# Chapter 24. Meeting 24

#### 24.1. Announcements

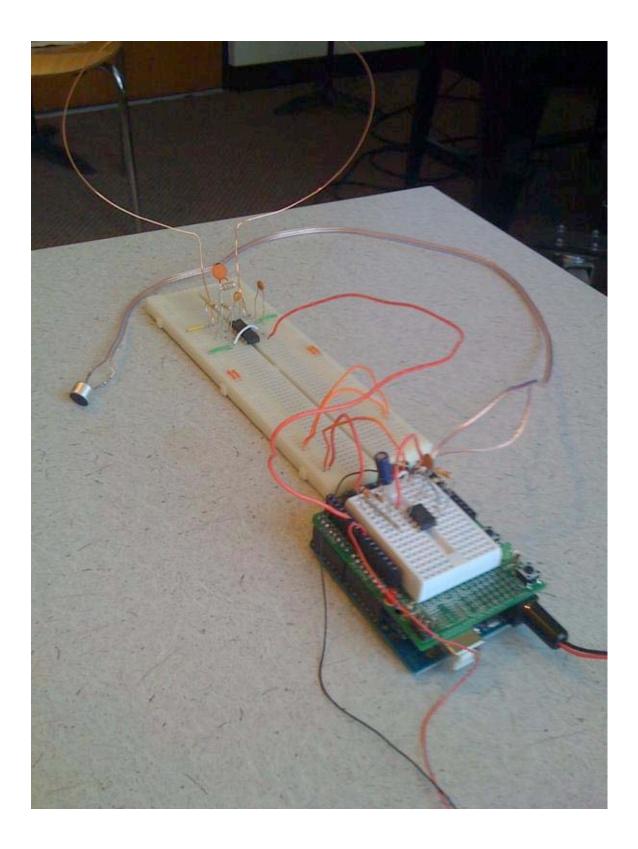
## 24.2. Sonic System Projects: The Turbo Sonic Whopper

• Created by Jillian Reddy, this instrument combines features of a turntable with a tape head and a magnetic disc



# 24.3. Sonic System Projects: The Airemino

• Created by an anonymous MIT student, this instument provides Theremin-style pitch control with breath-control event trigger



# 24.4. Sonic System Projects: The XY Drum

• Created by an anonymous MIT student, a piezo-based drum trigger using a custom on-board microcontroller for signal analysis and synthesis



## 24.5. Sonic System Projects: The ChordMaster

• Created by Andrew Sugaya, this iPhone app permits storing up to six chords for playback by strumming gestures



## Chapter 25. Meeting 25

#### 25.1. Announcements

#### 25.2. Evaluations

• Please complete an on-line evaluation for this subject

#### 25.3. Quiz Review

• ?

### 25.4. Music Technology: Divisions

- Four Divisions
  - Sound recording and its influences
  - · Instruments and interfaces
  - · Languages and representations
  - Algorithmic and generative music systems (Spring 2010)
- Alternative organizations?
- What is left out?

## 25.5. Music Technology: Trends

- · Musical and technological influence of persons from diverse backgrounds
- Faster, cheaper, easier
- · Coercion and abstraction, bending and hacking

- Modularity and reuse
- · New types of collaboration, interaction, and authorship
- Others?

## 25.6. The Future: Tools, Control, and Creativity

- Will new tools offer greater musical diversity or greater homogenization?
- Which is more important: hardware capabilities or software designs and interfaces? Will faster machines give us better musical tools? An engineering problem or an aesthetic and cultural problem?
- Dynamic systems over fixed works? Consumers as co-producers?

## 25.7. Sonic System Projects: Convolver

• Created by an anonymous MIT student, this Java-based implementation of a convolution reverb permits reiterative processing in the sprit of Alvin Lucier.

## 25.8. Sonic System Projects: SlowCoder

• Created by Gerg Perkins, this PD-based implementation of a 60-band vocoder uses amplitude envelope feedback to provide creative manipulation of time-domain re-synthesis.

## 25.9. Sonic System Projects: Melow

• Created by Joseph Diaz, this PD-based implementation of a Melotrone re-creation employs noise and random-probabilities to emulate the unpredictable performance of the Melotron.

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