Assignment 6 - “Making a Community Place”
Clues, Attitude, Program and Design Ideas

For this first assignment you are asked to think about what this building wants to be. What is the program that would satisfy your needs and bring people together in the community? What kind of spaces for work would you need? How can we design buildings in our present society that can address the issue of community? How can we design a building that will be a “coming together” celebration and can help achieve peace.

What is the connection to nature? How can nature be introduced into the city? The basic program for the site should be between 6000 and 8000 square feet in building that has in places, at least three floors. No matter what you program might be the following types and sizes of spaces should be included.

1. Large space (meeting, theater, exhibition, work) for long span of structure. About 1500 to 2000 sq. ft.
2. Some middle size spaces (work, small meetings). About 800 sq. ft.
4. Public space that connects the above spaces.
5. Vertical spaces that connects the building floors.
6. Outside space of nature in the city.

It would be a good time to revisited the site and understand more of the community. You might do this by being there at different times of the day, by talking with people who live there or by understanding the history of the area. From your observations ideas for the program and form should come.

For next Tuesday the following should be done.

1. One 20 x 30 board to include your attitude about the building, program uses and sizes (make areas of colored paper to show sizes) and sketches about how you might
use the site. Include at 1/16” scale as many sketch plans as you can about a beginning approached to the design.

2. Having an attitude, program and sketch ideas about the project the next step is to start the design process. We will start by working in model form and then later work with drawings. However, sketches of your ideas in plan, section and perspective in your sketch book should always be part of the process. The first is very abstract and at 1/16” scale build a quick context model of the area and with found objects make a quick design of your initial ideas about the general form of the building and ideas about the integration of nature. Use what objects you can find and think of the idea of the design but let the objects inform you of the design. Please do not try to impose your initial thoughts about the design.

Due Tuesday at 1 for pin up.