# Inventory Management Special Cases Probabilistic Demand 

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## Special Inventory Cases

Class A items - worth spending more time on

- Class C items - worth spending less time on
- Fashion or Perishable items - worth handling differently
- Indentured items - worth handling differently


## What form of inventory policy?

- No hard and fast rules, but some rules of thumb

|  | When \& how to spend more <br> time to manage $A^{\prime}$ inventory |
| :---: | :---: | :---: |
| Type of <br> Item, Continuous <br> Review <br> A Items Periodic <br> Review <br> B Items $(\mathrm{s}, \mathrm{S})$ <br> $(\mathrm{R}, \mathrm{Q})$ $(\mathrm{S}, \mathrm{S})$ <br> C Items  |  |

When \& how to spend less time to manage or reduce ' $\mathrm{C}^{\prime}$ inventory

## Comparison of Approaches

|  | A ltems | B Items | C Items |
| :---: | :---: | :---: | :---: |
| Type of records | Extensive, Transactional | Moderate | None - use a rule |
| Level of Management Reporting | Frequent (Monthly or more) | Infrequently Aggregated | Only as Aggregate |
| I nteraction with Demand | Manual input <br> Ascertain predictability <br> Manipulate (pricing etc.) | Modified Forecast (promotions etc.) | Simple Forecast at best |
| I nteraction with Supply | Actively Manage | Manage by Exception | None |
| I nitial Deployment | Minimize exposure (high v) | Steady State | Steady State |
| Frequency of Policy Review | Very Frequent (monthly or more) | Moderate - Annually or Event Based | Very Infrequent |
| I mportance of Parameter Precision | Very High - accuracy worthwhile | Moderate - rounding \& approximation is ok | Very Low |
| Shortage Strategy | Actively manage (confront) | Set service levels \& manage by exception | Set \& forget service levels |
| Demand Distribution | Consider alternatives to Normal as situation fits | Normal | N/A |

## Managing Class A Inventory

- When does it make sense to spend more time?
- Tradeoff between complexity and 'other' costs
- Is the savings worth the extra effort?
- Adding precision
- Finding 'optimal’ parameters
- Using more complex policies

$$
T C=\begin{aligned}
& \text { Dictates whether item is Class A or not } \\
& T C=A\left(\frac{D}{Q}\right)+v r\left(\frac{Q}{2}+k \sigma_{L}\right)+B_{1}\left(\frac{D}{Q}\right) P[S O] \\
& v D+A\left(\frac{D}{Q}\right)+v r\left(\frac{Q}{2}+k \sigma_{L}\right)+B_{2} v\left(\frac{D}{Q}\right) \sigma_{L} G_{u}(k)
\end{aligned}
$$

## Managing Class A Inventory

Two Types of Class A items:

- Fast moving but cheap (big D little $v \rightarrow \mathrm{Q}>1$ )
- Slow moving but expensive (big v little $\mathrm{D} \rightarrow \mathrm{Q}=1$ )
- Impacts the probability distribution used
- Fast Movers - Normal Distribution
- Good enough for B items
- OK for A items if $x_{L} \geq 10$ or $x_{L+R} \geq 10$
- Slow Movers - Poisson Distribution (\& others)
- More complicated to handle
- Ok for $A$ items if $X_{L}<10$ or $X_{L+R}<10$


## Fast Moving A Items

## - Finding Better (s,Q) Parameters

- Solve for $k^{*}$ and $Q^{*}$ simultaneously (why?)
- Assume ~Normal \& $\mathrm{B}_{1}$ (Cost per Stockout Occasion)

$$
T R C=A\left(\frac{D}{Q}\right)+v r\left(\frac{Q}{2}+k \sigma_{L}\right)+B_{1}\left(\frac{D}{Q}\right) p_{x \geq}(k)
$$

$$
\begin{gathered}
\frac{\partial T R C}{\partial Q}=0 \quad \frac{\partial T R C}{\partial k}=0 \\
\frac{\partial T R C}{\partial Q}=-A\left(\frac{D}{Q^{2}}\right)+\frac{v r}{2}-B_{1}\left(\frac{D}{Q^{2}}\right) p_{k \geq}(k)=0 \\
\frac{\partial T R C}{\partial k}=0+v r \sigma_{L}-B_{1}\left(\frac{D}{Q}\right) f_{x}(k)=0
\end{gathered}
$$

Note that:
$\frac{\partial p_{k>}(k)}{\partial k}=-f_{x}(k)$
$f_{x}(k)=\frac{e^{\left(\frac{-x^{2}}{2}\right)}}{\sqrt{2 \pi}}$

## Fast Moving A Items

- Finding Better ( $\mathrm{s}, \mathrm{Q}$ ) Parameters
- End up with two equations
- How do we solve for ( $s^{*}, Q^{*}$ )?
- Will the new optimal Q* be > or < than the EOQ?
- Will the optimal $k^{*}$ be > or < than the old $k$ ?
- What is the impact on safety stock? Cycle stock?

$$
\begin{aligned}
& Q^{*}=E O Q \sqrt{1+\frac{B_{1} p_{x>}(k)}{A}} \\
& k^{*}=\sqrt{2 \ln \left(\frac{D B_{1}}{\sqrt{2 \pi} Q v r \sigma_{L}}\right)}
\end{aligned}
$$

