## **Problem Wk.3.1.3: Arithmetic if**

Define a procedure arithmeticIf(v, a, b, c) that returns a if v is greater than 0, b if v is equal to 0, and c if it is less than 0. Your function should have type (num, \*, \*, \*) -> \*, where, by \* we mean that it could be any type.

MIT OpenCourseWare http://ocw.mit.edu

6.01SC Introduction to Electrical Engineering and Computer Science Spring 2011

For information about citing these materials or our Terms of Use, visit: http://ocw.mit.edu/terms.