



Evolutionary Mutants

OUR DESIGN PROCESS:

- Team considered three classes of initial systems: faces, trees and grids. Team opted for grids.
- Digital photos were taken from team members + one & chopped, each in nine equal pieces
- Procedure (Description of procedure) was performed on the total of 81 pieces whereby at a single command, nine different configurations of them were produced
- Team ranked their favorable configurations, most favorable first
- Information was weighted and most favorable configuration chosen
- Time constraints prevented iteration of procedure whereby 81 pieces would be reduced to 54 then 36, then 18, then the final 9

(see web page)