Definitions of policy

• Webster
  – Policy: *A plan to achieve a goal*

• Colloquial notion
  – Policy: *The choices left over after analysis can’t tell you what to do*

• Another thought
  – Policy: *The art of getting things done*

*Keep thinking about your own, richer definition of policy throughout the semester*
ESD.10 Learning Objectives (I)

• Appreciate the political, social, and institutional context of technological systems

• Formulate, analyze, and evaluate technology and policy options

• Conceive, design, and execute a technology and policy research project, in the style of those done by the National Research Council

• Compare the historical dimensions of science and technology policy across countries

• Explain the impact of globalization on technology and policy
ESD.10 Learning Objectives (II)

- Describe how policy is done in the “real word” by its practitioners
- Summarize current technology and policy issues in environment, transportation, information technology, and standards setting policy
- Write effectively for policy situations, both in short memos and longer reports
- Speak effectively for policy situations, both in informal dialogue and formal presentations
- Work effectively in teams
ESD.10 Meta-Learning Objective: Appreciate the political, social, and institutional context of technological systems