

Quiz 1 - 2008 - This is not meant to be a complete solution, rather a guide to the solution and a way for you to validate your answer.

$$\text{From L1 to L3} \quad \begin{pmatrix} 1 & 0 \\ -1/5 & 1 \end{pmatrix} \times \begin{pmatrix} 1 & 8 \\ 0 & 1 \end{pmatrix} \times \begin{pmatrix} 1 & 0 \\ -1/x & 1 \end{pmatrix} \times \begin{pmatrix} 1 & 20-x \\ 0 & 1 \end{pmatrix} \times \begin{pmatrix} 1 & 0 \\ -1/20 & 1 \end{pmatrix}$$

$$= \begin{pmatrix} 0.05x & 20 + 160/x - x \\ -0.01x & -4 - \frac{12}{x} + 0.2x \end{pmatrix} = [0]$$

The rays hit L1 and form an image at FS, adding a translation of 5 cm to the L3:

$$\begin{pmatrix} 1 & 5 \\ 0 & 1 \end{pmatrix} [0] = \begin{pmatrix} A & B \\ C & D \end{pmatrix} = \begin{pmatrix} 0 & 100/x \\ -0.01x & -4 - 12/x + 0.2x \end{pmatrix}$$

$$\begin{Bmatrix} x_{\text{out}} \\ \theta_{\text{out}} \end{Bmatrix} = \begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{Bmatrix} x_{\text{in}} \\ \theta_{\text{in}} \end{Bmatrix} \quad \begin{Bmatrix} x_{\text{in}} \\ \alpha \end{Bmatrix} \text{ — our case}$$

image is erect!

$$\text{Given } x_{\text{out}} = \pm 50\alpha \quad \text{—} \quad (100/x)\alpha = \pm 50\alpha \quad \text{—} \quad \boxed{x = 2 \text{ cm}}$$

\* Next best step is characterizing the imaging system,

$$[0] = \begin{pmatrix} 0.1 & 98 \\ -0.02 & -9.6 \end{pmatrix} \quad \begin{array}{l} f = 50 \text{ cm} \\ r = 530 \text{ cm}, \quad s = -45 \text{ cm} \\ P = 480 \text{ cm}, \quad q = 5 \text{ cm} \end{array}$$

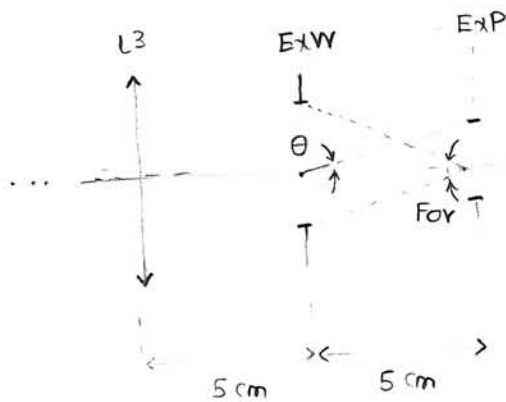
\* These parameters allow us to find the location of EnW and ExP. The locations for EnP and ExW are already known!

$$\text{EnW} \quad \frac{1}{s_o} + \frac{1}{s_i} = \frac{1}{50} \quad \text{---} \quad s_o = \infty \quad \text{---} \quad \text{EnP is at } \infty \text{ (left of the L1)}$$

$$\text{ExP} \quad \frac{1}{550} + \frac{1}{s_i} = \frac{1}{50} \quad \text{---} \quad s_i = 55 \text{ cm}$$

$$m = \frac{-55}{550} = \frac{y_i}{2} \quad \text{---} \quad y_i = 0.2 \text{ cm}$$

size and location of ExP and ExW allows us to find NA and FOV,



$$\text{FOV} = 2 \text{tg}^{-1} \left( \frac{1}{5} \right) \approx 22^\circ$$

$$\theta = \text{tg}^{-1} \left( \frac{0.2}{5} \right) \approx 2.29^\circ$$

\* using problem's hint, see what happens when a parallel bundle of rays hit the system from the infinity:

$$\begin{pmatrix} 0.1 & 98 \\ -0.02 & -9.6 \end{pmatrix} \begin{Bmatrix} 2 \\ 0 \end{Bmatrix} = \begin{Bmatrix} 0.2 \\ -0.04 \end{Bmatrix}$$

angle by which marginal ray leaves the L3 is then,

happens to be the same as the angle  $\theta$ ?! ☺

$$(0.04) \times \left( \frac{180}{\pi} \right) \approx 2.29 \quad \text{---} \quad \boxed{\beta = 2.29^\circ}$$

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