# Lecture 2: Floating-Point Arithmetic, The IEEE Standard 

MIT 18.335J / 6.337J<br>Introduction to Numerical Methods

Per-Olof Persson

## Floating Point Formats

- Scientific notation:

- Floating point representation

$$
\pm\left(d_{0}+d_{1} \beta^{-1}+\ldots+d_{p-1} \beta^{-(p-1)}\right) \beta^{e}, \quad 0 \leq d_{i}<\beta
$$

with base $\beta$ and precision $p$

- Exponent range $\left[e_{\min }, e_{\max }\right]$
- Normalized if $d_{0} \neq 0$ (use $e=e_{\text {min }}-1$ to represent 0 )


## Floating Point Numbers

- The gaps between adjacent numbers scale with the size of the numbers
- Relative resolution given by machine epsilon, $\epsilon_{\text {machine }}=.5 \beta^{1-p}$
- For all $x$, there exists a floating point $x^{\prime}$ such that $\left|x-x^{\prime}\right| \leq \epsilon_{\text {machine }}|x|$
- Example: $\beta=2, p=3, e_{\min }=-1, e_{\max }=2$



## Special Quantities

- $\pm \infty$ is returned when an operation overflows
- $x / \pm \infty=0$ for any number $x, x / 0= \pm \infty$ for any nonzero number $x$
- Operations with infinity are defined as limits, e.g.

$$
4-\infty=\lim _{x \rightarrow \infty} 4-x=-\infty
$$

- NaN (Not a Number) is returned when the an operation has no well-defined finite or infinite result
- Examples: $\infty-\infty, \infty / \infty, 0 / 0, \sqrt{-1}, \mathrm{NaN} \odot x$


## Denormalized Numbers

- With normalized significand there is a "gap" between 0 and $\beta^{e_{\text {min }}}$
- This can result in $x-y=0$ even though $x=y$, and code fragments like if $x=y$ then $z=1 /(x-y)$ might break
- Solution: Allow non-normalized significand when the exponent is $e_{\text {min }}$
- This gradual underflow garantees that

$$
x=y \Longleftrightarrow x-y=0
$$



## IEEE Single Precision

- 1 sign bit, 8 exponent bits, 23 significand bits:

| 0 | 00000000 | 0000000000000000000000000000000 |
| :---: | :---: | :---: |
| $S$ | $E$ | $M$ |

- Represented number:

$$
(-1)^{S} \times 1 . M \times 2^{E-127}
$$

- Special cases:

|  | $E=0$ | $0<E<255$ | $E=255$ |
| :---: | :---: | :---: | :---: |
| $M=0$ | $\pm 0$ | Powers of 2 | $\pm \infty$ |
| $M=0$ | Denormalized | Ordinary numbers | NaN |

## IEEE Single Precision, Examples

| $S$ | E | M | Quantity |
| :--- | :---: | :---: | :--- |
| 0 | 11111111 | 00000100000000000000000 | NaN |
| 1 | 11111111 | 00100010001001010101010 | NaN |
| 0 | 11111111 | 00000000000000000000000 | $\infty$ |
| 0 | 10000001 | 10100000000000000000000 | $+1 \cdot 2^{129-127} \cdot 1.101=6.5$ |
| 0 | 10000000 | 00000000000000000000000 | $+1 \cdot 2^{128-127} \cdot 1.0=2$ |
| 0 | 00000001 | 00000000000000000000000 | $+1 \cdot 2^{1-127} \cdot 1.0=2^{-126}$ |
| 0 | 00000000 | 10000000000000000000000 | $+1 \cdot 2^{-126} \cdot 0.1=2^{-127}$ |
| 0 | 00000000 | 00000000000000000000001 | $+1 \cdot 2^{-126} \cdot 2^{-23}=2^{-149}$ |
| 0 | 00000000 | 00000000000000000000000 | 0 |
| 1 | 00000000 | 00000000000000000000000 | -0 |
| 1 | 10000001 | 10100000000000000000000 | $-1 \cdot 2^{129-127} \cdot 1.101=-6.5$ |
| 1 | 11111111 | 00000000000000000000000 | $-\infty$ |

## IEEE Floating Point Data Types

|  | Single precision | Double precision |
| :--- | :--- | :--- |
| Significand size $(p)$ | 24 bits | 53 bits |
| Exponent size | 8 bits | 11 |
| Total size | 32 bits | 64 bits |
| $e_{\max }$ | +127 | +1023 |
| $e_{\min }$ | -126 | -1022 |
| Smallest normalized | $2^{-126} \approx 10^{-38}$ | $2^{-1022} \approx 10^{-308}$ |
| Largest normalized | $2^{127} \approx 10^{38}$ | $2^{1023} \approx 10^{308}$ |
| $\epsilon_{\text {machine }}$ | $2^{-24} \approx 6 \cdots 10^{-8}$ | $2^{-53} \approx 10^{-16}$ |

## Floating Point Arithmetic

- Define $\mathrm{fl}(x)$ as the closest floating point approximation to $x$
- By the definition of $\epsilon_{\text {machine }}$, we have for the relative error:

$$
\begin{aligned}
& \text { For all } x \in \mathbb{R} \text {, there exists } \epsilon \text { with }|\epsilon| \leq \epsilon_{\text {machine }} \\
& \\
& \text { such that } \mathrm{f}(x)=x(1+\epsilon)
\end{aligned}
$$

- The result of an operation $\circledast$ using floating point numbers is $\mathrm{f}(a \circledast b)$
- If $\mathrm{fl}(a \circledast b)$ is the nearest floating point number to $a \circledast b$, the arithmetic rounds correctly (IEEE does), which leads to the following property:

For all floating point $x, y$, there exists $\epsilon$ with $|\epsilon| \leq \epsilon_{\text {machine }}$ such that

$$
x \circledast y=(x * y)(1+\epsilon)
$$

- Round to nearest even in the case of ties

MIT OpenCourseWare
https://ocw.mit.edu

### 18.335J Introduction to Numerical Methods

Spring 2019

For information about citing these materials or our Terms of Use, visit: https://ocw.mit.edu/terms.

