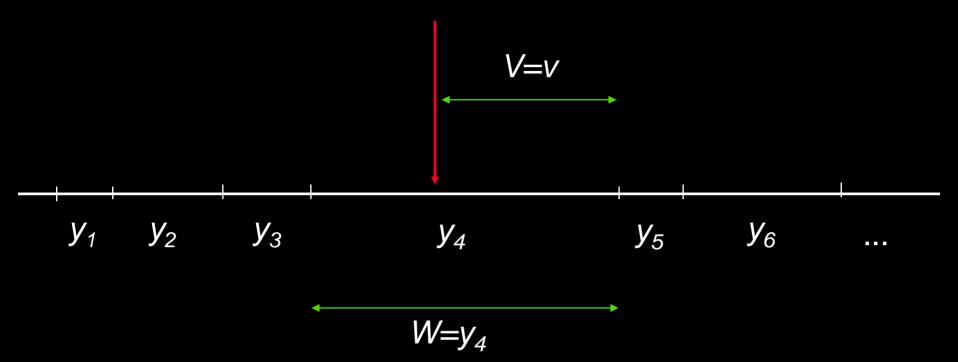
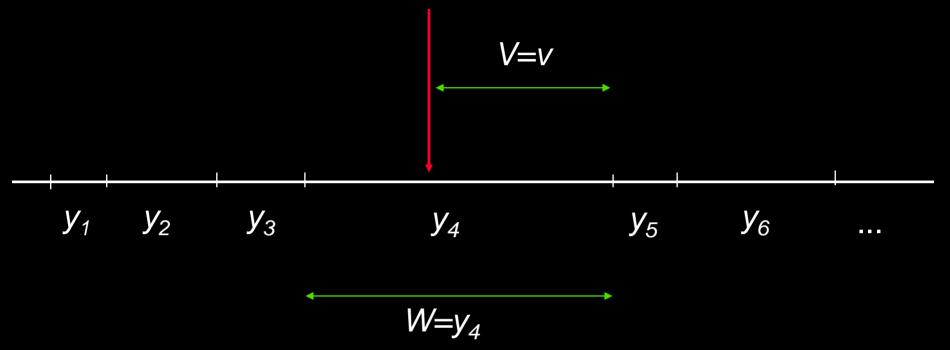
## ESD.86 Random Incidence and More

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#### **Definitions of the random variables:**

 $Y_i$  = time interval between the *i*<sup>th</sup> and *i* + 1<sup>st</sup> arrival event W = length of the inter-arrival gap in which you fall V = time remaining in the gap in which you fall



All 3 random variables have probability density functions:

$$f_{Y}(x) = f_{Y_{1}}(x) = f_{Y_{2}}(x) = \dots$$

f<sub>W</sub>(W)

 $f_V(y)$ 

#### **The Inter-Arrival Times**

- $f_{Y}(x) = f_{Y_{1}}(x) = f_{Y_{2}}(x) = \dots$
- •If the *Y*<sub>*i*</sub>'s are mutually independent then we have a *renewal process*.
- •But the Random Incidence results we are about to obtain do not require that we have a renewal process.

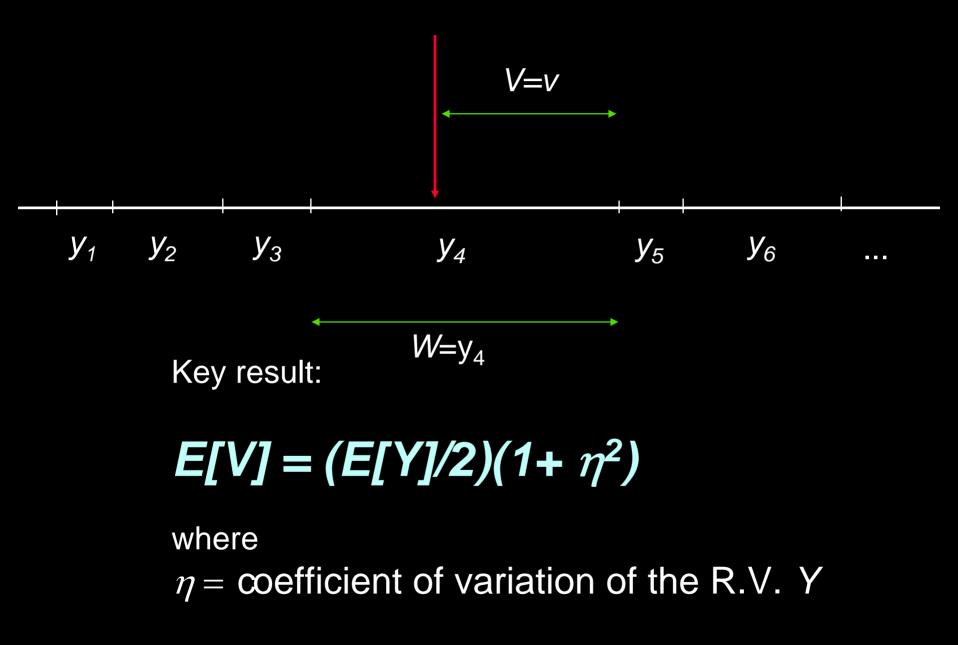
The Gap We Fall Into by Random Incidence

