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6.006 Introduction to Algorithms Spring 2008

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#### 6.006 Recitation

Build 2008.22

# 6.006 Proudly Presents

Graph Traversal
BFS
DFS



### Breadth-First Search a.k.a. BFS (not BFG)

- Fix your source
- Visit all the neighbors
- Then visit all the neighbors' neighbors
- Then all the neighbors' neighbors' neighbors'



# BFS in Python: Design

- Use the graph module shown before, and Python's deque
- Encapsulate traversal data in a class, return at the end of the traversal
- Implement traversal as stand-alone function

1 <pre>from graph import *</pre>	
2 from collections import	deque
3	
4 class BFSResults:	
<pre>5 definit(self):</pre>	
6 self.level = di	ct()
7 self.parent = $d$	ict()

# BFS in Python: Code

```
1 def bfs(g, s):
 2
       r = BFSResults()
 3
       actives = deque()
       actives.append(s)
 4
 5
       r.parent[s] = None
 6
       r.level[s] = 0
 7
 8
       while len(actives):
 9
           v = actives.popleft()
10
           for n in g.neighbors(v):
11
                if n not in r.parent:
                    r.parent[n] = v
12
                    r.level[n] = r.level[v] + 1
13
14
                    actives.append(n)
15
       return r
```

#### Depth-First Search a.k.a. Backtracking

- Fix your source
- Move to its first neighbor
- Then to that guy's first neighbor
- ...
- When stuck, backtrack and visit next neighbor



# DFS in Python: Design

- Use the graph module shown before
- Encapsulate traversal data in a class, return at the end of the traversal
- Implement traversal as stand-alone function

1	<pre>from graph import *</pre>
2	
3	<pre>class DFSResults:</pre>
4	<pre>definit(self):</pre>
5	<pre>self.parent = dict()</pre>
6	<pre>self.time = dict()</pre>
7	<pre>self.vertices = list()</pre>
8	self.t = 0

# DFS in Python: Code

```
1 def dfs(g):
 2
       results = DFSResults()
 3
       for vertex in g.itervertices():
 4
           if vertex not in results.parent:
 5
               dfs_visit(g, vertex, results)
 6
       return results
 7
 8
   def dfs_visit(g, v, results, parent = None):
       results.vertices.append(v)
 9
       results.parent[v] = parent
10
11
12
       for n in g.neighbors(v):
13
           if n not in results.parent:
               dfs_visit(g, n, results, v)
14
15
16
       results.t += 1
       results.time[v] = results.t
17
```

#### DFS and CLRS Colors

Color	Meaning
White (not visited)	vertex not in <b>parents</b>
Gray (visiting)	vertex in <b>parents</b> and vertex not in <b>time</b>
Black (visited)	vertex in <b>time</b>

### Application: Porting BFS and DFS to a New Platform

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- If you are under 13 and your mommy doesn't allow you on the Internet: please close your eyes
- Under 18: please don't use this knowledge to do something inappropriate for your age

#### Stalking Hotties on Facebook

Our Platform: Firefox 3.0b4
any browser with tabs would do
Profiles + Friendship = Graph
Our mission:

 apply DFS and BFS to the fine art of stalking hot boys/babes on Facebook

#### Hueihan's Heuristic

• "Hot boys have hot friends"

- Heuristics are useful in huge graphs, with multiple solutions
  - Goal: avoid visiting most of the graph
- So we'll only follow paths of hot\* people

#### Facebook as Graph

- Traversal: go to 'Friends' to display all your friends (like g.neighbors)
- BFS: the tabs are a queue open all friends profiles in new tabs, then close current tab and go to the next one
- DFS: the history is a stack open the first hot friend profile in the same window; when hitting a dead end, use back button

#### **Topological Sorting** even your Course 15 friends know it

# **Topological Sorting**

- Do a DFS on the graph, record exiting times for the nodes
- Sort the nodes in the inverse order of the exit times (just draw it!)
  - A node is never exited before a node it points to is exited

1 def	<pre>topological_sort(graph):</pre>	
2	dfs_result = dfs(graph)	
3	top = [None for i in	
dfs_result.vertices]		
4	<pre>count = len(dfs_result.vertices)</pre>	
5	<pre>for vertex in dfs_result.time:</pre>	
6	top[count -	
dfs_result.time[vertex]] = vertex		
7	return top	

#### **Topological Sorting**





# Two-Way BFS

Discussion on Implementation