

## Review of Vectors and Matrices

### 1. Vectors

A **vector** (or  $n$ -vector) is an  $n$ -tuple of numbers; they are usually real numbers, but we will sometimes allow them to be complex numbers. All the rules and operations below apply just as well to  $n$ -tuples of complex numbers. (In the context of vectors, a single real or complex number, i.e., a constant, is called a **scalar**.) As we are dealing with  $2 \times 2$  linear systems, we are primarily interested in scalars and 2-vectors: ordered pairs of numbers.

The pair can be written horizontally as a **row vector** or vertically as a **column vector**. In these notes, it will almost always be a column. To save space, we will sometimes write the column vector as shown below; the small  $T$  stands for **transpose**, and means: change the row to a column.

$$\mathbf{a} = (a, b) \quad \text{row vector} \qquad \mathbf{a} = (a, b)^T \quad \text{column vector}$$

These notes use boldface for vectors; in handwriting, place an arrow  $\vec{a}$  over the letter.

**Vector operations.** Here are two standard operations on vectors:

- addition:  $(a, b) + (c, d) = (a + c, b + d)$ .
- multiplication by a scalar:  $c(a, b) = (ca, cb)$
- scalar product:  $(a, b)(c, d) = ac + bd$

### 2. Matrices

An  $m \times n$  **matrix**  $A$  is a rectangular array of numbers (real or complex) having  $m$  rows and  $n$  columns. The element in the  $i$ -th row and  $j$ -th column is called the  **$ij$ -th entry** and written  $a_{ij}$ . The matrix itself is sometimes written  $(a_{ij})$ , i.e., by giving its generic entry, inside the matrix parentheses. We will be interested in matrices where  $m$  and  $n$  are at most 2.

Note that a  $1 \times 2$  matrix is a row vector; an  $2 \times 1$  matrix is a column vector.

**Matrix operations.**

- addition: if  $A$  and  $B$  are both  $m \times n$  matrices, they are added by adding the corresponding entries; i.e., if  $A = (a_{ij})$  and  $B = (b_{ij})$ , then  $A + B = (a_{ij} + b_{ij})$ .

- multiplication by a scalar: to get  $cA$ , multiply every entry of  $A$  by the scalar  $c$ ; i.e., if  $A = (a_{ij})$ , then  $cA = (ca_{ij})$ .
- matrix multiplication: if  $A$  is an  $m \times n$  matrix and  $B$  is an  $n \times k$  matrix, their product  $AB$  is an  $m \times k$  matrix, defined by using the scalar product operation:

$$ij\text{-th entry of } AB = (i\text{-th row of } A)(j\text{-th column of } B)^T$$

where the scalar product of two 1-vectors is just their normal product.

The definition makes sense since both vectors on the right are vectors of the same length  $n$ . In what follows, the most important cases of matrix multiplication will be:

- $A$  and  $B$  are square  $2 \times 2$  matrices. In this case, multiplication is always possible, and the product  $AB$  is again an  $2 \times 2$  matrix.
- $A$  is an  $2 \times 2$  matrix and  $B = \mathbf{b}$ , a column 2-vector. In this case, the matrix product  $A\mathbf{b}$  is again a column 2-vector.

#### Laws satisfied by the matrix operations.

For any matrices for which the products and sums below are defined, we have

$$\begin{array}{lll} (AB)C & = & A(BC) & \text{(associative law)} \\ A(B+C) & = & AB+AC, \quad (A+B)C = AC+AC & \text{(distributive laws)} \\ AB & \neq & BA & \text{(commutative law fails in general)} \end{array}$$

The **identity matrix**  $I$  is the  $2 \times 2$  matrix with 1's on the main diagonal (upper left and bottom right), and 0's elsewhere. If  $A$  is an arbitrary  $2 \times 2$  matrix, it is easy to check from the definition of matrix multiplication that

$$AI = A \quad \text{and} \quad IA = A.$$

The exercises later in this session should help you get familiar with all these concepts.

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