 $f_W(w)dw = P\{\text{length of gap is between } w \text{ and } w+dw\}$  $f_W(w)dw$  is proportional to two things:

(1) the relative frequency of gaps [w, w+dw]
(2) the length of the gap w (!!).

### Mean Time Until Next Arrival

$$E[V] = \int_0^\infty E[V \mid w] f_W(w) dw$$
$$E[V] = \int_0^\infty (w/2) \frac{w f_Y(w)}{E[Y]} dw$$



## $E[V] = (E[Y]/2)(1 + \eta^2)$ 1. Deterministic Inter-arrivals: $E[Y] = T, \sigma_Y^2 = 0$ E[V] = E[Y]/2 = T/2.

## $E[V] = (E[Y]/2)(1 + \eta^2)$

4. Suppose Y = 1.0 with Probability 0.99 Y=100.0 with Probability 0.01 Then E[Y]=1(0.99) + 100(0.01)= 1.99=2 $E[Y^2]=1(0.99) + 10000(0.01)=100.99=101$  $VAR[Y] = E[Y^{2}] - E^{2}[Y] = 101 - 4 = 97$  $\eta^2 = 97/4 = 24.25.$  $E[V] = (E[Y]/2)(1 + \eta^2) = (2/2)(1 + 24.25)$ **E[V] = 25.25** Intuition??

## $E[V] = (E[Y]/2)(1 + \eta^2)$

**Pedestrian Traffic Light Problem** 1st ped. to arrive pushes button.  $T_0$  minutes later the next Dump occurs. We are dealing here with a random observer.  $\mathsf{E}[\mathsf{Y}] = (1/\lambda) + T_{o}$  $VAR[Y] = (1/\lambda)^2$  $E[V] = (E[Y]/2)(1 + \eta^2)$  $E[V] = (1/2) [(1/\lambda) + T_0] \{1 + (1/\lambda)^2 / [(1/\lambda) + T_0]^2\}$  $E[V] = 1/2\lambda + T_0/2 + 1/\{2[\lambda + \lambda^2 T_0]\}$ 



Time Remaining in the Gap Until Next Arrival

**1. Deterministic:** Y = T with Probability 1.0 Then  $f_v(y)=1/T$ , for 0 < y < T. Suppose T = 10 minutes and event A is:  $A = \{V > 5\}$ . Then  $f_{v|A}(y|A) = f_v(y)/P\{A\}$  for all y in A.  $f_{v|A}(y|A) = (1/10)/(1/2) = 1/5$  for 5 < y < 10. Time Remaining in the Gap Until Next Arrival

- **2.** *Y* has negative exponential pdf, mean  $\lambda$ .
- We know that  $f_v(y) = \lambda e^{(-\lambda y)}$  for y > 0.
- Suppose  $\lambda = 1/10$ , so that E[Y]=10.
- Suppose event A:{Y>5}
- Then  $f_{v|A}(y|A) = \lambda e^{(-\lambda y)} / P\{A\}$  for all y > 5.
- $\mathsf{P}\{\mathsf{A}\} = e^{(-5\lambda)}$
- $f_{v|A}(y|A) = \lambda e^{(-\lambda [y-5])}$  for y > 5.
- Proves "No Memory" Property

#### Time Remaining in the Gap Until Next Arrival

 $f_V(y)$ 

Consider  $f_{V/W}(y|w)$ 

We can argue that  $f_{V/W}(y|w) = (1/w)$  for 0 < y < w.

