# MASSACHUSETTS INSTITUTE OF TECHNOLOGY Department of Electrical Engineering and Computer Sciences 

Introductory Digital Systems Lab (6.111)

Quiz \#1 - Spring 2003
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Student Name: $\qquad$

Problem 1 (40 Points): $\qquad$
Problem 2 (42 Points): $\qquad$
Problem 3 (18 Points): $\qquad$
Total (100 Points):

## Problem 1: Counters

Consider the following state transition table for a counter. Q2, Q1 and Q0 represent the current state of the counter and $\mathrm{N} 2, \mathrm{~N} 1$ and N 0 represent the next counter state.

| Q2 | Q1 | Q0 | N2 | N1 | N0 |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 0 | 0 | 0 | 0 | 0 | 1 |
| 0 | 0 | 1 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 |
| 0 | 1 | 1 | 0 | 1 | 0 |
| 1 | 0 | 0 | 0 | 0 | 0 |
| 1 | 0 | 1 | 1 | 0 | 0 |
| 1 | 1 | 0 | 1 | 1 | 1 |
| 1 | 1 | 1 | 1 | 0 | 1 |

(a) Use K-maps to derive the MSP expressions for $\mathrm{N} 2, \mathrm{~N} 1$ and N 0 as a function of $\mathrm{Q} 2, \mathrm{Q} 1$ and Q 0 . ( 12 points)

N2


N1


N0

(b) Draw the state transition diagram for the counter in part (a) starting with state 0 (states should be labeled Q2 Q1 Q0). (4 points)

(c) Implement the counter specified in part (a) using three T-Flip Flops (recall that a T-FF has a Toggle input and a Q output). Represent the functions $\mathrm{T} 2, \mathrm{~T} 1$ and T 0 as a function of $\mathrm{Q} 2, \mathrm{Q} 1$ and Q 0 in a standard sum-of-products expression (but do not minimize). ( 12 points)
(d) Consider the following 12-bit counter implementation using three 74163 counters. Describe the key problem with this implementation and propose a fix. ( 6 points)

(e) Briefly explain three major differences between a 74163 and a 74393 counter. ( 6 points)
1.
2.
3.

## Problem 2: VHDL of Sequential Circuits

(a) Complete the timing diagram for the following piece of code. Assume Q starts at 1 and that Q is a signal. Assume that all delays are negligible.(8 points)
process (reset, enable, clock, D)
if (reset $=$ ' 0 ') then
Q <='0';
elsif (enable = ' 1 ' and clock $=$ ' 1 ') then
Q <=D;
else
Q <= ;
end if;
end process;


D


Q
(b) Complete the timing diagram for the following piece of code. Assume Q starts at 1 and that Q is a signal. Assume that all delays are negligible. (8 points)
process (reset, clock)
if (clock'event and clk = ' 0 ') then
if (reset $=$ ' 1 ') then
Q <=0;
elsif (enable $=$ ' 1 ')
Q<=D;
end if;
end if;
end process;


Q
(c) Show the circuit diagram for the following piece of code. Assume that QA and QB are signals. (6 points)
process (clock)
if (clock'event and clock $={ }^{\prime} 1$ ')
QA <=D;
QB <=QA;
end if;
end process;
(d) Complete the timing diagram for the following piece of code. Assume QA and QB are signals. Assume QB is initially 0 . Assume that all delays are negligible. ( 8 points)
process (clock, D)
if (clock $=$ ' 0 ')
QA $<=\mathbf{D}$;
else
QA <=QA;
end if;
if $\left(\right.$ clock $={ }^{\prime} 1$ ')
QB<=QA;
else
$\mathrm{QB}<=\mathrm{QB}$;
end if;
end process;


D
 $\square$

QB
(e) Complete the behavioral description in VHDL for a 74163 counter. The basic template is shown below -- fill in the necessary code to complete the description. Points won't be taken off for minor syntax errors (e.g., missing semicolon, misspelling, etc.) (12 points)

```
library ieee;
use ieee.std_logic_1164.all;
use ieee.std_logic_unsigned.all;
entity c74163 is
    port (LDN, CLRN, P, T, CLK: in std_logic;
        D : in std_logic_vector (3 downto 0);
        count : out std_logic_vector (3 downto 0);
        RCO : out std_logic);
    end c74163;
    architecture behavior of c74163 is
    signal count_internal : std_logic_vector (3 downto 0);
    begin
    RCO <=
    count <= count_internal;
    process (CLK)
    if (CLK'event and CLK = '1')
        if (CLRN =
        elsif (LDN =
        elsif (
        end if;
end if;
end process;
    end architecture behavior;
```


## Problem 3: Timing and Memory

(a) Consider the following sequential circuit. Assume that the setup time for the edge-triggered register is 4 ns , hold time is 3 ns , the contamination delay is 1 ns and propagation delay is 4 ns . Identify the key problem with this circuit and propose a solution to fix it without modifying the clock. Assume that In is properly setup and held around the clock edge. (8 points)

(b) Consider the memory chip below (identical to the ' 6264 , except for simplicity, the second enable pin is ignored and assumed to be always asserted). The chip is enabled when $\overline{\mathrm{E}}$ is low. Assume that both the minimum delay and propagation $\left(t_{c-q}\right)$ delay for the registers is 1 ns . Assume that the time from the transition of the tri-state control input to output being driven to 0 or 1 or $Z$ is 2 ns. If either output_enable_b $(\overline{\mathrm{G}})$ or $\overline{\mathrm{E}}$ is pulled high, the memory chip tri-states the data bus after 4 ns . What is the minimum delay before the tristate control that must be added to avoid bus contention? Hint: consider the simple timing shown below where interface transitions from a read access to a write access. ( 10 points)


