revised Wednesday $24^{\rm th}$ January, 2024

Lecture 12: Matching

1 Matching

Definition 1. A matching in a graph G is a subgraph M of G in which every vertex has degree 1.

I.e. a matching is a disjoint set of edges with their endpoints. We often equate a matching M with its edge set.

Example: M is a matching of size 2 in G.



Applications

- Online dating services
- Assign tasks to servers
- Assign crews to flights, planes to gates

Maximum Matching Problem

- Edges represent compatibility
- Goal is to find the maximum number of compatible pairs
- In above example, we have a matching of size 2.

• Can we do better?

Definition 2. A maximal matching in G is a matching M in G such that for every other matching M' in G, $M \not\subset M'$.

Definition 3. A maximum matching in G is a matching M in G such that for every other matching M' in G, $|M'| \leq |M|$.

Example: M above is maximal, but not maximum. M' is a larger one:



Claim 1. M' is a maximum matching.

Proof. G has eight vertices, so a larger matching includes every vertex. However, — and

are both degree-1 and adjacent to \blacktriangle . \bigstar can only be paired with one of them, so the other must be unpaired. Hence no matching is larger than M'.

Definition 4. A matching M in G = (V, E) is perfect if it has $\frac{|V|}{2}$ edges.

(Non)-example: G above has no perfect matching.

1.1 Matchings in Bipartite Graphs

- Airline: match planes with gates (but not planes with each other or gates with each other)
- Online dating: match heterosexual men with heterosexual women, but not heterosexual men with each other or heterosexual women with each other
- Bipartite graphs don't need the two sides to have the same size
- Perfect matching in a bipartite graph means two sides do have same size

Example: M is a perfect matching in G:



- Sometimes, some matches are more desirable than others
- Represented with a *weight*
- Lower weight means more desirable

Minimum Weight Matching Problem

Definition 5. A weighted graph is a graph G = (V, E) along with a function $w : E \to \mathbb{R}$.

Definition 6. Given a weighted graph (G, w), the weight w(M) of a matching M is given by $w(M) := \sum_{e \in M} w(e)$.

Note: non-edges are often considered to have ∞ weight.

Minimum Weight Matching Problem Given a weighted graph G, find a perfect matching in G with minimum weight (if one exists).



Example: M and M' are perfect matchings in G. M is a min weight perfect matching.

Both Maximum Matching Problem and Min-Weight Matching Problem have fast algorithms! (Beyond scope of this class)

2 Stable Matching Problem

- Similar to Min-Weight Matching Problem
- Bipartite graph with N Applicants and N Evaluators
- Each Applicant has a ranked preference list of Evaluators
- Each Evaluator has a ranked preference list of Applicants
- Lists are complete and have no draws, i.e. each Applicant ranks every Evaluator and vice versa
- Preferences NEED NOT BE SYMMETRIC!
- Historically: Stable Marriage Problem, Stable Mating Problem



• Problem: and image: can just ignore their partners and train together!

Definition 7. A rogue couple in a matching M is a pair (x, y) that are not matched in M but prefer each other over their matches.

Definition 8. A matching M is stable iff there are no rogue couples.

Goal: Find a perfect stable matching

Does such a matching exist?



- No rogue couples, so matching is stable
- Stable matching exists in this example, but always?

2.1 Non-Bipartite

If the graph is allowed to be non-bipartite (anyone can be matched with anyone else), then stable matchings may not exist!





Theorem 2. There is no stable matching.



5

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- Perhaps unsurprising
- Not much reason a priori why stable matchings should exist
- However, in bipartite case, there is always a stable matching!

3 Gale-Shapley Algorithm

- Developed by David Gale and Lloyd Shapley in 1962
- Extended and applied by Alvin Roth in 1980s
- Nobel Prize in Economics in 2012
- Applications
 - Online dating
 - Residents and hospitals
 - Students and NYC schools
 - Akamai: user requests and servers
- Other names:
 - Stable Matching Algorithm
 - Mating Algorithm
 - Deferred Acceptance Algorithm
 - Propose and Reject Algorithm

3.1 Algorithm Description

Algorithm is executed in a series of discrete days. Each Applicant keeps track of their preference list, with modifications. Every day:

- Each Applicant *a* applies to the evaluator *e* who is *a*'s favorite among those who remain on *a*'s preference list. (If no such Evaluator exists, *a* stays home and is sad.)
- Each Evaluator e with more than one Applicant rejects all applicants except for e's favorite among e's current Applicants.
- If a was rejected by e, then e is crossed off of a's preference list.
- If every Evaluator has at most one applicant (i.e. if no preference lists were modified), match every Evaluator with their current Applicant (if any).