## Fast Moving A Items

- Establish an ( $\mathrm{s}, \mathrm{S}$ ) policy
- If IP<s then order up to S items (=S-IP)
- More complicated due to 'undershoots'
- See SPP Section 8.5
- Establish an ( $\mathrm{R}, \mathrm{s}, \mathrm{S}$ ) policy
- Every R time units, if IP <s then order up to S items (=S-IP)
- Even more complicated - but can be programmed
- See SPP Section 8.6


## Slow Moving A Items

- Normal distribution may not make sense - why?
- Poisson distribution
- Probability of $x$ events occurring w/in a time period
- Mean = Variance $=\lambda$

$$
\begin{aligned}
& p_{k}\left(x_{0}\right)=\frac{e^{-\lambda} \lambda^{x_{0}}}{x_{0}!} \quad \text { for } x_{0}=0,1,2, \ldots \\
& p_{k \leq}\left(x_{0}\right)=\sum_{k=0}^{x_{0}} \frac{e^{-\lambda} \lambda^{k}}{k!}
\end{aligned}
$$

```
In Excel:
    pk(x
    p
```



## Example

- Suppose demand $\sim P(\lambda=0.8)$ items per week. We want to set an ( $\mathrm{R}, \mathrm{S}$ ) policy for an IFR=. 90 where $\mathrm{R}=1 \mathrm{wk}$
* We know that
- IFR $=1-(E[U S] / E[D e m a n d ~ i n ~ P e r i o d])=1-(E[U S] / \lambda)$
- $E[U S]=(1-\mathrm{IFR}) \lambda=(1-.90)(.8)=0.08$ units
- How do I find an S so that EUS $\leq 0.08$ ?


| $x$ | $P[x]$ | $F[x]$ | $L[x]$ |
| :---: | :---: | :---: | :---: |
| 0 | $44.9 \%$ | $44.9 \%$ |  |
| 1 | $35.9 \%$ | $80.9 \%$ |  |
| 2 | $14.4 \%$ | $95.3 \%$ |  |
| 3 | $3.8 \%$ | $99.1 \%$ |  |
| 4 | $0.8 \%$ | $99.9 \%$ |  |
| 5 | $0.1 \%$ | $100.0 \%$ |  |
| 6 | $0.0 \%$ | $0.0 \%$ |  |

## Loss Function for Discrete Function

- We find the loss function, $L\left(X_{i}\right)$, for each value of $X$ given the cumulative probability $\mathrm{F}\left(\mathrm{X}_{\mathrm{i}}\right)$.
- Start with first value
- $\mathrm{L}\left(\mathrm{X}_{1}\right)=$ mean $-\mathrm{X}_{1}$
- $L\left(X_{2}\right)=L\left(X_{1}\right)-\left(X_{2}-X_{1}\right)\left(1-F\left(X_{1}\right)\right)$
- $L\left(X_{3}\right)=L\left(X_{2}\right)-\left(X_{3}-X_{2}\right)\left(1-F\left(X_{2}\right)\right)$
- $\mathrm{L}\left(\mathrm{X}_{\mathrm{i}}\right)=\mathrm{L}\left(\mathrm{X}_{\mathrm{i}-1}\right)-\left(\mathrm{X}_{\mathrm{i}}-\mathrm{X}_{\mathrm{i}-1}\right)\left(1-\mathrm{F}\left(\mathrm{X}_{\mathrm{i}-1}\right)\right)$

| $x$ | $P[x]$ | $F[x]$ | $\mathrm{L}[\mathrm{x}]$ |
| :---: | :---: | :---: | :---: |
| 0 | $44.9 \%$ | $44.9 \%$ | 0.80 |
| 1 | $35.9 \%$ | $80.9 \%$ | 0.25 |
| 2 | $14.4 \%$ | $95.3 \%$ | 0.06 |
| 3 | $3.8 \%$ | $99.1 \%$ | 0.01 |
| 4 | $0.8 \%$ | $99.9 \%$ | 0.009 |
| 5 | $0.1 \%$ | $100.0 \%$ | 0.0088 |
| 6 | $0.0 \%$ | $0.0 \%$ | 0.00878 |

- So, set $\mathrm{S}=2$ since $\mathrm{L}(2)=0.06$
- Policy is order up to 2 units every week

More methods in SPP Section 8.3

## Managing "C" Inventory

Establish simple reorder rules

- Periodic rather than continuous
- Set for all C items collectively (if possible)
- Look to reduce the number of order cycles
- Identify \& Dispose of Dead Inventory
- Which items to dispose?
- Look at DOS (days of supply) for each item = IOH/D
- Consider getting rid of items that have DOS > x years
- How much to get rid of?
- Decision rule: IOH - EOQ - D(v-salvage)/(vr)
- What do you do with it?
- When can you not never get rid of C or D or FF items?


## Managing "C" Inventory

## To Stock or Not to Stock?

- Buy-to-order versus buy-to-stock decision
- Factors
- System cost for stocking an item
- Variable cost differential for buy-to-order vs buy-to-stock
- Cost of temporary backorder
- Decision Rule in SPP Section 9.5
- Essentially trade off between cost to order and frequency of demand


## Questions? Comments? Suggestions?

