

Class Notes

- What is the 'there'?

Core questions:

- Identity Management
- Input re: users
- Input re: topics
- Scenarios & Implications:
Town Mtg, Union, Shareholders, WTC Designers, Singapore

A) Identity Management

4 questions:

- 1) What sorts of states of identity will be supported in this system?
 - yourself, employee of MIT, democrat (roles), known pseudonym, anonymity
- 2) Are there any stages of identity that should be prohibited?
 - fraudulent theft of identity for own purposes
- 3) Transparency/opacity of the stage of identity?
 - how easy is it to know what mode you are in?
 - different hats vs. philosophers arguing with themselves.
 - is there a system of rules to identify yourself – procedural implications
 - maybe you cannot have multiple identities if you are going against an idea
- 4) How do people input things into the system?
 - use cases
 - what are people doing w.r.t. topics?
 - is there potential for 'informal' discussion?
 - how to change the proposal? Amendments.
 - Jim now – whoever proposes it can amend it.
 - different from parliamentary procedure.
 - new topic, new proposal, how to change it, support/oppose proposals
 - how does system allow for support/opposition?
 - filters: ratings, tools? Almost no work on it so far.
Eg Proposal stage: Go/not go to final stage (weighted formula?)
Final proposal stage: go to vote now (what proportion is needed?)
 - if opposing topic – link to those ideas (dogs proposal throughout)
 - Input re: users
 - how can rate people? Collaborative ratings – karma pts etc.
Rude, disruptive, etc.
 - what do you do with that information?
 - filter to hear what certain people say (like minds?).
 - overlays – show me all the people that ...
 - log in instead of someone, you log in as a set of attributes
ie. can't be seen, can't read, can't vote = lurker.

Cross-Talk:

- data mining – show me everyone anti-Bush people, etc..
- role playing strategy – like a game?
- everyone has a ‘character sheet’
- create community for yourselves vs. having a community created for you
- profiles – within corporation – lots of information
- instant messaging profile
- Lambda game – on web - self-regulating system for decision making processes
 - how to shift from space to space?
 - wizards: five dictators – five criteria, voters by all members
 - crypto-anarchy and cryptodemography.
 - is there a structure to the thing? That you have to go through first...

Projects:

- work areas – small groups to get together
- can someone speak/vote on behalf of a group – proxy?
- lots of individual users in direct democracy – hasn’t dealt with factions/groups
- balance/prevent safeguards from oppressive results from Proxy group
- next week: Bill Mitchell and Michael Fromkin
- strategy: slow down process and divide power (check/balance).