So we can write

$$f_V(y)dy = dy \int_y^\infty f_{V|W}(y \mid w) f_W(w)dw$$

$$f_V(y)dy = dy(1 - P\{Y \le y\}) / E[Y]$$

1. For deterministic gaps,  $P\{Y \le y\} = \begin{cases} 0 \text{ for } y < T \\ 1 \text{ for } y \ge T \end{cases}$ 

$$f_V(y)dy = dy(1 - P\{Y \le y\}) / E[Y]$$
  
$$f_V(y)dy = dy / T \text{ for } 0 \le y < T$$

2. For negative exponential gaps

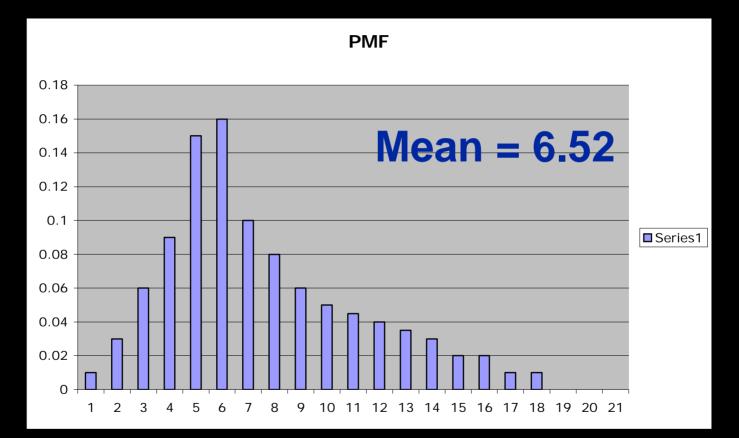
$$f_V(y)dy = dy(1 - P\{Y \le y\})/E[Y]$$
  
$$f_V(y)dy = dy(1 - [1 - e^{-\lambda y}])/(1/\lambda)$$
  
$$f_V(y)dy = dy\lambda e^{-\lambda y} \text{ for } y \ge 0$$



# Pretend you are a chocolate chip, and you wake up to find yourself in a cookie.....

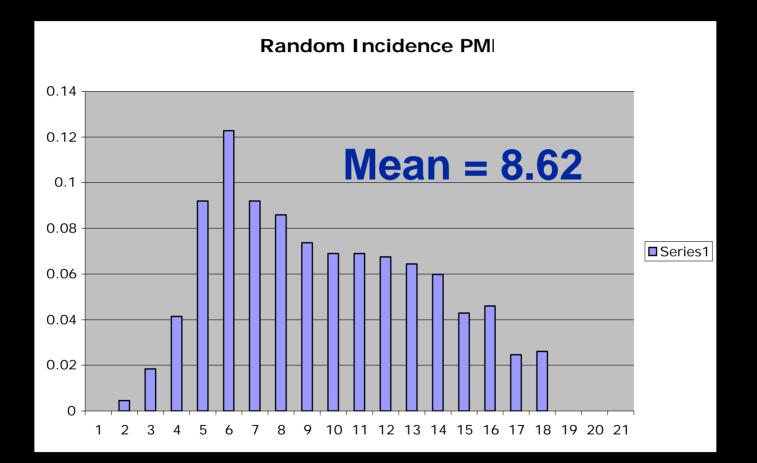
 $f_{W}(W) = Wf_{V}(W)/E[Y]$ **Becomes**:  $P_{W}(W) = WP_{Y}(W)/E[Y],$ where Y=Number of chips in a random cookie E[Y] = mean number of chips in arandom cookie  $P_{W}(w) = P\{w \text{ chips in a cookie as seen}\}$ by a random chip within a cookie}

#### Distribution of Chips in Cookies, By Sampling Random Cookies





#### Distribution of Chips in Cookies, As Measured by Chips within the Cookies



Where does the chips-in-cookies sampling problem arise in real life?



## How About an Infinite Jogging Trail?



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