by increasing c? To see the answer we must analyze the whole system, and take account of the mass of the energy source.


The total mass of the system can be broken out as:

$$
m_{\text {tot }}=m_{\text {pay }}+m_{\text {elect }}+m_{\text {prop }}+m_{\text {eng }}+m_{\text {struct }}
$$

so that ratio of final mass to initial mass is

$$
\frac{m_{\text {final }}}{m_{\text {tot }}}=e^{-\frac{\Delta V}{c}}=\frac{m_{\text {pay }}+m_{\text {elect }}+m_{\text {eng }}+m_{\text {struct }}}{m_{\text {tot }}}
$$

The Figure of Merit for such a system is

$$
\frac{m_{\text {pay }}}{m_{\text {tot }}}=e^{-\frac{\Delta V}{c}}-\frac{m_{\text {elect }}+m_{\text {eng }}+m_{\text {struct }}}{m_{\text {tot }}}
$$

Let us neglect $m_{\text {eng }}+m_{\text {struct }}$ for the moment, compared to $m_{\text {elect }}$ (or simply redefine $m_{\text {pay }}$ to include $m_{\text {eng }}+m_{\text {struct }}$, which makes sense for some missions).

We know that:

$$
F=\dot{m} c
$$

and the power P is

$$
P \geq \dot{m} \frac{c^{2}}{2}=\frac{F c}{2}
$$

Define a specific weight $\alpha_{e} \equiv \frac{m_{\text {elect }}}{P}$, and an initial acceleration $a_{o}=\frac{F}{m_{\text {tot }}}$. Then

$$
\frac{m_{\text {pay }}}{m_{\text {tot }}}=e^{-\frac{\Delta V}{c}}-\frac{\alpha_{e} P}{m_{\text {tot }}}=e^{-\frac{\Delta V}{c}}-\frac{\alpha_{e} F c}{2 m_{t o t}}
$$

or finally in terms of the minimum number of dimensionless parameters,

$$
\begin{equation*}
\frac{m_{\text {pay }}}{m_{\text {tot }}}=e^{-\frac{\Delta V}{c}}-\left(\frac{\alpha_{e} a_{o} \Delta V}{2}\right)\left(\frac{c}{\Delta V}\right) \tag{1}
\end{equation*}
$$

Here the group $\left(\frac{\alpha_{e} a_{o} \Delta V}{2}\right)$ is determined by technology level $\left(\alpha_{e}\right)$, the mission requirement $(\Delta V)$ and how fast we want to achieve it $\left(a_{0}\right)$. So we should consider this relation a way to find $\mathrm{c}_{\text {opt }}$ to maximize $\mathrm{m}_{\text {pay }} / \mathrm{m}_{\text {tot }}$, given $\Delta \mathrm{V}, \mathrm{a}_{\mathrm{o}}$ and $\alpha_{\mathrm{e}}$.

Differentiating,

$$
\begin{align*}
& \frac{\partial\left(\frac{m_{\text {pay }}}{m_{\text {tot }}}\right)}{\partial\left(\frac{\Delta V}{c}\right)}=-e^{-\frac{\Delta V}{c}}+\left(\frac{\alpha a_{o} \Delta V}{2}\right)\left(\frac{c}{\Delta V}\right)^{2}=0 \\
& \left(\frac{\Delta V}{c}\right)_{o p t}^{2} e^{-\left(\frac{\Delta V}{c}\right)_{\text {opt }}}=\left(\frac{\alpha a_{o} \Delta V}{2}\right) \tag{2}
\end{align*}
$$

which we must solve for the optimum $\mathrm{c} / \Delta \mathrm{V})$. For graphical presentation, let us eliminate the group ( $\frac{\alpha a_{o} \Delta V}{2}$ ) between (2) and (1):

$$
\begin{equation*}
\frac{m_{p a y}}{m_{t o t}}=e^{-\frac{\Delta V}{c}}\left(1-\frac{\Delta V}{c}\right) \tag{3}
\end{equation*}
$$

Equations (3) and (2) are represented below over a broad range of $\Delta \mathrm{V} / \mathrm{c}$ :



