

### Class Overview

- Technology-based innovation and business survival
- Formulating a market strategy around a new, disruptive, complex technology
- Executing a multi-faceted strategy in the marketplace
- Organizational and cultural Issues
- Class project presentation and discussion



### The Internet - mid '90's

Information: World Wide Web

Communications: e-mail

e-business

Networking: TCP/IP

# Formulating IBM's Internet-based Strategy Key Market Factors

- How advanced is the technology?
  - ➤ The Internet and Web were breaking out of the research community into the "early adopter" general marketplace
- What is the marketplace saying about it?
  - ➤ The marketplace started paying more and more attention, especially after the Netscape IPO in August, 1995
- What are competitors doing?
  - ➤ Major competition was arising, both existing companies e.g., Sun, later Microsoft, and new companies e.g., Netscape and many new "dot coms"
- How are your clients reacting?
  - ➤ Clients were beginning to experiment with the Web both putting up web sites, front ends to their existing systems, and developing brand new applications, ...

# Formulating the IBM Internet-based Strategy Key Organizational Factors

- Capabilities and "core competencies"
  - ➤ The Internet and Web were becoming an integral part of the next generation IT infrastructure requiring systems, software and services
- Fit with legacy products, services and installed base
  - ➤ Just about all existing products, services and installations were "web enabled" so they can easily integrate into an Internet infrastructure
- Fit with organization and culture
  - ➤ New "dot com" were much faster moving in the marketplace than existing companies and seemed to play by different rules that they were inventing as they went along
- Brand permission and market acceptance
  - ➤ There were lots of discussions that we were entering a "new economy" in which only "born to the web" companies could play and survive and existing businesses were destined to fade away

# e-business = Web + IT

### **Industrial Strength**

**Database Transactions** 

**Scalability Systems Mgmt** 

**Availability** 

**Security** 



**Standards** 

SET

TCP/IP

HTML SSL

HTTP Browsers

Java

**Web Servers** 

**GUIS** 

# The Internet, Web and e-business...



# Key factor for success in e-business strategy Balance between disruptive and sustaining innovations

- Leverage organization's skills and talent ...
- but embrace new market realities: time-to-market, ...
- Leverage products, installed base, customer relationships ...
- but adapt to new market requirements: standards, ...
- Leverage your brand and history ...
- but abandon qualities that have become outmoded
- Leverage every possible strength of the organization ...
- but make sure you are in harmony with the forces of the marketplace

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### Playing by different rules in the marketplace Some key questions - The Innovator's Solution: Chapter 5

- Which activities should a new growth venture do internally in order to be as successful as possible as fast as possible, and which should it outsource to a supplier or partner?
- Will success be best built around a proprietary product architecture, or should the venture embrace modular, open industry standards?
- What causes the evolution from closed and proprietary product architectures to open ones?
- Might companies need to adopt proprietary solutions again, once open standards have emerged?

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Right? Well, sometimes . . . .

Managers should ask "What do we need to master today and what will we need to master in the future, in order to excel on the trajectory of improvement that customers will define as important."

# Interdependent versus Modular Architectures The Innovator's Solution: Chapter 5

### Interdependent architecture

- No "clean" interfaces one part cannot be created independently of the other
- >The same organization must develop all the interdependent components
- Generally optimize performance, functionality and reliability
- ➤ Generally proprietary architectures

### Modular architecture

- Clean, well specified interfaces no unpredictable interdependencies
- Modular components can be developed by independent groups or companies
- ➤ Optimize flexibility, time-to-market, cost at the expense of performance
- Generally open architectures

### Interdependent, optimized, proprietary architectures

- Most applicable in early stages of a product, when performance, reliability, functionality and components are not good enough
- Highly integrated design and development makes up for deficiencies – but at considerable cost and timeto-market
- Companies/units competing with proprietary, interdependent architectures must be vertically integrated, controlling design and manufacturing of every critical component

### Modular, open, flexible architecture

- Most applicable in mature stages, when overall products and critical components have achieved "good enough" performance, reliability, and functionality
- New products can be introduced faster, at significantly lower costs, with far more flexibility and responsiveness
- Companies and industries disaggregate when building product with modular architectures – value-chains and ecosystem become very important

# Should you build proprietary or open products? *It all depends*....

### Performance dimension

- ➤ Proprietary: high performance, leading edge products higher profit margins, high value services, requires close customer relationships, . . .
- Open, modular: high volume, mature products generally low profit margins, commodities, requires very good processes, . . .

### Architectural layer dimension

- ➤ Open, modular: "lower", more mature layers shared infrastructure, industry standards, open source, requires industry cooperation, standard bodies, . . .
- ➤ Proprietary: new applications and solutions built on top of open layers; requires good project management, leading edge tools, complex systems know-how, ...

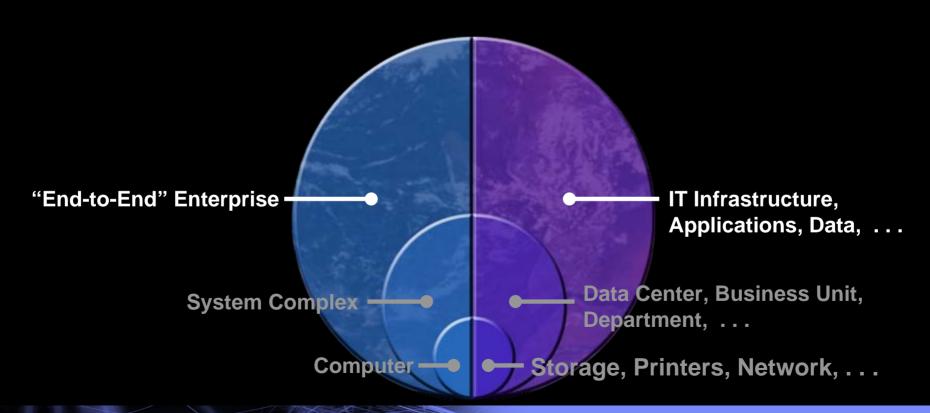
# Evolution of Systems Breadth and Scope

