## Undirected Graphs: Isomorphism



## Definition

An Undirected Graph is a set of vertices $V$ and a set of edges $E$ where each edge is an unordered pair of distinct vertices $a$ and $b$.

$$
a-b(\text { edge } a b)=\{a, b\}
$$



Degree of a vertex $v$ is the number of edges it connects to.

$$
\operatorname{deg}(a)=2 \quad \operatorname{deg}()=4
$$



## Isomorphic Graphs



## Graph Isomorphism

Graphs $G_{1}$ and $G_{2}$ are isomorphic if there exists a bijection $f: V_{1} \rightarrow V_{2}$ such that for all u,v in $V_{1}$
$\boldsymbol{u}-\boldsymbol{v}$ is in $\boldsymbol{E}_{1} \quad$ iff $\quad \boldsymbol{f}(\boldsymbol{u})-f(v)$ is in $\boldsymbol{E}_{2}$
There is a one-to-one correspondence between the nodes of $G_{1}$ and $G_{2}$ that preserves all edge connections.


## Finding the Mapping

- Not easy, can try all possible mappings
- Roughly n! possibilities
- Can test for Invariants
- Same number of nodes, edges
- Same degree distributions
- Preserves cycles, longest path, etc



