Costumes:
Pakeesa's clothes
Hair
Distress Tim's hoodie and Buff's baseball cap
Temp tattoo for Buff

Lights:
Missed most of it, background noise...
Work on fluoros
Rehang fluoros
Find new fixture and transfer hood?

Props:
Visa-Mastercard
Dirty tennis balls (I will deal with that)
Labelling root beer? (*Unlabeled aren't going to kill me, but if we had labels on the root beer, that will be fantastic)
Sharps six pack carriers should be ditched
Try to match beers to boxes
(most of this SMs can deal with)
1 preset tennis ball by base of phone with other skates
Empty can preset DR

Scenic:
Black facia
Curb texture
Graffiti
Grass or weeds
Coffee shelf paint
Yellow parking lot lines
Gray trim around window
Gloss tile
Distress paletts
Generally further
Store and door
Rust drips on lighting sculpture

Sound:
Work with fade ins
Levels mostly good
New siren panning
Kiss off needs to be slightly softer at the end (quiet moment)
Another boom box speaker SL behind corner
Backgrounds: nothing in act 3
Environments will hopefully be there tomorrow (in space at 4)

SMs
See props
Make sure light backstage is off for open store door
Strike coat
Transfer blackberry

Misc.:
South-Hall is pronounced "Suthall" (ask Peter)
Actual run will be about 7:30 go
Ted Hewlett is coming back (hopefully) to do some extra fight stuff