Extra Credit: Relate Course Material to “Real” Situations

Choose a current or historical event. If none come to mind, choose a fictional event from a TV show, movie, or book (extra extra credit if your example comes from a piece of pretentious literature). The puzzles we presented at the beginning of the first lecture should serve as a model.

Provide the Source or a Textured Description of the Event:
If you can, provide the original source; that is, provide links to newspaper articles, YouTube videos, or other references that provide documentation or descriptions of the event. If impossible, describe the relevant features of the event in at most 1-2 paragraphs.

Explain Why This Event Is Puzzling:
In 1-2 paragraphs, show that more intuitive explanations—those that scientists with other viewpoints might give, or that your grandmother might offer—don’t explain the event fully.

Show How a Tool From the Course Lends Insight:
In 2-3 Paragraphs, flesh out why you think a game theory tool presented in class does explain the event. What particular features of the situation can the game theory tool explain that other explanations cannot?