Assignment 7

1. Students should discuss improvements to their final project proposals and the Funology readings.

2. Fun is one of those ideas / states of being that is far ranging and hard to pin down. Class discussion on this topic should be directed toward creating a feature space for fun rather like the spaces created early in the class for deep engagement. What are some metrics for measurement?

3. Students should briefly touch on the following:

   1) What are the potential effects of expanded sensory perception channels (haptic, smell etc) and how might these channels affect engagement?

   2) Artists always push boundaries. Try to create something that has never been experienced before. What happens when what is novel becomes ordinary?