

Mathematical and Machine Learning approaches to Context



Good news: Machine Learning has some techniques that are relevant to dealing with the context problem

Bad news:

- **Vocabularies are specialized and difficult to understand**
- **Tools have very specific strengths and weaknesses, so be careful when applying techniques**

References for Machine Learning



Elements of Machine Learning

Pat Langley, Morgan Kaufman, 1996

Machine Learning

Tom Mitchell, McGraw-Hill, 1997

Machine Learning is often described as Classification



Classification Problem:

- Given a “training sequence” of examples, figure out if a new example belongs to the set or not
- Supervised vs. Unsupervised learning

Other problems can be “reduced to classification”, but it’s a pain

Learning problems for context-aware applications



Action Description

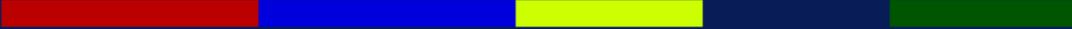
Data Description

Sequence Prediction

Inferring Preferences

Feature Selection

Traditional mathematical inference techniques



First-order logical inference almost guaranteed to fail in problems where context is important

Deduction insists on sound inference

Contextually based inference formulated as a problem of induction, not deduction

Induction from specific to general not sound

Watch out for hidden assumptions in machine learning

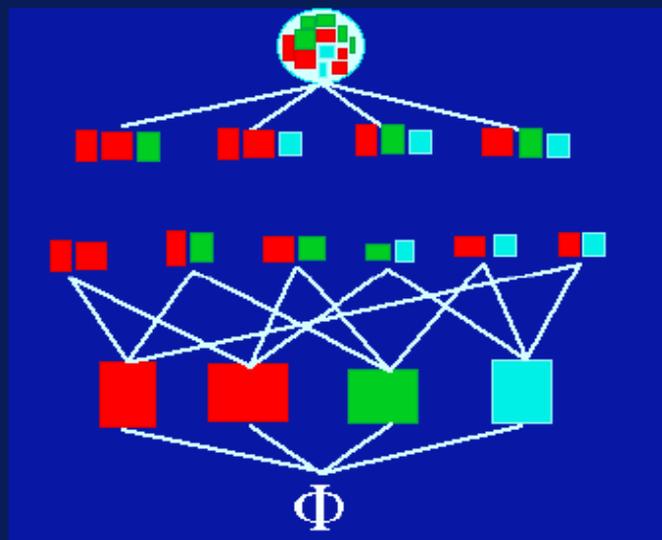


Everything appears at once. Incremental

Batch vs. Interactive

Pretending the user doesn't exist

Generalization Lattice



Version Spaces

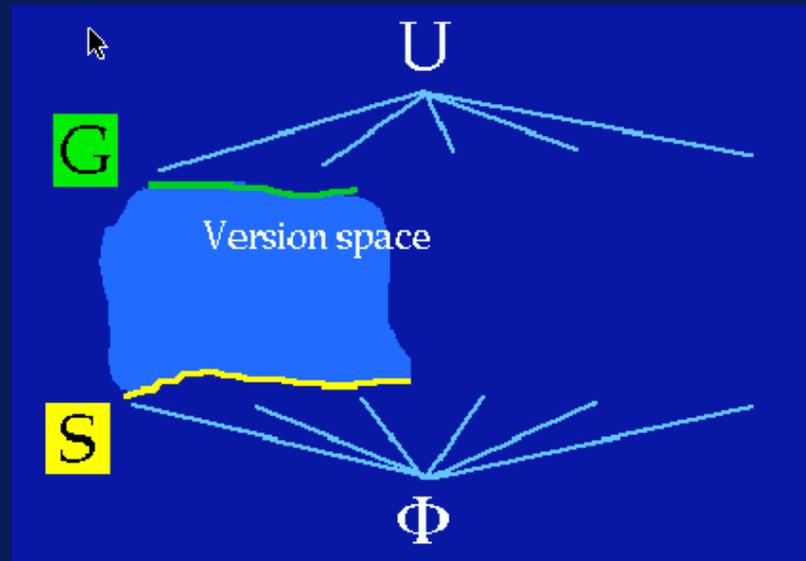


Lattice of hypotheses ordered by generalization

Each step proceeds by

- Making the Most Specific hypothesis a little more general
- Making the Most General hypothesis a little more specific

Version Spaces



Case-Based Reasoning



Index specific examples and solutions in a case base

When you get a new example:

- Retrieve the closest case
- Modify the solution to fit the current case

Works by *delaying* generalization

Explanation-Based Generalization



Present an example, a generalization, and *show*
the example satisfies the generalization

- New examples can make analogies to the old explanation

Works by recording dependencies, and propagating
generalizations through dependencies

Learning by Analogy



Find successful previous experience

Map *roles* in past examples to new example

Gentner, Structure-Mapping

Sequence prediction



Given examples of a sequence, what's the next element?

1, 4, 9, 16, 25,

4, 14, 34, 42, 59, 72, 96, 125,...

Loop detection

Grammar induction

- Sequitur - Neville-Manning, Maulsby, Witten

Approaches that use large numbers of examples



- Genetic Algorithms
 - Analogy to Evolutionary Biology
- Neural Networks
- Bayesian and probabilistic learning
- Fuzzy sets

Large-example-set approaches appropriate for context problems?



Problem is, user interactions don't usually generate large numbers of examples

Large-scale techniques often have trouble with explaining "what happened", control issues

Best for unsupervised learning, data mining

Users don't have patience for slow learning

Good for "noisy data"

Statistical approaches: Clustering



Which go together?

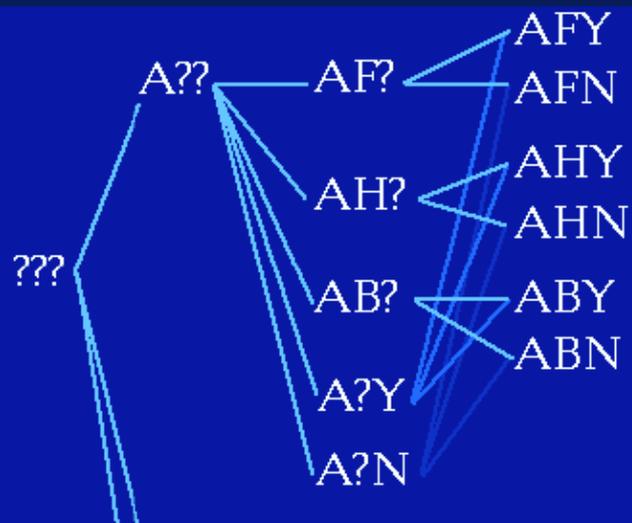
Discrimination Net

Attributes:

Domain? Animal,
Vegetable, Mineral

Coverage? Feathers,
Hair, Bald

Can fly? Yes, No



Feature selection problem



Out of the all the possible features that ~~can~~ affect a decision, which actually do?

Pick relevant aspects of context

Can feature selection be automated?

Classify, Find, Generate, Modify

The Frame Problem in AI



When you change the context of an assertion, what changes?

Difficult to say all the possible things that might affect an assertion

Circumscription



Birds fly.

Tweety is a bird.

Therefore, Tweety flies.

... unless Tweety is a penguin or ostrich, Tweety
broke his wing, Tweety is underwater, Tweety is a
stuffed bird,

Inferences are circumscribed by context

Everything takes [implicit] context argument

Default reasoning is non-monotonic reasoning

Inference rules take "extra argument" of context

