D-Lab Development
2009.09.11

Introduction of Students by Themselves

Role Play

- Talking about the process
- Simone (the user) couldn't contribute much to the debate about a product for her.
- Surprised at knowledge gaps in roles
- Caution with passionate people, who care for cause, but don't know much about the situation on the ground

Purpose: How can we (D-Lab) engage the end user.
So as to not marginalize anyone in the process
- There are many approaches to development, D-Lab is one.
- There are KEY FACTORS to keep in consideration
- LISTENING is an important element to moving forward with projects.

One of the important things about D-Lab is the community that develops within the class.

D-Lab Film Night
Monday 7:30pm

"The best way to get a lot out of people, is to expect a lot out of people"