Example preference lists:

Ace Trainer	Å	*	19	F		
Bug Catcher	X	10 m	J.	<u>E</u>		
Camper	×			12	<u>E</u>	F
Dragon Tamer	1		F	*		P.9
Expert		E.				19
	<u> </u>		2	R	2	*
Flygon	C+	2	A		Γ	F
Goomy		Å	X	E	K	٢
Haunter		1	×	1	Å	
		2	-	\$	5	2
Ivysaur		$\overline{\Lambda}$	2		A	
Joltik	22	Å	X	1		F

Gale-Shapley:



- Everyone is paired after four days
- Stable?
 - Is F in a rogue couple?

- F got second choice, might be rogue with first choice.
- F's first choice C got his first choice, so he's happy.
- Is G in rogue couple?
- G got third choice E, might be rogue with first or second choice.
- G's first choice A got J, whom she likes better than G.
- G's second choice B got F, whom he likes better than G.
- Is H in rogue couple?
- No, got first choice
- Is I in rogue couple?
- I got second choice C, might be rogue with first choice A.
- A doesn't like I.
- Is J in rogue couple?
- No, got first choice

In fact, Gale-Shapley *always* produces a stable matching!

To prove that G-S works, we want to prove several things:

Theorem 3. G-S terminates.

In fact:

Theorem 4. G-S terminates quickly.

Theorem 5. G-S matches everyone.

Theorem 6. *G-S produces no rogue couples.*

We will prove these by modeling the algorithm as a state machine.

- State: set of rejections that have occurred
- Start state: No rejections
- Transitions: Passage of a single day

Start with termination:

Theorem 7. G-S terminates by day $N^2 + 1$.

Actually, G-S always terminates by day $(N-1)^2 + 1$ and usually terminates much faster, but this is good enough for now.

Proof. Let f(s) be the total number of Evaluators remaining on the Applicants' preference lists. This is a natural-number valued derived variable, and it is strictly decreasing by construction. It starts with value N^2 , so there can be at most N^2 transitions.

Lemma 8. For every Evaluator e, e's favorite Applicant never gets worse over time.

Proof. Suppose a is e's favorite Applicant today. Then either a is matched with e (if the algorithm terminates today) or a is among e's Applicants tomorrow. In the latter case, e's favorite Applicant tomorrow is at least as good as a.

Lemma 9. For every Applicant a, a's Evaluator never gets better over time.

Proof. Suppose e is a's Evaluator today. Then e is a's favorite among the Evaluators who have not been crossed off of a's list. If e rejects a, then tomorrow a goes to a different (and hence less preferred) Evaluator who is still on the list. If e does not reject a, then a returns to e (or is matched with e if the algorithm terminates today).

We can now prove Theorem 5.

Proof of Theorem 5. Assume for sake of contradiction that not everyone is matched. Then there exists at least one Applicant a who is not matched upon termination. Then a must have crossed every Evaluator off of their preference list. Every Evaluator rejected a, so by Lemma 8 must have a match upon termination. There are N Evaluators, so all N Applicants must also be matched. This is a contradiction, so G-S must match everyone

And now for the main result:

Proof of Theorem 6. Assume for sake of contradiction that there is a rogue couple (a, e). Both are matched, but not to each other. We now condition on whether or not e rejected a.

- If so, e prefers their match to a by Lemma 8, so a and e are not rogue.
- If not, since a's Evaluator is always the favorite out of those who haven't rejected a, a prefers their match to e, so a and e are not rogue.

In either case, we have a contradiction, so G-S must produce a stable matching. \Box

3.2 Fairness

- G-S terminates (quickly)
- G-S always matches everyone
- G-S always produces a stable matching
- One more consideration, esp. in practice...

Is it better to be an Applicant or an Evaluator?

- Things never get worse for Evaluators or better for Applicants...
- OtOH, things start well for Applicants...
- Fundamental question in sociology: who has power in courtship?
- Seems difficult to answer?
- Very formally: Applicants hold all of the power

Definition 9. For any party x, a party y is a feasible match for x iff there exists a stable matching in which x is matched with y.

- Everyone has at least one feasible match the one given by Gale-Shapley
- Are feasible matches unique?
- Not necessarily (and in fact not usually)

Definition 10. For any party x, x's optimal match is x's favorite among all of x's feasible matches.

Definition 11. For any party x, x's pessimal match is x's least favorite among all of x's feasible matches.

We finish with a remarkable pair of theorems:

Theorem 10. Gale-Shapley matches every Applicant with their optimal match!

Theorem 11. Gale-Shapley matches every Evaluator with their pessimal match!

See proofs in recitation tomorrow!

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