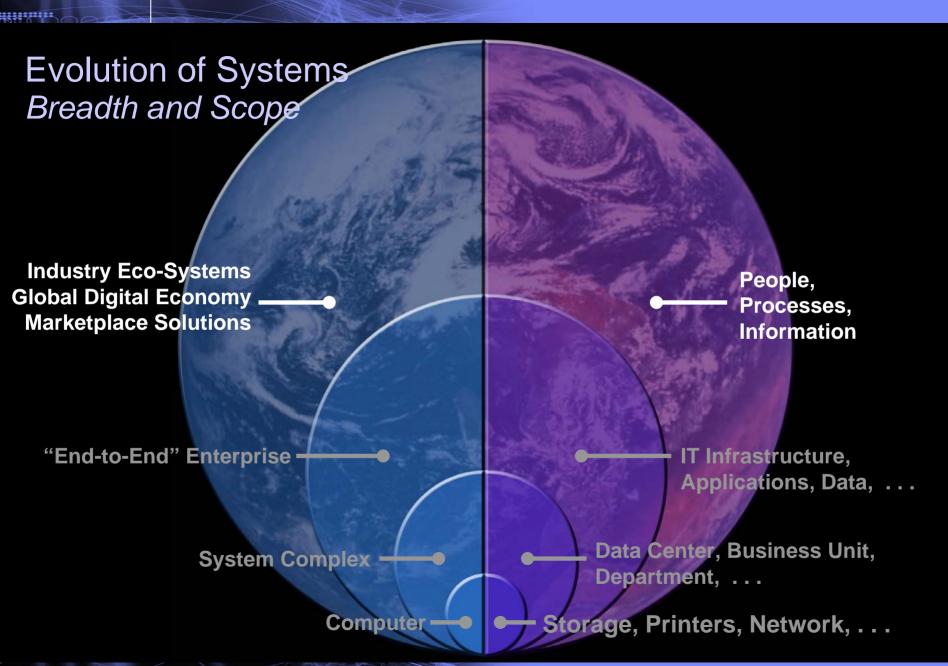


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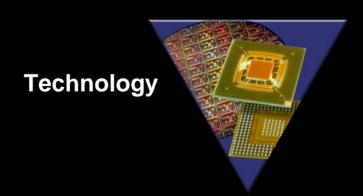


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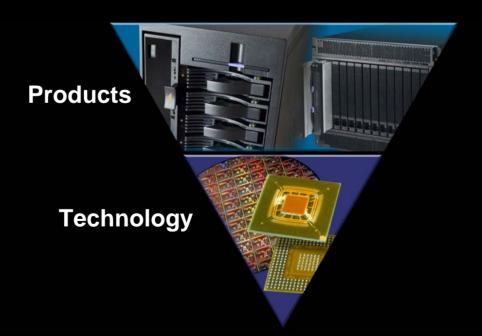




# Evolution of Systems *Up the Stack*



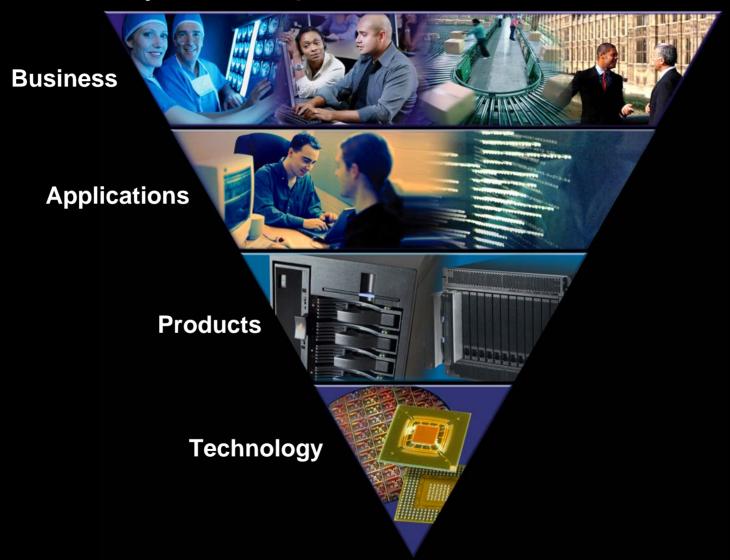
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# Evolution of Systems Up the Stack



# Evolution of Systems: Up the Stack



- What is the right balance between open and proprietary products and services?
- What should you build in-house versus focusing on partnerships or acquisition?
- How do you focus and organize your offerings in the marketplace?
- How do you measure and track progress including financial returns and market share?

- Balance between proprietary and open
  - > Did not participate in "browser wars", looked at browser as "basic dial tone"
  - > Embraced open source Apache web server vs "http" internal effort
  - ➤ Focused internal efforts on proprietary enterprise quality software: WebSphere built on Apache and other open source components

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  - Focused on key areas where IBM had skills and enterprise had needs: hosting, security, back end integration, web application servers, . . .
  - Organized offerings around Content, Collaboration and Commerce

# Executing IBM's e-business strategy in the marketplace Key Application Segments

#### Content

- Corporate web sites, general information, . . .
- Customer self-service

### Collaboration

- ➤ Communications, e-mail, instant messaging, . . .
- Internal web sites, employee and partner applications, ....

#### Commerce

- Business-to-Consumer e-commerce applications, . . . .
- Business-to-Business e-commerce applications, . . .

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- Reviewed progress closely with CEO and top senior management

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