So we see that it only makes sense to choose $\frac{\Delta V}{c}<1$ or $\frac{c}{\Delta V}>1$ for such systems. This is because for $\frac{\Delta V}{c}>1$ the exponential is so small it outweighs the term representing $\mathrm{m}_{\text {elect. }}$. Expanding the range $0<\left(\frac{\Delta V}{c}\right)_{o p t}<1$,



Let us take a look at the meaning of these results:

1) If we choose $\mathrm{a}_{\mathrm{o}}$ and have given $\alpha_{\mathrm{e}}$ and $\Delta \mathrm{V}$, this gives us the $\left(\frac{\Delta V}{c}\right)_{o p t}$, and in turn the maximum $\frac{m_{p a y}}{m_{t o t}}$.
2) For given $\Delta \mathrm{V}$ and $\alpha_{\mathrm{e}}$, increasing $\mathrm{a}_{\mathrm{o}}$ (for a faster mission) increases $\left(\frac{\Delta V}{c}\right)_{o p t}$, which reduces $\frac{m_{\text {pay }}}{m_{\text {tot }}}$.
3) For given $\Delta \mathrm{V}$ and $\mathrm{a}_{0}$, reducing $\alpha_{\underline{\mathrm{e}}}$ (lighter power plant) increases $\frac{m_{p a y}}{m_{t o t}}$.

Take an example:
Suppose that the mission gives as a requirement $\Delta \mathrm{V}=10^{4} \mathrm{~m} / \mathrm{s}$ and technology enables $\alpha_{\mathrm{e}}=$ $\frac{m_{\text {elect }}}{P}=20 \mathrm{~kg} / \mathrm{kW}=0.020 \mathrm{~kg} / \mathrm{W}$

Then $\frac{\alpha_{e} a_{o} \Delta V}{2}=100 \mathrm{a}_{\mathrm{o}}$ where $\mathrm{a}_{\mathrm{o}}$ is in $\mathrm{m} / \mathrm{s}^{2}$.

We can still choose how fast we want to do the mission, within limits. We know that the upper limit of $\frac{\alpha_{e} a_{o} \Delta V}{2}=1 / \mathrm{e}=.368$. So for the assumed mission and technology, $100 \mathrm{a}_{\mathrm{o}}=\frac{\alpha_{e} a_{o} \Delta V}{2} \leq .368$. This implies $\mathrm{a}_{\mathrm{o}} \leq .00368 \mathrm{~m} / \mathrm{s}^{2}$ or $3.8 \times 10^{-4} \mathrm{~g}$ 's and for this maximum available acceleration, $\frac{m_{p a y}}{m_{t o t}}=0$, not a very useful result! Suppose we insist on $\frac{m_{p a y}}{m_{t o t}}=0.5$. This gives $\left(\frac{\Delta v}{c}\right)_{o p t}=.3$, which in turn implies $\frac{\alpha_{e} a_{o} \Delta v}{2}=.07$. The acceleration is then $\mathrm{a}_{\mathrm{o}}=$ $\frac{.07}{100}=7 \times 10^{-4} \mathrm{~m} / \mathrm{s}^{2}=7 \times 10^{-5} \mathrm{~g}$ 's. This is only about $1 / 5$ the maximum acceleration, but now we have lots of payload.

The time required to achieve the $\Delta \mathrm{V}$ is

$$
t=\frac{m_{\text {propellant }}}{\dot{m}}=\frac{m_{0}\left(1-e^{-\frac{\Delta V}{c}}\right)}{F / c}=\frac{c}{a_{0}}\left(1-e^{-\frac{\Delta V}{c}}\right)
$$

and for our example,

$$
t=\frac{10^{4} / 0.3}{7 \times 10^{-4}}\left(1-e^{-0.3}\right) \simeq 1.23 \times 10^{7} s .=142 \text { days }
$$

This type of propulsion requires patience! Note that for a $\mathrm{H}_{2}, 0_{2}$ rocket,

$$
\frac{m_{p a y}}{m_{\text {tot }}} \approx e^{-\frac{\Delta V}{c}}-\frac{m_{\text {struct }}}{m_{\text {tot }}} \approx e^{-\frac{10^{4}}{4500}}-.1 \approx .0084
$$

So we would probably use 2 stages. But the main point is the very much smaller payload to total mass ratio of the chemical system. In addition, if the coasting period for a chemical rocket is very long, as in an interplanetary transfer, a continuous low thrust can in many cases accelerate the mission.

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